


# Peeling back the curtain with call stacks



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In this article, we'll show you how we contextualize rules and events, and how you can leverage call stacks to better understand any alerts you encounter in your environment.

 13 min read  Security operations, Security research, Detection science



## Introduction

Elastic Defend provides over 550 rules (and counting) to detect and stop malicious behavior in real time on endpoints. We recently added kernel call stack enrichments to provide additional context to events and alerts. Call stacks are a win-win-win for behavioral

protections, simultaneously improving false positives, false negatives, and alert explainability. In this article, we'll show you how we achieve all three of these, and how you can leverage call stacks to better understand any alerts you encounter in your environment.

## What is a call stack?

When a thread running function A calls function B, the CPU automatically saves the current instruction's address (within A) to a thread-specific region of memory called the stack. This saved pointer is known as the return address - it's where execution will resume once the B has finished its job. If B were to call a third function C, then a return address within B will also be saved to the stack. These return addresses can be retrieved through a process known as a stack walk, which reconstructs the sequence of function calls that led to the current thread state. Stack walks list return addresses in reverse-chronological order, so the most recent function is always at the top.

In Windows, when we double-click on **notepad.exe**, for example, the following series of functions are called:

- The green section is related to base thread initialization performed by the operating system and is usually identical across all operations (file, registry, process, library, etc.)
- The red section is the user code; it is often composed of multiple modules and provides approximate details of how the process creation operation was reached
- The blue section is the Win32 and Native API layer; this is operation-specific, including the last 2 to 3 intermediary Windows modules before forwarding the operation details for effective execution in kernel mode

The following screenshot depicts the call stack for this execution chain:

```

2  "C:\\Windows\\System32\\ntdll.dll!NtCreateUserProcess+0x14",
3  "C:\\Windows\\System32\\KernelBase.dll!CreateProcessInternalW+0xfe3",
4  "C:\\Windows\\System32\\KernelBase.dll!CreateProcessW+0x66",
5  "C:\\Windows\\System32\\kernel32.dll!CreateProcessW+0x54",
6  "C:\\Windows\\System32\\windows.storage.dll!SHTestTokenMembership+0x38d",
7  "C:\\Windows\\System32\\windows.storage.dll!SHGetFolderPathEx+0x83ac",
8  "C:\\Windows\\System32\\windows.storage.dll!SHCreateShellItemArrayFromIDLLists+0x84c",
9  "C:\\Windows\\System32\\windows.storage.dll!SHCreateShellItemArrayFromIDLLists+0x673",
10 "C:\\Windows\\System32\\windows.storage.dll!SHCreateShellItemArrayFromIDLLists+0xcdd",
11 "C:\\Windows\\System32\\windows.storage.dll!DllMain+0x175d0",
12 "C:\\Windows\\System32\\windows.storage.dll!SHCreateShellItemArrayFromIDLLists+0xe8f",
13 "C:\\Windows\\System32\\windows.storage.dll!SHGetFolderPathEx+0x89d7",
14 "C:\\Windows\\System32\\windows.storage.dll!PathCleanupSpec+0x2add",
15 "C:\\Windows\\System32\\windows.storage.dll!PathCleanupSpec+0x29f5",
16 "C:\\Windows\\System32\\shell32.dll!SHGetFolderPath+0x9fb2",
17 "C:\\Windows\\System32\\shell32.dll!SHGetFolderPath+0x9e6a",
18 "C:\\Windows\\System32\\shell32.dll!CommandLineToArgvW+0x3b4c",
19 "C:\\Windows\\System32\\shell32.dll!CommandLineToArgvW+0x39cd",
20 "C:\\Windows\\System32\\shell32.dll!Shell_NotifyIconA+0x69a5",
21 "C:\\Windows\\System32\\shell32.dll!SHShowManageLibraryUI+0x25f49",
22 "C:\\Windows\\System32\\SHCore.dll!SHCreateStreamOnFileW+0x1309",
23 "C:\\Windows\\System32\\kernel32.dll!BaseThreadInitThunk+0x14",
24 "C:\\Windows\\System32\\ntdll.dll!RtlUserThreadStart+0x21"
25 ]

```

Here is an example of file creation using **notepad.exe** where we can see a similar pattern:

- The blue part lists the last user mode intermediary Windows APIs before forwarding the create file operation to kernel mode drivers for effective execution
- The red section includes functions from **user32.dll** and **notepad.exe**, which indicate that this file operation was likely initiated via GUI
- The green part represents the initial thread initialization

```

1  "process.thread.Ext.call_stack.symbol_info": [
2      "C:\\Windows\\System32\\ntdll.dll!ZwCreateFile+0x14",
3      "C:\\Windows\\System32\\KernelBase.dll!CreateFileW+0x5f9",
4      "C:\\Windows\\System32\\KernelBase.dll!CreateFileW+0x66",
5      "C:\\Windows\\System32\\notepad.exe+0xe824",
6      "C:\\Windows\\System32\\notepad.exe+0x9006",
7      "C:\\Windows\\System32\\notepad.exe+0xaaf0",
8      "C:\\Windows\\System32\\user32.dll!CallWindowProcW+0x3f8",
9      "C:\\Windows\\System32\\user32.dll!DispatchMessageW+0x259",
10     "C:\\Windows\\System32\\notepad.exe+0xb008",
11     "C:\\Windows\\System32\\notepad.exe+0x23ec6",
12     "C:\\Windows\\System32\\kernel32.dll!BaseThreadInitThunk+0x14",
13     "C:\\Windows\\System32\\ntdll.dll!RtlUserThreadStart+0x21"
14 ]

```

## Events Explainability

Apart from using call stacks for finding known bad, like unbacked memory regions with RWX permissions that may be the remnants of prior code injection. Call stacks provide very low-level visibility that often reveals greater insights than logs can otherwise provide.

