Cleaning up after Emotet: the law enforcement file

blog.malwarebytes.com/threat-analysis/2021/01/cleaning-up-after-emotet-the-law-enforcement-file/

Threat Intelligence Team

January 29, 2021



Update 2021-04-25:

Today at 1:00 PM, our <u>#Emotet</u>-infected machine that had received the special law enforcement file triggered its uninstallation routine.

More details here: <u>https://t.co/LfdPaNXiFm pic.twitter.com/ewTGpg17Ba</u>

— Malwarebytes Threat Intelligence (@MBThreatIntel) April 25, 2021

This blog post was authored by Hasherezade and Jérôme Segura

Emotet has been the most wanted malware for several years. The large botnet is responsible for sending millions of spam emails laced with malicious attachments. The once banking Trojan turned into loader was responsible for costly compromises due to its relationship with ransomware gangs.

On January 27, Europol <u>announced</u> a global operation to take down the botnet behind what it called the most dangerous malware by gaining control of its infrastructure and taking it down from the inside.

Shortly thereafter, Emotet controllers started to deliver a special payload that had code to remove the malware from infected computers. This had not been formally clarified just yet and some details around it were not quite clear. In this blog we will review this update and

how it is meant to work.

Discovery

Shortly after the Emotet takedown, a researcher <u>observed</u> a new payload pushed onto infected machines with a code to remove the malware at a specific date.

That updated bot contained a cleanup routine responsible for uninstalling Emotet after the <u>April 25 2021</u> deadline. The original report mentioned March 25 but since the months are counted from 0 and not from 1, the third month is in reality April.

This special update was later confirmed in a <u>press release</u> by the U.S. Department of Justice in their <u>affidavit</u>.

On or about Janury 26, 2021, leveraging their access to Tier 2 and Tier 3 servers, agents from a trusted foreign law enforcement partner, with whom the FBI is collaborating, replaced Emotet malware on servers physically located in their jurisdiction with a file created by law enforcement

BleepingComputer <u>mentions</u> that the foreign law enforcement partner is Germany's Federal Criminal Police (Bundeskriminalamt or BKA).

In addition to the cleanup routine, which we describe in the next section, this "law enforcement file" contains an alternative execution path that is followed if the same sample runs before the given date.

The uninstaller

The <u>payload</u> is a 32 bit DLL. It has a self-explanatory name (EmotetLoader.dll) and 3 exports which all lead to the same function.

Offset	Name	Value	Meaning	
49DF0	Characte	0		
49DF4	TimeDate	FFFFFFF	niedziela, 0	7.02.2106 06:28:15 UTC
49DF8	MajorVer	0		
49DFA	MinorVer	0		
49DFC	Name	4AC36	EmotetLoad	er.dll
49E00	Base	1		Stored ()
49E04	NumberO	3		
49E08	NumberO	3		
49E0C	AddressO	4AC18		
49E10	AddressO	4AC24		
49E14	AddressO	4AC30		
Exported	Functions [3 entries]		
Offset	Ordinal	Function RV	Name RVA	Name
49E18	1	5940	4AC47	Control RunDL
49E1C	2	5940	4AC56	RunDLL
49E20	3	5940	4AC5D	ShowDialogA

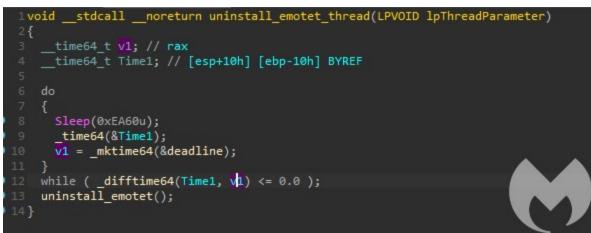
If we look inside this exported function, we can see 3 subroutines:



The first one is responsible for the aforementioned cleanup. Inside, we can find the date check:



If the deadline already passed, the uninstall routine is called immediately. Otherwise the thread is run repeatedly doing the same time check, and eventually calling the deletion code if the date has passed.



The current time is compared with the deadline in a loop. The loop exits only if the deadline is passed, and then proceeds to the uninstallation routine.

