A native packer for Android/MoqHao

cryptax.medium.com/a-native-packer-for-android-moqhao-6362a8412fe1

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May 20, 2021



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May 18, 2021

3 min read

Update May 20, 2021. Added info on Pinterest URLs + Kudos to + actually was discovered on May 12 not May 13.

On May 12, 2021 a new sample of Android/MoqHao (aka XLoader, Wroba) banking trojan was <u>detected</u>. There are several changes <u>compared to 2019</u>: new commands, communicating CnC URL through malicious Pinterest accounts etc. See below.

	March 03 2019	May 13 2021
Encrypted payload	assets/bin	assets/whrlrsu
Decryption algorithm for payload	base64decode(unzip(skip first 4 bytes))	unzip(skip first 11 bytes, then XOR with 12th-byte)
Commands	<pre>sendSms, setWifi, gcont, lock, bc, setForward, getForward, hasPkg, setRingerMode, setRecEnable, reqState, showHome, getnpki, http, onRecordAction, call, get_apps, show_fs_float_window, ping, getPhoneState</pre>	+ get_gallery, get_photo - show_fs_float_window
Communication CnC Url	https://twitter.com/	https://www.pinterest.com
Accounts	lucky88755, lucky98745, lucky876543, gyugyu87418490, luckyone1232, sadwqewqeqw	catogreggex11, posylloyd4136, husaincrisp, emeraldquinn4090, kelliemarshall9518, shonabutler10541, norahspencer9, singletonabigail, felicitynewman8858, abigailn674, gh6855786

sha256: aad80d2ad20fe318f19b6197b76937bf7177dbb1746b7849dd7f05aab84e6724

Comparing sample of 2021 (sha256:

aad80d2ad20fe318f19b6197b76937bf7177dbb1746b7849dd7f05aab84e6724) with sample of 2019

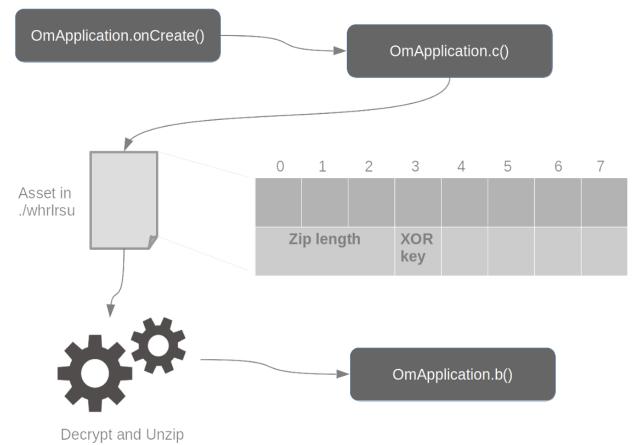
```
if(d.p.j.compare(networkop, "ntt", false, 2, null)) {
   d.d infos = arg3.a.g get infos("https://www.pinterest.com/catogreggex11/");
   String label = (String)infos.a getlabel();
   amessage = (String)infos.b();
   alabel.text = label;
   message.text = i.a_equals(amessage, "") ? ((String)message.text) : amessage;
else if(d.p.j.compare(networkop, "docomo", false, 2, null)) {
   d.d v0 7 = arg3.a.g get infos("https://www.pinterest.com/catogreggex11/");
   String v2 1 = (String)v\overline{0} 7.a_getlabel();
   v0 8 = (String)v0 7.b();
   alabel.text = v2 1;
   }
else if(d.p.j.compare(networkop, "kddi", false, 2, null)) {
   d.d v0 9 = arq3.a.q get infos("https://www.pinterest.com/posylloyd4136/");
   String v2 2 = (String)v0 9.a getlabel();
```

This is the part of the malicious payload that processes (malicious) Pinterest accounts to retrieve information on the CnC. For each targeted bank, the malware searches for the corresponding package on the smartphone, displays a given Pinterest URL and "hint" message. See this of .

In this article, we will **focus on the packer** which is quite interesting because it **uses a native library + the decryption algorithm has changed** (see table above).

Decrypting the payload

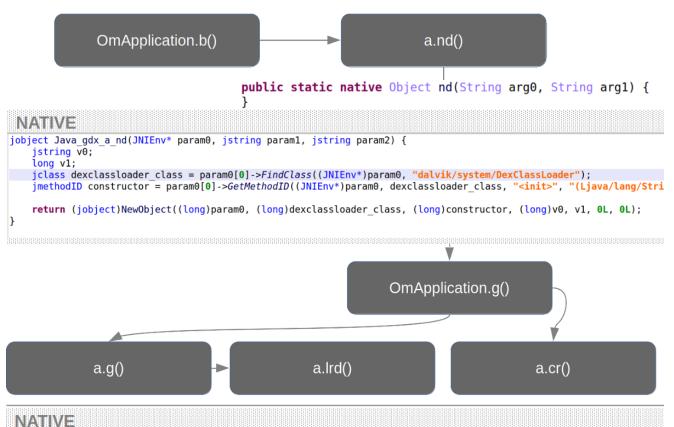
The malware is packed. The unpacking process consists in processing correctly an encrypted file in an asset directory named **./whrlrsu**. The asset is encrypted with an **XOR key, and zipped**. The XOR key is memorized in the encrypted file at the 12th byte.



Payload decryption process I implemented a <u>payload decryptor, available on GitHub</u>.

Preparing dynamic class

Loading dynamic classes is typically done via the DexClassLoader class, from the Android API. To conceal it loads a dynamic class, the malware does not directly call DexClassLoader . Instead, it implements a **native library** (libgdx.so) that calls DexClassLoader from the native layer.