As an example, while hunting for suspicious process executions started by **WmiPrvSe.exe** via WMI, you find this instance of **notepad.exe**:

process.executable	process.parent.executable	process.command_line
C:\Windows\System32\notepad.exe	C:\Windows\System32\wbem\WmiPrvSE.exe	C:\Windows\System32\notepad.exe

Reviewing the standard event log fields, you may expect that it was started using the Win32\_Process class using the **wmic.exe process call create notepad.exe** syntax. However, the event details describe a series of modules and functions:

1 hit

Documents Field statistics BETA

Columns 1 field sorted

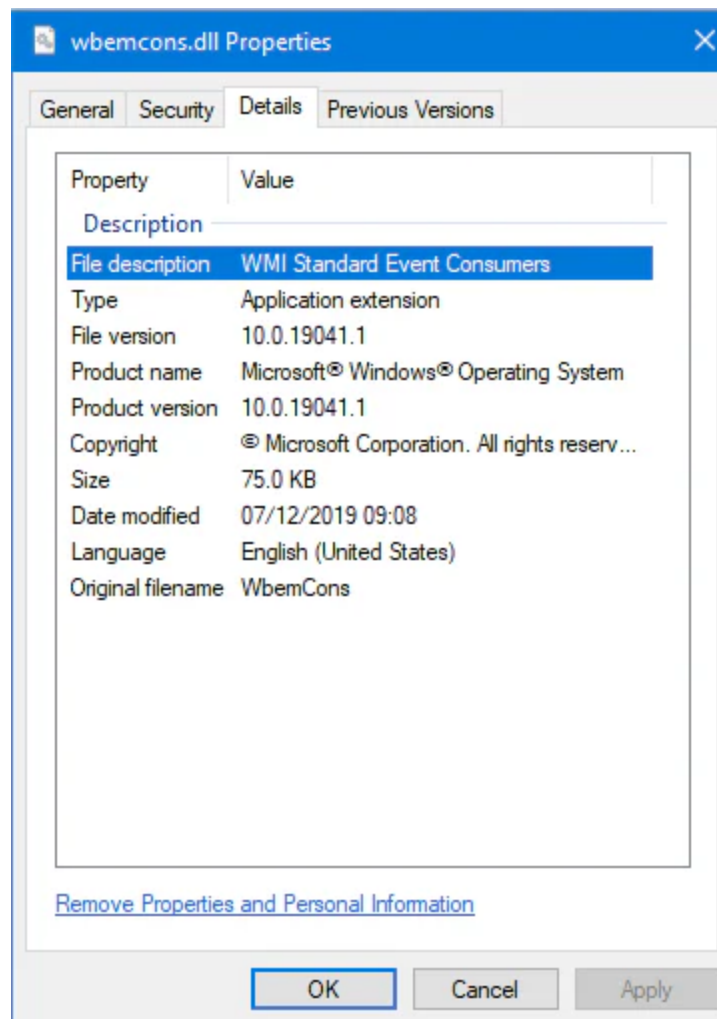
process.executable	process.parent.name
C:\Windows\System32\notepad.exe	WmiPrvSE.exe

View: Single document Surrounding documents

Table JSON

```
180 "call_stack_summary": "ntdll.dll|kernelbase.dll|kernel32.dll|wbemcons.dll|wmiPrvse.exe|rpcrt4.dll|combase.dll|fastprox.dll|combase.dll|rpcrt4.dll|ntdll.dll|kernel32.dll|ntdll.dll",
181 "call_stack": [
182 {
183   "symbol_info": "C:\\Windows\\System32\\ntdll.dll!ZwCreateUserProcess+0xa"
184 },
185 {
186   "symbol_info": "C:\\Windows\\System32\\KernelBase.dll!SetCurrentDirectoryW+0x75b"
187 },
188 {
189   "symbol_info": "C:\\Windows\\System32\\KernelBase.dll!CreateProcessW+0x66"
190 },
191 {
192   "symbol_info": "C:\\Windows\\System32\\kernel32.dll!CreateProcessW+0x53"
193 },
194 {
195   "symbol_info": "C:\\Windows\\System32\\wbem\\wbemcons.dll+0x2631"
196 },
197 {
198   "symbol_info": "C:\\Windows\\System32\\wbem\\wbemcons.dll+0x28ea"
199 },
200 {
201   "symbol_info": "C:\\Windows\\System32\\wbem\\WmiPrvSE.exe+0x13ab7"
202 },
203 }
```

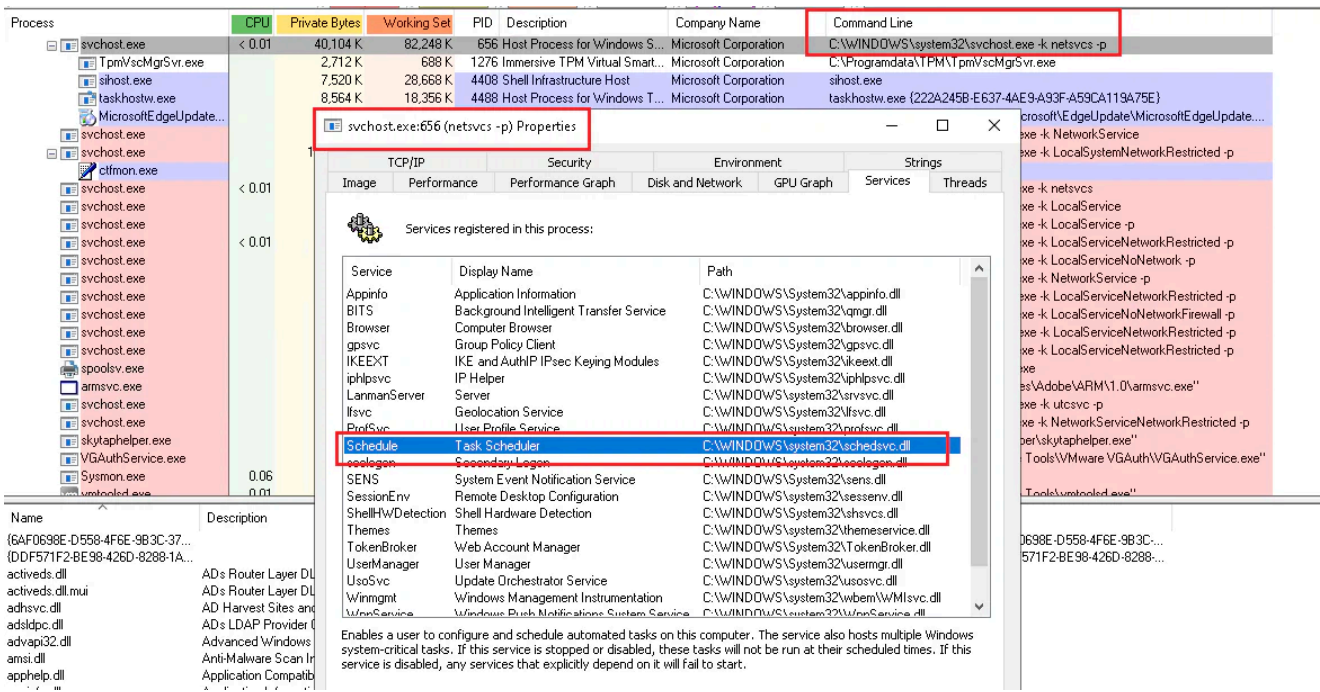
The blue section depicts the standard intermediary **CreateProcess** Windows APIs, while the red section highlights better information in that we can see that the DLL before the first call to **CreateProcessW** is **wbemcons.dll** and when inspecting its properties we can see that it's related to WMI Event Consumers. We can conclude that this **notepad.exe** instance is likely related to a WMI Event Subscription. This will require specific incident response steps to mitigate the WMI persistence mechanism.