The uninstall routine itself is very simple. It deletes the service associated with Emotet, deletes the run key, attempts (but fails) to move the file to %temp% and then exits the process.

```
if ( v15 )
•
        v1 = OpenSCManagerW(0, 0, 0xF003Fu);
٠
        v2 = v1;
0 40
• 42
          v3 = (const WCHAR *)lpServiceName;
0 43
          if ( v16 >= 8 )
• 44
           v3 = lpServiceName[0];
0 45
          v4 = OpenServiceW(v1, v3, 0x10000u);
0 46
          v5 = v4;
• 47
          if ( v4 )
• 49
            DeleteService(v4);
0 50
            CloseHandle(v5);
          CloseHandle(v2);
52
54
        else if ( !RegCreateKeyExW(
                     HKEY_CURRENT_USER,
                                                                                    Inside
                     &phkResult,
                     0))
65
          v6 = (const WCHAR *)get_path_at(lpServiceName);
0 66
          RegDeleteValueW(phkResult, v6);
67
          CloseHandle(phkResult);
69
        v7 = sub_10005980(v11);
        LOBYTE(v18) = 1;
•
071
        v8 = sub_10005C40(v12);
0 72
        v10 = (const WCHAR *)get_path_at(v7);
0 73
        v9 = (const WCHAR *)get_path_at(v8);
• 74
        MoveFileW(v9, v10);
0 75
        sub_10002EA0(v12);
0 76
        sub 10002EA0(v11);
78 ExitProcess(0);
    00005253 uninstall_emotet:69 (10005E53)
```

the function: "uninstall_emotet"

As we know by observing the regular Emotet, it achieves persistence in two alternative ways.

Run key

Microsof	t\Windows\CurrentVers	ion\Run		
^	Name	Туре	Data	
	•••••••••••••••••••••••••••••••••••••	REG_SZ	(value not set)	
	NVdHCVqrTUYsZC	REG_SZ	C:\WINDOWS\SysWOW64\rundll32.exe "C:\Users\Bryan\AppData\Local\Mzasszdjzkxwqm\hgzijjummvevg.phs",S	howDialogA

Microsoft\CurrentVersion\Run

This type of installation does not require elevation. In such a case, the Emotet DLL is copied into %APPDATA%\[random dir name]\[random DLL name].[random extention].

System Service

 $Computer \verb|HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\uottoafwklz.ugs$

^ Name	Туре	Data
(Default)	REG_SZ	(value not set)
ab Description	REG_SZ	Provides infrastructure support for the Microsoft Store. This service is started on demand and if disabled ap
ab DisplayName	REG_SZ	uottoafwklz.ugs
BrrorControl	REG_DWORD	0x00000000 (0)
ab ImagePath	REG_EXPAND_SZ	C:\Windows\SysWOW64\rundll32.exe "C:\Windows\SysWOW64\Ethps\uottoafwklz.ugs",Control_RunDLL
ab ObjectName	REG_SZ	LocalSystem
Start	REG_DWORD	0x00000002 (2)
🔡 Type	REG_DWORD	0x00000010 (16)
10 WOW64	REG_DWORD	0x0000014c (332)

HKLM\System\CurrentControlSet\Service\<emotet random name>

If the sample was run with Administrator privileges, it installs itself as a system service.. The original DLL is copied into C:\Windows\SysWow64\[random dir name]\[random DLL name].[random extention].

For this reason, the cleanup function has to take both scenarios into account.

We noticed the developers made a mistake in the code that's supposed to move the law enforcement file into the %temp% directory:

GetTempFileNameW(Buffer, L"UPD", 0, TempFileName)

The "0" should have been a "1" because according to the <u>documentation</u>, if uUnique is not zero, you must create the file yourself. Only a file name is created, because GetTempFileName is not able to guarantee that the file name is unique.

CreateFile	C:\Users\	\AppData\Local\Temp\UPDC130.tmp 🔫	SUCCESS	
🛃 CloseFile	C:\Users\	\AppData\Local\Temp\UPDC130.tmp	SUCCESS	
🛃 Create File	C:\Users\	\AppData\Local\Tmmeudageixm\fpqukdpxolx.vwg	SUCCESS	y
🗟 Query Attribute Tag File		\AppData\Local\Tmmeudageixm\fpqukdpxolx.vwg	SUCCESS	
🗟 Query Basic Informati	.C:\Users\	\AppData\Local\Tmmeudageixm\fpqukdpxolx.vwg	SUCCESS	
🛃 CreateFile	C:\Users\	\AppData\Local\Temp	SUCCESS	/
NotifyChangeDirect	. C:\Users\	\AppData\Local	SUCCESS	×
Set Rename Informat	C:\Users\	\AppData\Local\Tmmeudageixm\fpqukdpxolx.vwg	NAME COLL	ISION
CloseFile	C:\Users\	\AppData\Local\Temp	SUCCESS	
CloseFile	C:\Users\	\AppData\Local\Tmmeudageixm\fpgukdpxolx.vwg	SUCCESS	