Return a String Perform loadClass() Call create() method

A DexClassLoader object is instantiated by function nd(). This consists in (1) calling FindClass, (2) searching for a constructor, and (3) using the constructor to create a new object.

The native library implements the following low level tasks:

- Object cr(Class class) : calls create() for the given class (com.Loader). This actually instantiates a Loader object.
- Object lrd(int arg0, Object arg1, String classname, String arg3): call loadClass() on the given class name and return the loaded class object.
- String g(int arg0) : returns a different string depending on the argument. Beware, JEB currently decompiles it incorrectly: you must read the assembly.

MOV RET	X0, XZR	; xref: Java_gdx_a_g+4h (cbr)
LDR ADRP ADD LDR BR	X8, [X0] X1, loc_11000 X1, X1, #211h X2, [X8, #538h] X2	; xref: Java_gdx_a_g+1Ch (dynbr) ; POST: X1=loc_11000 ; PRE: X1=loc_11000 /POST: X1=aCom_Loader
LDR ADRP ADD LDR BR	X8, [X0] X1, loc_11000 X1, X1, #21Ch X2, [X8, #538h] X2	; xref: Java_gdx_a_g+1Ch (dynbr) ; POST: X1=loc_11000 ; PRE: X1=loc_11000 /POST: X1=aLjava_la
LDR ADRP ADD	X8, [X0] X1, loc_11000 X1. X1. #2 31h	; xref: Java_gdx_a_g+1Ch (dynbr) ; POST: X1=loc_11000 : PRE: X1=loc 11000 /POST: X1=aJava util :

If the integer is 0, the routine returns "dalvik.system.DexClassLoader", for 1 it returns "com.Loader", for 2 "()Ljava/lang/Object;" and for 3 "java.util.zip.InflaterInputStream" In our case, the malware uses the routine with argument 1, so g() returns "com.Loader". This is provided to 1rd(), so the malware will load a class named com.Loader and contained in the dynamic DEX. Finally, it locates the method create() within com.Loader.

There are some other native functions, but they are not used in the next stage. Note that up to know, the malware does not execute its payload, it only "prepares" things. This is all OmApplication.onCreate() does. Execution is within the next stage.

Executing the payload

The next stage occurs when the main activity is launched. Actually, strangely, the manifest references 2 main activities: adlbect.kvActivity and adlbect.BnActivity, but actually adlbect.kvActivity does nothing more than calling adlbect.BnActivity.

```
public class kvActivity extends Activity {
   @Override // android.app.Activity
   protected void onCreate(Bundle arg2) {
      super.onCreate(arg2);
      try {
        this.startActivity(new Intent(this, BnActivity.class));
   }
}
```

Silly kvActivity does nothing more than starting BnActivity.

BnActivity starts the WqService — we'll discuss it later — and calls native function a.ed(). The method decompiles in JEB quite nicely, and we quickly recognize code to hide an application icon.

```
long v10 = v4;
long v5 = read_TPIDR_EL0();
long v11 = *(long*)(v5 + 40L);
jobject packagemgr_obj = penv[0]->GetObjectArrayElement((JNIEnv*)penv, param2, 0);
jobject component = penv[0]->GetObjectArrayElement((JNIEnv*)penv, param2, 1);
jclass packagemgr_class = penv[0]->GetObjectClass((JNIEnv*)penv, packagemgr_obj);
jmethodID setComponent_method = penv[0]->GetMethodID((JNIEnv*)penv, packagemgr_class, "setComponent_method = penv[0]->GetMethodID((JNIEnv*)penv, packagemgr_class, penv[0]->GetMethodID((JNIEnv*)penv, packagemgr_class, penv[0]->GetMethodID((JNIEnv*)penv[0]->GetMethodID((JNIEnv*)penv[0]->GetMethodID((JNIEnv*)penv[0]->GetMethodID((JNIEnv*)penv[0]->GetMethodID((JNIEnv*)penv[0]->GetMethodID((JNIEnv*)penv[0]->GetMethodID((JNIEnv*)penv[0]->GetMethodID((JNIEnv*)penv[0]->GetMethodID((JNIEnv*)penv[
```

```
jobject thecomponent = component;
int component_state_disabled = 2, dontkillapp = 1;
```

penv[0]->*CallVoidMethodA*((JNIEnv*)penv, packagemgr_obj, setComponent_method, &thecomponent); , Hiding an application icon consists in calling setComponentEnabledSetting method (name is truncated on the image above) on the PackageManager class, with special flags

PackageManager.COMPONENT_ENABLED_STATE_DISABLED and

PackageManager.DONT_KILL_APP. This is a well known trick to run an app while hiding its application icon.

As for the WqService, it launches start() of com.Loader — this is how the banking trojan payload actually starts — and sets an alarm in 30 seconds.

}

This is onStartCommand() of WqService. This method is automatically called by Android when the WqService starts. a_set_alarm calls native function a.snc() to set an alarm. I don't actually know what it uses this alarm for.

The implementation hardens the reversing because it does not call methods directly but delegates the work to 2 native functions: a.start() calls com.Loader.start(), and a.snc() to set the alarm.

Native function name	Description
cr	Calls create method on given class
ed	Hides application icon
g	Returns various string depending on input parameter. e.g. com.Loader
lrd	Calls loadClass on given class name
nd	Instantiates and returns a DexClassLoader object
nz	Instantiates and returns an InflaterInputStream using the InputStream provided as parameter
start	Calls the start method of the provided class
snc	Sets a alarm in given delay milliseconds

List of native functions, and their description, in libgdx.so Kudos to <u>@MalwareHunterTeam</u> and <u>@bl4ckh0l3z</u>.

```
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```