Another great example is Windows scheduled tasks. When executed, they are spawned as children of the Schedule service, which runs within a **svchost.exe** host process. Modern Windows 11 machines may have 50 or more **svchost.exe** processes running. Fortunately, the Schedule service has a specific process argument **-s Schedule** which differentiates it:

@timestamp	process.name	process.parent.command_line	process.command_line
Sep 1, 2023 @ 11:25:01.220	GoogleUpdate.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p -s Schedule	"C:\Program Files (x86)\Google\Update\GoogleUpdate.exe" /ua /installsource scheduler
Sep 1, 2023 @ 11:25:01.220	MicrosoftEdgeUpdate.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p -s Schedule	"C:\Program Files (x86)\Microsoft\EdgeUpdate\MicrosoftEdgeUpdate.exe" /ua /installsource scheduler
Sep 1, 2023 @ 11:16:15.659	sc.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p -s Schedule	"C:\WINDOWS\system32\sc.exe" start pushtoinstall registration
Sep 1, 2023 @ 11:13:42.937	taskhostw.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p -s Schedule	taskhostw.exe SYSTEM
Sep 1, 2023 @ 11:13:23.460	nvnodejslauncher.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p -s Schedule	"C:\Program Files (x86)\NVIDIA Corporation\NvNode\nvnodejslauncher.exe" --launcher=TaskScheduler

In older Windows versions, the Scheduled Tasks service is a member of the Network Service group and executed as a component of the **netsvcs** shared **svchost.exe** instance. Not all children of this process are necessarily scheduled tasks in these older versions:



Inspecting the call stack on both versions, we can see the module that is adjacent to the **CreateProcess** call is the same **ubpm.dll** (Unified Background Process Manager DLL) executing the exported function **ubpm.dll!UbpmOpenTriggerConsumer**:

process.name	process.parent.command_line	process.parent.thread.Ext.call_stack_summary
taskhostw.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p	ntdll.dll kernelbase.dll kernel32.dll ubpm.dll eventaggregation.dll ntdll.dll kernel32.dll ntdll.dll
taskhostw.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p -s Schedule	ntdll.dll kernelbase.dll kernel32.dll ubpm.dll ntdll.dll kernel32.dll ntdll.dll
taskhostw.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p -s Schedule	ntdll.dll kernelbase.dll kernel32.dll ubpm.dll ntdll.dll kernel32.dll ntdll.dll
taskhostw.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p -s Schedule	ntdll.dll kernelbase.dll kernel32.dll ubpm.dll ntdll.dll kernel32.dll ntdll.dll

Using the following KQL query, we can hunt for task executions on both versions:

```
event.action : "start" and
process.parent.name : "svchost.exe" and process.parent.args : netsvcs and
process.parent.thread.Ext.call_stack_summary : *ubpm.dll*
```

event.action:"start" and process.parent.name:"svchost.exe" and process.parent.args: netsvcs and process.parent.thread.Ext.call\_stack\_summary: \*ubpm.dll"

7 hits

Columns	Field statistics			
↓ @timestamp	process.name	process.parent.command_line	process.parent.thread.Ext.call_stack_summary	host.os.kernel
✓ <input type="checkbox"/> Sep 1, 2023 12:30:41.507	MicrosoftEdgeUpdate.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p	ntdll.dll kernelbase.dll kernel32.dll ubpm.dll eventaggregation.dll ntdll.dll kernel32.dll ntdll.dll	1909 (10.0.18363.815)
✓ <input type="checkbox"/> Sep 1, 2023 12:29:12.585	AdobeARM.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p	ntdll.dll kernelbase.dll kernel32.dll ubpm.dll eventaggregation.dll ntdll.dll kernel32.dll ntdll.dll	1909 (10.0.18363.815)
✓ <input type="checkbox"/> Sep 1, 2023 12:25:30.701	nvcontainer.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p -s Schedule	ntdll.dll kernelbase.dll kernel32.dll ubpm.dll eventaggregation.dll ntdll.dll kernel32.dll ntdll.dll	22H2 (10.0.19045.3208)
✓ <input type="checkbox"/> Sep 1, 2023 12:25:30.387	NvTmRep.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p -s Schedule	ntdll.dll kernelbase.dll kernel32.dll ubpm.dll eventaggregation.dll ntdll.dll kernel32.dll ntdll.dll	22H2 (10.0.19045.3208)
✓ <input type="checkbox"/> Sep 1, 2023 12:25:15.469	NvProfileUpdater64.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p -s Schedule	ntdll.dll kernelbase.dll kernel32.dll ubpm.dll eventaggregation.dll ntdll.dll kernel32.dll ntdll.dll	22H2 (10.0.19045.3208)
✓ <input type="checkbox"/> Sep 1, 2023 12:25:01.219	GooleUpdate.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p -s Schedule	ntdll.dll kernelbase.dll kernel32.dll ubpm.dll eventaggregation.dll ntdll.dll kernel32.dll ntdll.dll	22H2 (10.0.19045.3208)
✓ <input type="checkbox"/> Sep 1, 2023 12:25:01.219	MicrosoftEdgeUpdate.exe	C:\WINDOWS\system32\svchost.exe -k netsvcs -p -s Schedule	ntdll.dll kernelbase.dll kernel32.dll ubpm.dll eventaggregation.dll ntdll.dll kernel32.dll ntdll.dll	22H2 (10.0.19045.3208)

Another interesting example occurs when a user double-clicks a script file from a ZIP archive that was opened using Windows Explorer. Looking at the process tree, you will see that **explorer.exe** is the parent and the child is a script interpreter process like **wscript.exe** or **cmd.exe**.