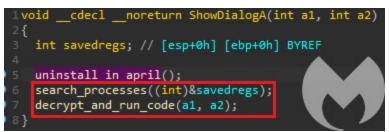
The intention was to generate a temporary path, but because of using the wrong value in the parameter uUnique, not only was the path generated, but the file was also created. That lead to the further name collision and as a result, the file was not moved.

However, this does not change the fact that the malware has been neutered and is harmless since it won't run as its persistence mechanisms have been removed.

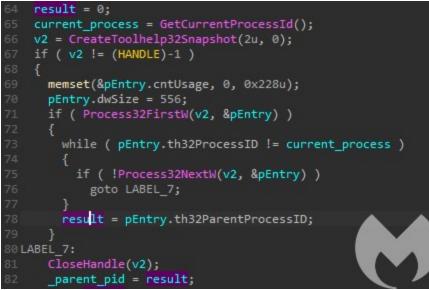
If the aforementioned deletion routine was called immediately, the other two functions from the initial export are not getting run (the process terminates at the end of the routine, calling **ExitProcess**). But this happens only if the sample has been run after April 25.

The alternative execution path

Now let's take a look at what happens in the alternative scenario when the uninstall routine isn't immediately called.



After the waiting thread is run, the execution reaches two other functions. The first one enumerates running processes, and searches for the parent process of the current one.



Then it checks the process name if it is "explorer.exe" or "services.exe", followed by reading parameters given to the parent.



Running the next stage

The next routine decrypts and loads a second stage payload from the hardcoded buffer.



The hardcoded buffer is decrypted with the above loop, and then executed Redirection of the flow to the decrypted buffer (via " call edi "):