This process tree can be confused with a user double-clicking a script file from any location on the file system, which is not very suspicious. But if we inspect the call stack we can see that the parent stack is pointing to **zipfld.dll** (Zipped Folders Shell Extension):

process.parent.name: "explorer.exe" and process.parent.thread.Ext.call\_stack\_summary: \*zipfld.dll"

1 hit

process.name	process.parent.name	process.parent.thread.Ext.call_stack_summary
aspnet_compiler.exe	explorer.exe	ntdll.dll kernelbase.dll kernel32.dll windows.storage.dll shell32.dll shlwapi.dll kernel32.dll ntdll.dll

**Expanded document**

View: [Single document](#) [Surrounding documents](#)

Table [JSON](#)

```

151 |     },
152 |     {
153 |       "symbol_info": "C:\\Windows\\System32\\shlwapi.dll!wvnsprintf#0x1256"
154 |     },
155 |     {
156 |       "symbol_info": "C:\\Windows\\System32\\shlwapi.dll!SHAutoComplete#0x4c7"
157 |     },
158 |     {
159 |       "symbol_info": "C:\\Windows\\System32\\zipfldr.dll!RouteTheCall#0x2c45"
160 |     },
161 |     {
162 |       "symbol_info": "C:\\Windows\\System32\\zipfldr.dll!RouteTheCall#0x32bc"
163 |     },
164 |     {
165 |       "symbol_info": "C:\\Windows\\System32\\zipfldr.dll!RouteTheCall#0x37bb"
166 |     },
167 |     {
168 |       "symbol_info": "C:\\Windows\\System32\\shell32.dll!ShellNotifyIconA#0x69a5"
169 |     },
170 |     {
171 |       "symbol_info": "C:\\Windows\\System32\\shell32.dll!SHShowManageLibraryUI#0x25f49"
172 |     },
173 |     {
174 |       "symbol_info": "C:\\Windows\\System32\\SHCore.dll!SHCreateStreamOnFile#0x1309"
175 |     },
176 |     {
177 |       "symbol_info": "C:\\Windows\\System32\\kernel32.dll!BaseThreadInitThunk#0x14"
178 |     },

```

## Detection Examples

Now that we have a better idea of how to use the call stack to better interpret events, let's explore some advanced detection examples per event type.

## Process

### Suspicious Process Creation via Reflection

Dirty Vanity is a recent code-injection technique that abuses process forking to execute shellcode within a copy of an existing process. When a process is forked, the OS makes a copy of an existing process, including its address space and any inheritable handles therein.

When executed, Dirty Vanity will fork an instance of a targeted process (already running or a sacrificial one) and then inject into it. Using process creation notification callbacks won't log forked processes because the forked process initial thread isn't executed. But in the case of this injection technique, the forked process will be injected and a thread will be started, which triggers the process start event log with the following call stack:

The screenshot shows a search result for the event "start" with process name "explorer.exe". The event details table shows a hit on Sep 1, 2023 at 12:56:09.981. The process name is explorer.exe, the parent name is explorer.exe, and the parent thread is ntdll.dll|kernel32.dll. The expanded document shows a call stack for process.parent.thread.Ext.call\_stack.symbol\_info. The call stack includes several Windows system DLLs and functions, with two entries highlighted in red: "C:\\Windows\\System32\\ntdll.dll!RtlCloneUserProcess+0x183" and "C:\\Windows\\System32\\ntdll.dll!RtlCreateProcessReflection+0x68c".

Columns	Field statistics		
@timestamp	process.name	process.parent.name	process.parent.thread
Sep 1, 2023	explorer.exe	explorer.exe	ntdll.dll kernel32.dll
12:56:09.981			

```
398 ],
399 "process.parent.thread.Ext.call_stack.symbol_info": [
400 "C:\\Windows\\System32\\ntdll.dll!NtCreateUserProcess+0x14",
401 "C:\\Windows\\System32\\ntdll.dll!RtlCreateUserProcessEx+0x337",
402 "C:\\Windows\\System32\\ntdll.dll!RtlCloneUserProcess+0x183",
403 "C:\\Windows\\System32\\ntdll.dll!RtlCreateProcessReflection+0x68c",
404 "C:\\Windows\\System32\\kernel32.dll!BaseThreadInitThunk+0x14",
405 "C:\\Windows\\System32\\ntdll.dll!RtlUserThreadStart+0x21"
406 ],
```

We can see the call to **RtlCreateProcessReflection** and **RtlCloneUserProcess** to fork the process. Now we know that this is a forked process, and the next question is "Is this common in normal conditions?" While diagnostically this behavior appears to be common and alone, it is not a strong signal of something malicious. Checking further to see if the forked processes perform any network connections, loads DLLs, or spawns child processes revealed to be less common and made for good detections:



```
// EQL detecting a forked process spawning a child process - very suspicious
```

```
process where event.action == "start" and
```

```
descendant of
```

```
[process where event.action == "start" and
_arraysearch(process.parent.thread.Ext.call_stack, $entry,
$entry.symbol_info:
(*ntdll.dll!RtlCreateProcessReflection*,
*ntdll.dll!RtlCloneUserProcess*))] and
```

```
not (process.executable :
```

```
("?:\WINDOWS\SysWOW64\WerFault.exe",
"?:\WINDOWS\system32\WerFault.exe") and
process.parent.thread.Ext.call_stack_summary :
*faultrep.dll|wersvc.dll*)
```

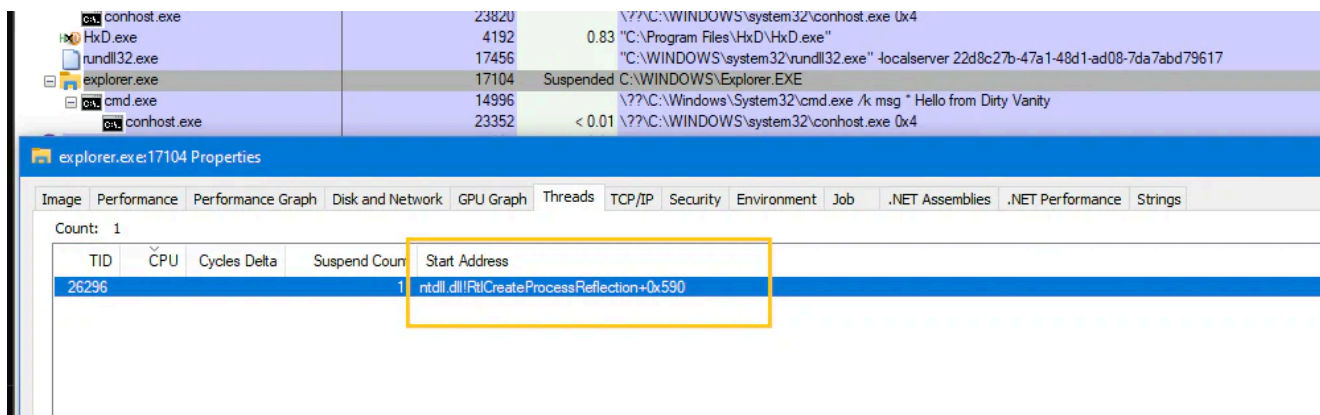
```
// EQL detecting a forked process loading a network DLL
```

```
// or performs a network connection - very suspicious
```

```
sequence by process.entity_id with maxspan=1m
```

```
[process where event.action == "start" and
_arraysearch(process.parent.thread.Ext.call_stack,
$entry, $entry.symbol_info:
(*ntdll.dll!RtlCreateProcessReflection*,
*ntdll.dll!RtlCloneUserProcess*))]
[any where
(
event.category : ("network", "dns") or
(event.category == "library" and
dll.name : ("ws2_32.dll", "winhttp.dll", "wininet.dll"))
)]
```