C C	PU	4	Gr	aph		21	Log	Ĺ	No	tes	•	Brea	akpoin	ts		Memory Map	Cal	Stack	SI SI
ETP edi=9			7019 7019 7019 7019 7019 7019 7019 7019	5 8 9 (5 8 9 (5 8 9 (5 8 9 (5 8 8 4 (5 8 A 4 (5 8	9 8 0 0 3 3 5 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8	~	0FB 300 46 81F 72 FF3 57 FFD C74	2 9 60A 6C3 8 6C1 0 D3 6840 43E E 61 82 5 <u>A8</u> 7 5 FC	C201	000 000 007 007	F		nov nov novz: novz: add novz: nov movz: xor inc jb er push push	yte yte (ec) (ea) (ca) (ca) (ca) (ca) (ca) (ca) (ca) (c	ptr ptr (,by (,cl (,cl (,by ptr (,by ptr	te ptr ds:[ds:[edx],a ds:[ecx],b te ptr ds:[ptr ss:[ebp te ptr ss:[ds:[esi+ed 1 der.6701587 tr ds:[67051 r ss:[ebp-4	1 edx] -12D] ebp+ea i],al 4 DDA8]	-	
.text	ump 1		-010	Dun		-	-010	Dump		-603	#4CC Dump			Dump	5	🛞 Watch 1	[x=] L	ocals	2 Stri
Addre	-ss	He	(ASCII	1	0	
009C0	0000	E9	00					5A		0 03				4 00		é. A MZ			
009C0								00		0 00				0 00		·ÿÿ	@		
00900													00 0						
00900										0 00 E 00			00 0 CD 2			è o	+1		
00900										0 72				1 6D		LÍ!This pro			
00900								20		5 20	72	75		0 69		cannot be r			
00900								6F	64 6	5 2E		OD		4 00		DOS mode.			
00900																			
009C0	1000	00	00	00	00	00	0A	3B	4A B	9 4E	5A	24		E 5A	24				
009C0										9 4E A CO			EA 4	E 5A 3 23		êNZ\$ê3#ÁêA	z\$êNZ\$		
00900	0090 00A0	EA EA	4E 4F	5A 5A	24 24	EA EA	33 33	23 23	C1 E	A CO A 4F	5B 5A	24 24	EA 4 EA 3 EA 5	3 23 2 69	F8 63	êNZ\$ê3#ÁêA êOZ\$ê3#úêOZ	Z\$êNZ\$ [\$ê3#ø Z\$êRic		
	0090 00A0 00B0	EA EA 68	4E 4F 4E	5A 5A 5A	24 24 24	EA EA	33 33 00	23 23 00	C1 E FA E 00 0	A CO A 4F 0 00	5B 5A 00	24 24 00	EA 4 EA 3 EA 5 00 0	3 23 2 69 0 00	F8 63 00	êNZ\$ê3#ÁêA êOZ\$ê3#úêOZ hNZ\$ê	Z\$êNZ\$ [\$ê3#ø Z\$êRic		
00900	0090 00A0 00B0 00C0	EA EA 68 00	4E 4F 4E 00	5A 5A 5A 00	24 24 24 00	EA EA OO	33 33 00 00	23 23 00 00	C1 E FA E 00 0	A CO A 4F 0 00 0 00	5B 5A 00 00	24 24 00 00	EA 4 EA 3 EA 5 00 0	3 23 2 69 0 00 0 45	F8 63 00 00	êNZ\$ê3#ÂêA êOZ\$ê3#úêOZ hNZ\$ê	Z\$êNZ\$ [\$ê3#ø Z\$êRic		
00900	0090 00A0 00B0 00C0 00D0	EA EA 68 00 00	4E 4F 4E 00 4C	5A 5A 5A 00 01	24 24 24 00 04	EA EA 00 00	33 33 00 00 5F	23 23 00 00 E7	C1 E FA E 00 0 00 0 E8 5	A CO A 4F 0 00 0 00 F 00	5 B 5 A 00 00	24 24 00 00 00	EA 4 EA 3 EA 5 00 0 00 5 00 0	3 23 2 69 0 00 0 45 0 00	F8 63 00 00 00	êNZ\$ê3#ÂêA êOZ\$ê3#úêO2 hNZ\$ê .Lçè	Z\$êNZ\$ [\$ê3#ø Z\$êRic		
009C0 009C0 009C0	0090 00A0 00B0 00C0 00D0 00D0	EA 68 00 00	4E 4F 4E 00 4C E0	5A 5A 00 01 00	24 24 24 00 04 02	EA EA 00 00 21	33 33 00 00 5F 0B	23 23 00 00 E7 01	C1 E FA E 00 0 00 0 E8 5 0C 0	A C0 A 4F 0 00 0 00 F 00 0 00	5B 5A 00 00 00 AA	24 24 00 00 00 00 01	EA 4 EA 3 EA 5 00 0 00 5 00 0	3 23 2 69 0 00 0 45 0 00 0 1C	F8 63 00 00 00 00	êNZ\$ê3#AêA êOZ\$ê3#úêOZ hNZ\$ê .LÇè à!	Z\$ÊNZ\$ [\$Ê3#ø Z\$ÊRic		