Here's an example of forking **explorer.exe** and executing shellcode that spawns **cmd.exe** from the forked **explorer.exe** instance:



rule.name	process.command_line	process.parent.executable	process.parent.thread.Ext.call_...
Suspicious Process Creation via Reflection	\\?\C:\Windows\System32\cmd.exe /k msg * Hello from Dirty Vanity	C:\Windows\explorer.exe	ntdll.dll Unbacked
Suspicious Process Creation via Reflection	\\?\C:\Windows\System32\cmd.exe /k msg * Hello from Dirty Vanity	C:\Windows\explorer.exe	ntdll.dll Unbacked
Suspicious Process Creation via Reflection	\\?\C:\Windows\System32\cmd.exe /k msg * Hello from Dirty Vanity	C:\Windows\System32\RtkAudUseRvice64.exe	ntdll.dll Unbacked
Suspicious Process Creation via Reflection	\\?\C:\Windows\System32\cmd.exe /k msg * Hello from Dirty Vanity	C:\Windows\System32\RtkAudUseRvice64.exe	ntdll.dll Unbacked
Suspicious Process Creation via Reflection	\\?\C:\Windows\System32\cmd.exe /k msg * Hello from Dirty Vanity	C:\Windows\explorer.exe	ntdll.dll Unbacked
Suspicious Process Creation via Reflection	\\?\C:\Windows\System32\cmd.exe /k msg * Hello from Dirty Vanity	C:\Windows\explorer.exe	ntdll.dll Unbacked

## Direct Syscall via Assembly Bytes

The second and final example for process events is process creation via direct syscall. This directly uses the syscall instruction instead of calling the **NtCreateProcess** API. Adversaries may use this method to avoid security products that are reliant on usermode API hooking (which Elastic Defend is not):

process where event.action : "start" and

```
// EQL detecting a call stack not ending with ntdll.dll
not process.parent.thread.Ext.call_stack_summary : "ntdll.dll*" and
```

```
/* last call in the call stack contains bytes that execute a syscall
manually using assembly <mov r10,rcx, mov eax,ssn, syscall> */
```

```
_arraysearch(process.parent.thread.Ext.call_stack, $entry,
($entry.callsite_leading_bytes : ("*4c8bd1b8?????00f05",
"*4989cab8?????00f05", "*4c8bd10f05", "*4989ca0f05")))
```

This example matches when the final memory region in the call stack is unbacked and contains assembly bytes that end with the syscall instruction (**0F05**):

rule.name: "Direct Syscall via Assembly Bytes"

156 hits

Documents	Field statistics
Columns	1 field sorted
process.executable	
Aug 31, ...	C:\Windows\System32\schtasks.exe
Aug 31, ...	C:\Windows\System32\WindowsPowerShell\v1.0\powershell.exe
Aug 31, ...	C:\Windows\System32\cmd.exe
Aug 31, ...	C:\Windows\System32\cmd.exe
Aug 31, ...	C:\Windows\System32\WindowsPowerShell\v1.0\powershell.exe
Aug 24, ...	C:\Windows\explorer.exe
Aug 24, ...	C:\Windows\System32\conhost.exe
Aug 24, ...	C:\Windows\System32\WindowsPowerShell\v1.0\powershell.exe
Aug 24, ...	C:\Windows\System32\cmd.exe
Aug 24, ...	C:\Windows\System32\cmd.exe
Aug 24, ...	C:\Windows\System32\WindowsPowerShell\v1.0\powershell.exe

Expanded document

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Table JSON

```

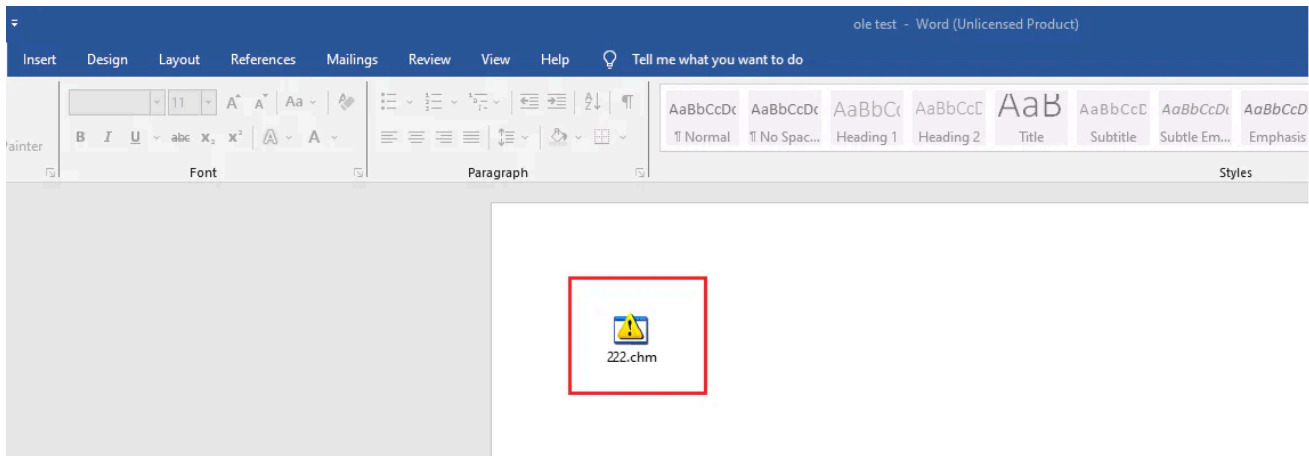
78   "pid": 9872,
79   "args_count": 1,
80   "thread": {
81     "Ext": {
82       "call_stack_summary": "Unbacked! kernel32.dll!ntdll.dll",
83       "call_stack_contains_unbacked": true,
84       "call_stack": [
85         {
86           "symbol_info": "Unbacked+0xafde",
87           "callsite_trailing_bytes":
88             "c349ba82a770e7900000008b2fffff49c7c2f5bb028e8a6fffff49bafe0e503aa000000e997ffff
89             ff49c7c21bb1fc82e80bfffff49c7cdc7e352ee87f",
90           "protection": "RWX",
91           "callsite_leading_bytes":
92             "f3985848894c248848895424104c894424184c894c24204883ec284c89d1e88fffff4883c428488b4c
93             2408488b5424184c8b4424184c8b4c2424989ca0f05",
94         },
95         {
96           "symbol_info": "Unbacked+0x9d6d",
97           "callsite_trailing_bytes":
98             "41b900000004c8b442468488b54247048c7c1fffff82213000041b900000004d89e84889fa48c7
99             c1fffff8e8a13000049c744241000000000488b84",
100          "protection": "RWX",
101          "callsite_leading_bytes":
102            "244848895c24488b84240084000094424388b8424f80300008944243048c7442428000000048c74424
103            28000000041b9ffff1f0041b8ffff1f0e865130000"