009C0 009C0 009C0 009C0	0090 00A0 00B0 00C0 00D0 00E0 00E0	EA 68 00 00 00 00	4E 4F 4E 00 4C E0 00	5A 5A 00 01 00	24 24 00 04 02 00	EA EA 00 00 21 00	33 00 00 5F 0B E4	23 23 00 00 E7 01 DF	C1 E FA E 00 0 00 0 E8 5 0C 0 00 0	A CO A 4F 0 00 0 00 F 00 0 00 0 00	5B 5A 00 00 00 AA 10	24 24 00 00 00 01 00	EA 4 EA 3 EA 5 00 0 00 5 00 0 00 0	3 23 2 69 0 00 0 45 0 00 0 1C 0 C0	F8 63 00 00 00 00 00 01	êNZ\$ê3#ÂêA êOZ\$ê3#úêO2 hNZ\$ê .Lçè	Z\$ÊNZ\$ [\$Ê3#ø Z\$ÊRic		
009C0 009C0 009C0 009C0 009C0	0090 00A0 00B0 00C0 00D0 00E0 00F0 00F0 0100	EA 68 00 00 00 00 00	4E 4F 4C 4C E0 00 00	5A 5A 00 01 00 00 00	24 24 00 04 02 00 00	EA EA 00 00 21 00 10	33 33 00 00 5F 0B E4 00	23 23 00 00 E7 01 DF 10	C1 E FA E 00 0 00 0 E8 5 0C 0 00 0	A C0 A 4F 0 00 F 00 0 00 F 00 0 00 0 00 0 00	5B 5A 00 00 00 AA 10 02	24 24 00 00 00 01 00 00	EA 4 EA 3 EA 5 00 0 00 5 00 0 00 0 00 0	3 23 2 69 0 00 0 45 0 00 0 10 0 00 6 00	F8 63 00 00 00 00 00 01 00	êNZ\$ê3#AêA êOZ\$ê3#úêOZ hNZ\$ê .LÇè à!	Z\$ÊNZ\$ [\$Ê3#ø Z\$ÊRic		
009C0 009C0 009C0 009C0 009C0 009C0	0090 00A0 00B0 00C0 00D0 00E0 00F0 00F0 0100	EA 68 00 00 00 00 00 00	4E 4F 4C 4C E0 00 00 00	5A 5A 00 01 00 00 00 00	24 24 00 04 02 00 00 00	EA EA 00 21 00 10 00	33 00 00 5F 08 E4 00 06	23 23 00 00 E7 01 DF 10 00	C1 E FA E 00 0 E8 5 0C 0 00 0 00 0	A C0 A 4F 0 00 F 00 0 00 0 00 0 00 0 00 0 00	5 B 5 A 00 00 AA 10 02 00	24 24 00 00 00 01 00 00 00	EA 4 EA 3 EA 5 00 0 00 5 00 0 00 0 00 0 00 0 00 0	3 23 2 69 0 00 0 45 0 00 0 1C 0 C0 6 00 0 00	F8 63 00 00 00 00 00 01 00 02	êNZ \$ê3#AêA êOZ \$ê3#úêOZ hNZ \$ê. .LÇè .a.! .äß.	z\$êNZ\$ [\$ê3#ø z\$êRic PE.		
009C0 009C0 009C0 009C0 009C0 009C0 009C0	0090 00A0 00B0 00C0 00D0 00E0 00F0 0100 0110 0120	EA 68 00 00 00 00 00 00 00 00	4E 4F 4C E0 00 00 00 00 00	5A 5A 00 01 00 00 00 00 00 00	24 24 00 04 02 00 00 00 00	EA EA 00 21 00 10 00 00	33 00 00 5F 08 E4 00 06 00	23 23 00 00 E7 01 DF 10 00 00	C1 E FA E 00 0 00 0 E8 5 0C 0 00 0 00 0 00 0 00 0	A CO A 4F 0 00 0 00 F 00 0 00 0 00 0 00 0 00 0	5B 5A 00 00 AA 10 02 00 00	24 24 00 00 00 01 00 00 00 40	EA 4 EA 3 EA 5 00 0 00 5 00 0 00 0 00 0 00 0 00 0 0	3 23 2 69 0 00 0 45 0 00 0 1C 0 C0 6 00 0 00 0 00	F8 63 00 00 00 00 01 00 02 10	êNZ\$ê3#AêA êOZ\$ê3#úêOZ hNZ\$ê .LÇè à!	z\$êNZ\$ [\$ê3#ø z\$êRic PE.		