```

# File

## Suspicious Microsoft Office Embedded Object

The following rule logic identifies suspicious file extensions written by a Microsoft Office process from an embedded OLE stream, frequently used by malicious documents to drop payloads for initial access.



```
// EQL detecting file creation event with call stack indicating
// OleSaveToStream call to save or load the embedded OLE object

file where event.action != "deletion" and

process.name : ("winword.exe", "excel.exe", "powerpnt.exe") and

_arraysearch(process.thread.Ext.call_stack, $entry, $entry.symbol_info:
("!*!OleSaveToStream*", "!*!OleLoad*")) and
(
file.extension : ("exe", "dll", "js", "vbs", "vbe", "jse", "url",
"chm", "bat", "mht", "hta", "htm", "search-ms") or

/* PE & HelpFile */
file.Ext.header_bytes : ("4d5a*", "49545346*")
)
```

Example of matches :

The screenshot displays a search interface with 3 hits. The search criteria are rule.id: "a3afbd2f-e9e6-41d9-ad24-aecb6a4b6906" and file.name: Client.log. The search results table shows three entries, all with file.name: Client.log and file.Ext.header: 4d5a00000000. The expanded document shows a call stack entry with a symbol\_info field highlighted in red, indicating a match with the query criteria.

process.executable	file.name	file.Ext.header
Aug C:\Program Files (x86)\Microsoft Office\root\Office16\WINWORD.EXE	Client.log	4d5a00000000
Aug C:\Program Files (x86)\Microsoft Office\root\Office16\WINWORD.EXE	Client.log	4d5a00000000
Jul C:\Program Files (x86)\Microsoft Office\root\Office16\WINWORD.EXE	Client.log	4d5a00000000

```
eateOleAdviseHolder+0xc9b"
},
{
  "symbol_info": "C:\\Windows\\SysWOW64\\ole32.dll!Cr
eateOleAdviseHolder+0x298"
},
{
  "symbol_info": "C:\\Windows\\SysWOW64\\ole32.dll!OleLoad+0x6b"
},
{
  "symbol_info": "C:\\Program Files (x86)\\Microsoft Office\\root\\vfs\\ProgramFilesCommonX86\\Microsoft Shared\\OFFICE16\\Mso30win32client.dll!?DoNotUse_OleGetClipboardAndRequestAccessSynchronously@Clipboard+0xa2b2"
},
}
```

## Suspicious File Rename from Unbacked Memory

Certain ransomware may inject into signed processes before starting their encryption routine. File rename and modification events will appear to originate from a trusted process, potentially bypassing some heuristics that exclude signed processes as presumed false positives. The following KQL query looks for file rename of documents, from a signed binary and with a suspicious call stack:

```
file where event.action : "rename" and
```

```
process.code_signature.status : "trusted" and file.extension != null and
```

```
file.Ext.original.name : (*.jpg", "*.bmp", "*.png", "*.pdf", "*.doc",
"*.docx", "*.xls", "*.xlsx", "*.ppt", "*.pptx") and
```

```
not file.extension : ("tmp", "~tmp", "diff", "gz", "download", "bak",
"bck", "lnk", "part", "save", "url", "jpg", "bmp", "png", "pdf", "doc",
"docx", "xls", "xlsx", "ppt", "pptx") and
```

```
process.thread.Ext.call_stack_summary :
("ntdll.dll|kernelbase.dll|Unbacked",
"ntdll.dll|kernelbase.dll|kernel32.dll|Unbacked",
"ntdll.dll|kernelbase.dll|Unknown|kernel32.dll|ntdll.dll",
"ntdll.dll|kernelbase.dll|Unknown|kernel32.dll|ntdll.dll",
"ntdll.dll|kernelbase.dll|kernel32.dll|Unknown|kernel32.dll|ntdll.dll",
"ntdll.dll|kernelbase.dll|kernel32.dll|mscorlib.ni.dll|Unbacked",
"ntdll.dll|wow64.dll|wow64cpu.dll|wow64.dll|ntdll.dll|kernelbase.dll|
Unbacked", "ntdll.dll|wow64.dll|wow64cpu.dll|wow64.dll|ntdll.dll|
kernelbase.dll|Unbacked|kernel32.dll|ntdll.dll",
"ntdll.dll|Unbacked", "Unbacked", "Unknown")
```

Here are some examples of matches where **explorer.exe** (Windows Explorer) is injected by the KNIGHT/CYCLOPS ransomware:

7,838 hits							
Documents Field statistics							
Columns	1 field sorted						
<input type="checkbox"/>	@timestamp	file.extension	process.thread.Ext.call_stack_summary	process.executable	event.action	file.Ext.original.name	
<input checked="" type="checkbox"/>	Sep 8, 2023 @ 10:56:33.046	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename	mousetrack.htm	
<input checked="" type="checkbox"/>	Sep 8, 2023 @ 10:56:33.038	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename	marqueeDemo.htm	
<input checked="" type="checkbox"/>	Sep 8, 2023 @ 10:56:33.038	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename	MarqueeText1.htm	
<input checked="" type="checkbox"/>	Sep 8, 2023 @ 10:56:33.031	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename	foo2.htm	
<input checked="" type="checkbox"/>	Sep 8, 2023 @ 10:56:33.030	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename	form.htm	
<input checked="" type="checkbox"/>	Sep 8, 2023 @ 10:56:33.019	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename	docwrite.htm	
<input checked="" type="checkbox"/>	Sep 8, 2023 @ 10:56:33.018	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename	demo_menu.htm	

## Executable File Dropped by an Unsigned Service DLL

Certain types of malware maintain their presence by disguising themselves as Windows service DLLs. To be recognized and managed by the Service Control Manager, a service DLL must export a function named **ServiceMain**. The KQL query below helps identify instances where an executable file is created, and the call stack includes the **ServiceMain** function.

```
event.category : file and
file.Ext.header_bytes :4d5a* and process.name : svchost.exe and
process.thread.Ext.call_stack.symbol_info :*!ServiceMain*
```

event.category : file and file.Ext.header\_bytes :4d5a\* and process.name : svchost.exe and process.thr...

Documents Field statistics

Columns 1 field sorted

event.c...	file.path	process.name
file	C:\Windows\SysWOW64\Remote Data.exe	svchost.exe

### Expanded document

View: Single document Surrounding documents

Table JSON

```

234 },
235 "process.thread.Ext.call_stack.symbol_info": [
236   "C:\\Windows\\System32\\ntdll.dll!NtCreateFile+0x14",
237   "C:\\Windows\\System32\\wow64.dll+0x6882",
238   "C:\\Windows\\System32\\wow64.dll!Wow64SystemServiceExt+0x153",
239   "C:\\Windows\\System32\\wow64cpu.dll!TurboDispatchJumpAddressEnd+0xb",
240   "C:\\Windows\\System32\\wow64cpu.dll!BTcpuSimulate+0x9",
241   "C:\\Windows\\System32\\wow64.dll!Wow64LdrpInitialize+0x25a",
242   "C:\\Windows\\System32\\wow64.dll!Wow64LdrpInitialize+0x120",
243   "C:\\Windows\\System32\\ntdll.dll!LdrInitializeThunk+0x47d",
244   "C:\\Windows\\System32\\ntdll.dll!LdrInitializeThunk+0x63",
245   "C:\\Windows\\System32\\ntdll.dll!LdrInitializeThunk+0xe",
246   "C:\\Windows\\SysWOW64\\ntdll.dll!NtCreateFile+0xc",
247   "C:\\Windows\\SysWOW64\\KernelBase.dll!BasepCopyFileCallback+0xe45",
248   "C:\\Windows\\SysWOW64\\KernelBase.dll!BasepCopyFileExW+0x683",
249   "C:\\Windows\\SysWOW64\\KernelBase.dll!CopyFileExW+0x6e",
250   "C:\\Windows\\SysWOW64\\kernel32.dll!CopyFileA+0x43",
251   "C:\\Windows\\SysWOW64\\209453.txt!ServiceMain+0x11f",
252   "C:\\Windows\\SysWOW64\\sechost.dll!FreeTransientObjectSecurityDescriptor+0x246",
253   "C:\\Windows\\SysWOW64\\kernel32.dll!BaseThreadInitThunk+0x19",
254   "C:\\Windows\\SysWOW64\\ntdll.dll!RtlGetAppContainerNamedObjectPath+0xed",
255   "C:\\Windows\\SysWOW64\\ntdll.dll!RtlGetAppContainerNamedObjectPath+0xbd"
256 ],
257 "host.os.name": [
258   "Windows"

```

## Library

### Unsigned Print Monitor Driver Loaded

The following EQL query identifies the loading of an unsigned library by the print spooler service where the call stack indicates the load is coming from **SplAddMonitor**. Adversaries may use port monitors to run an adversary-supplied DLL during system boot for persistence or privilege escalation.

```

library where
process.executable : ("?:\\Windows\\System32\\spoolsv.exe",
"?:\\Windows\\SysWOW64\\spoolsv.exe") and not dll.code_signature.status :
"trusted" and _arraysearch(process.thread.Ext.call_stack, $entry,
$entry.symbol_info: "*localspl.dll!SplAddMonitor*")

```

Example of match:

The screenshot shows a search results interface with a table containing one hit. The table has two columns: process.executable and dll.path. The process.executable column contains the value C:\Windows\System32\spoolsv.exe, and the dll.path column contains C:\Windows\Logs\RunDllExe.dll. A red box highlights the dll.path column. To the right of the table is a snippet of a symbol table, also with a red box highlighting a specific entry: "symbol\_info": "C:\\Windows\\System32\\localsp1.dl!SplAddMonitor+0x185".

process.executable	dll.path
C:\Windows\System32\spoolsv.exe	C:\Windows\Logs\RunDllExe.dll

```

"symbol_info": "C:\\Windows\\System32\\ntdll.dll!LdrGetProcedureAddressEx+0x250"
},
{
"symbol_info": "C:\\Windows\\System32\\ntdll.dll!RtlMultiByteToUnicodeSize+0x176"
},
{
"symbol_info": "C:\\Windows\\System32\\ntdll.dll!RtlCreateUnicodeStringFromAsciiz+0xe8"
},
{
"symbol_info": "C:\\Windows\\System32\\ntdll.dll!LdrLoadDll+0xe4"
},
{
"symbol_info": "C:\\Windows\\System32\\KernelBase.dll!LoadLibraryExW+0x161"
},
{
"symbol_info": "C:\\Windows\\System32\\localsp1.dl!SplEnumPrinterDrivers+0x6ae"
},
{
"symbol_info": "C:\\Windows\\System32\\localsp1.dl!SplAddMonitor+0x185"
},
{
"symbol_info": "C:\\Windows\\System32\\localsp1.dl!SplReenumeratePorts+0x389"
},
{
"symbol_info": "C:\\Windows\\System32\\spoolsv.exe!PrvAddMonitorW+0x3f"
},
}

```

## Potential Library Load via ROP Gadgets

This EQL rule identifies the loading of a library from unusual **win32u** or **ntdll** offsets. This may indicate an attempt to bypass API monitoring using Return Oriented Programming (ROP) assembly gadgets to execute a syscall instruction from a trusted module.

library where

```
// adversaries try to use ROP gadgets from ntdll.dll or win32u.dll
// to construct a normal-looking call stack
```

```
process.thread.Ext.call_stack_summary : ("ntdll.dll|*", "win32u.dll|*") and
```

```
// excluding normal Library Load APIs - LdrLoadDll and NtMapViewOfSection
not _arraysearch(process.thread.Ext.call_stack, $entry,
  $entry.symbol_info: ("*ntdll.dll!Ldr*",
    "*KernelBase.dll!LoadLibrary*", "*ntdll.dll!*MapViewOfSection*"))
```

This example matches when AtomLdr loads a DLL using ROP gadgets from **win32u.dll** instead of using **ntdll**'s load library APIs (**LdrLoadDll** and **NtMapViewOfSection**).

rule_name	process.executable
Potential Library Load via ROP Gadgets	C:\Windows\System32\rundll32.exe

Actions	Field	Value
	@ process.thread.Ext.call_stack	[ <pre> {   "symbol_info": "C:\\Windows\\System32\\win32u.dll!NtUserGetOwnerTransformedMonitorRect+0x14" } {   "symbol_info": "C:\\Users\\la-jbrown\\Downloads\\AtomLdr.bin!InitializeAtomSystem+0xea1" } {   "symbol_info": "C:\\Users\\la-jbrown\\Downloads\\AtomLdr.bin+0x288f" }, {   "symbol_info": "C:\\Windows\\System32\\rundll32.exe+0x3b0c" }, {   "symbol_info": "C:\\Windows\\System32\\rundll32.exe+0x6017" }, {   "symbol_info": "C:\\Windows\\System32\\kernel32.dll!BaseThreadInitThunk+0x14" }, {   "symbol_info": "C:\\Windows\\System32\\ntdll.dll!RtlUserThreadStart+0x21" } ]           </pre>

## Evasion via LdrpKernel32 Overwrite

The [LdrpKernel32](https://github.com/rbmm/LdrpKernel32DllName) evasion is an interesting technique to hijack the early execution of a process during the bootstrap phase by overwriting the bootstrap DLL name referenced in `ntdll.dll` memory— forcing the process to load a malicious DLL.

library where

```
// BaseThreadInitThunk must be exported by the rogue bootstrap DLL
_arraysearch(process.thread.Ext.call_stack, $entry, $entry.symbol_info :
  "!BaseThreadInitThunk*") and
```

```
// excluding kernel32 that exports normally exports BasethreadInitThunk
not _arraysearch(process.thread.Ext.call_stack, $entry, $entry.symbol_info
  ("?:\\Windows\\System32\\kernel32.dll!BaseThreadInitThunk*",
  "?:\\Windows\\SysWOW64\\kernel32.dll!BaseThreadInitThunk*",
  "?:\\Windows\\WinSxS\\*\\kernel32.dll!BaseThreadInitThunk*",
  "?:\\Windows\\WinSxS\\Temp\\PendingDeletes\\*!BaseThreadInitThunk*",
  "\\Device\\*\\Windows\\*\\kernel32.dll!BaseThreadInitThunk*"))
```

Example of match:



2 hits

Documents Field statistics BETA

Columns 1 field sorted

	rule.name	process.executable
<input type="checkbox"/>	Evasion via LdrpKernel32 Overwrite	C:\Windows\System32\cmd.exe
<input checked="" type="checkbox"/>	Evasion via LdrpKernel32 Overwrite	C:\Windows\System32\cmd.exe

```

rne132011Name-main\!LdrpKernel32011Name-main\!LdrpKerne
164.dll+0x1075"
  },
  {
    "symbol_info": "C:\\Users\\bous\\Downloads\\LdrpKe
rne132011Name-main\!LdrpKernel32011Name-main\!LdrpKerne
164.dll+0x1111"
  },
  {
    "symbol_info": "C:\\Users\\bous\\Downloads\\LdrpKe
rne132011Name-main\!LdrpKernel32011Name-main\!LdrpKerne
164.dll!BaseThreadInitThunk+0xf1"
  },
  {
    "symbol_info": "C:\\Windows\\System32\\ntdll.dll!Ld
rInitShimEngineDynamic+0x37f7"
  },
  {
    "symbol_info": "C:\\Windows\\System32\\ntdll.dll!Ld
rInitializeThunk+0x1db"
  },
  {
    "symbol_info": "C:\\Windows\\System32\\ntdll.dll!Ld
rInitializeThunk+0x63"
  },
  {
    "symbol_info": "C:\\Windows\\System32\\ntdll.dll!Ld
rInitializeThunk+0xe"
  }
]

```

process.thread.Ext.call\_stack ntdll.dll |ldrkernel64.dll ntdll.dll  
\_summary

## Suspicious Remote Registry Modification

Similar to the scheduled task example, the remote registry service is hosted in **svchost.exe**. We can use the call stack to detect registry modification by monitoring when the Remote Registry service points to an executable or script file. This may indicate an attempt to move laterally via remote configuration changes.

registry where

```
event.action == "modification" and
```

```
user.id : ("S-1-5-21*", "S-1-12-*") and
```

```
process.name : "svchost.exe" and
```

```
// The regsvc.dll in call stack indicate that this is indeed the
// svchost.exe instance hosting the Remote registry service
```

```
process.thread.Ext.call_stack_summary : "*regsvc.dll|rpcrt4.dll*" and
```

```
(
```

```
  // suspicious registry values
```

```
  registry.data.strings : ("*:*\\*\\*", "*.exe*", "*.dll*", "*rundll32*",
    "*powershell*", "*http*", "* /c *", "*COMSPEC*", "\\*\\.*)" or
```

```
  // suspicious keys like Services, Run key and COM
```

```
  registry.path :
```

```
    ("HKLM\\SYSTEM\\ControlSet*\\Services\\*\\ServiceDLL",
     "HKLM\\SYSTEM\\ControlSet*\\Services\\*\\ImagePath",
     "HKEY_USERS\\*Classes\\*\\InprocServer32\\",
     "HKEY_USERS\\*Classes\\*\\LocalServer32\\",
     "H*\\Software\\Microsoft\\Windows\\CurrentVersion\\Run\\*") or
```

```
  // potential attempt to remotely disable a service
```

```
  (registry.value : "Start" and registry.data.strings : "4")
```

```
)
```

This example matches when the Run key registry value is modified remotely via the Remote Registry service:

7,800 hits

Documents Field statistics

Columns 1 field sorted

	@timestamp	file.extension	process.thread.Ext.call_stack_summary	process.executable	event.action
<input type="checkbox"/>	Sep 4, 2023 @ 07:29:54.578	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename
<input type="checkbox"/>	Sep 4, 2023 @ 07:29:54.574	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename
<input type="checkbox"/>	Sep 4, 2023 @ 07:29:54.560	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename
<input type="checkbox"/>	Sep 4, 2023 @ 07:29:54.558	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename
<input type="checkbox"/>	Sep 4, 2023 @ 07:29:54.549	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename
<input type="checkbox"/>	Sep 4, 2023 @ 07:29:54.546	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename
<input type="checkbox"/>	Sep 4, 2023 @ 07:29:54.540	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename
<input type="checkbox"/>	Sep 4, 2023 @ 07:29:54.538	knight_1	ntdll.dll kernelbase.dll kernel32.dll Unknown kernel32.dll ntdll.dll	C:\Windows\explorer.exe	rename

## Conclusion

---

As we've demonstrated, call stacks are not only useful for finding known bad patterns, but also for reducing ambiguity in standard EDR events, and easing behavior interpretation. The examples we've provided here represent just a minor portion of the potential detection possibilities achievable by applying enhanced enrichment to the same dataset.