009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0	0090 00A0 00B0 00C0 00D0 00E0 00F0 0110 0120 0130	EA 68 00 00 00 00 00 00 00 00 00	4E 4F 4C E0 00 00 00 00 00 00	5A 5A 00 01 00 00 00 00 00 00 00 00 00 00 00	24 24 24 00 04 02 00 00 00 00 00 00	EA EA 00 21 00 10 00 00 00	33 33 00 5F 08 E4 00 06 00 00	23 23 00 E7 01 DF 10 00 00 00 00	C1 E FA E 00 0 00 0 E8 5 0C 0 00 0 00 0 00 0 00 0 00 0 00 0 00	A CO A 4F 0 00 0 00 F 00 0 00 0 00 0 00 0 00 0	5B 5A 00 00 00 AA 10 02 00 00 10	24 24 00 00 00 01 00 00 00 40 00	EA 4 EA 3 EA 5 00 0 00 5 00 0 00 0 00 0 00 0 00 0 0	3 23 2 69 0 00 0 45 0 00 0 1C 0 C0 6 00 0 00	F8 63 00 00 00 01 00 02 10 00	ênz \$ê3#AêA êoz \$ê3#úêoz hNZ \$ê. .LÇè_ .a.!. āß.	Z\$êNZ\$ [\$ê3#ø Z\$êRic PE.		
009C0 009C0 009C0 009C0 009C0 009C0 009C0	0090 00A0 00B0 00C0 00D0 00E0 00F0 0100 0110 0120 0130 0140	EA 68 00 00 00 00 00 00 00 00 00 00	4E 4F 4C E0 00 00 00 00 00 10	5A 5A 00 01 00 00 00 00 00 00 00 00 00 00 00	24 24 00 04 02 00 00 00 00 00 00 00	EA EA 00 21 00 10 00 00 00 00 00	33 30 00 5F 0B E4 00 06 00 00 10	23 00 00 E7 01 DF 10 00 00 00 00 C0	C1 E FA E 00 0 00 0 E8 5 0C 0 00 0 00 0 00 0 00 0 00 0 00 0 00	A CO A 4F 0 00 0 00 F 00 0 00 0 00 0 00 0 00 0	5B 5A 00 00 AA 10 02 00 00 10 00	24 24 00 00 00 01 00 00 00 40 00 00	EA 4 EA 3 EA 5 00 0 00 0 00 0 00 0 00 0 00 0 00 0 0	3 23 2 69 0 00 0 45 0 00 0 1C 0 C0 6 00 0 00 0 00 0 00 0 00 0 00	F8 63 00 00 00 00 01 00 02 10 00 00	êNZ \$ê3#AêA êOZ \$ê3#úêOZ hNZ \$ê. .LÇè .a.! .äß.	Z\$êNZ\$ [\$ê3#ø Z\$êRic PE.		
009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0	0090 00A0 00B0 00D0 00E0 00F0 0100 0110 0120 0130 0140 0150	EA 68 00 00 00 00 00 00 00 00 00 00 00 00	4E 4F 4C E0 00 00 00 00 00 00 00 00 00 00 00 00	5A 5A 00 01 00 00 00 00 00 00 00 00 00 00 00	24 24 00 04 02 00 00 00 00 00 00 00 00	EA EA 00 00 21 00 10 00 00 00 00 00	33 00 00 5F 0B E4 00 06 00 00 00 10 00	23 00 00 E7 01 DF 10 00 00 00 00 C0 00	C1 E FA E 00 0 00 0 E8 5 0C 0 00 0 00 0 00 0 00 0 00 0 00 0 00	A CO A 4F 0 00 0 00 0 00 0 00 0 00 0 00 0 00 0	5B 5A 00 00 AA 10 02 00 00 10 00 00	24 24 00 00 00 00 00 00 40 00 00 00 00 00	EA 4 EA 3 EA 5 00 0 00 0 00 0 00 0 00 0 00 0 00 0 0	3 23 2 69 0 00 0 45 0 00 0 1C 0 C0 6 00 0 00 0 00 0 00 0 00 0 00	F8 63 00 00 00 00 01 00 02 10 00 00 00 00	ênz \$ê3#AêA êoz \$ê3#úêoz hNZ \$ê. .LÇè_ .a.!. āß.	Z\$êNZ\$ [\$ê3#ø Z\$êRic PE.		
009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0	0090 00A0 00B0 00C0 00D0 00E0 00F0 0100 0110 0120 0130 0140 0150 0160 0170	EA 68 00 00 00 00 00 00 00 00 00 00 00 00 00	4E 4F 4C 00 4C 00 00 00 00 00 00 10 00 F8	5A 5A 00 01 00 00 00 00 00 00 00 00 00 00 00	24 24 00 04 02 00 00 00 00 00 00 00 00 00 00 00 00	EA EA 00 21 00 21 00 00 00 00 00 00 00 00 00 00	33 30 00 5F 08 E4 00 00 00 00 00 00 00 00 00 00 00 00 00	23 00 00 E7 01 DF 10 00 00 00 00 00 00 00 00 00 00 00	C1 E FA E 00 0 E8 5 0C 0 00 0 00 0 00 0 00 0 00 0 00 0 00	A CO A 4F 0 00 0 00 F 00 0 00 0 00 0 00 0 00 0	5B 5A 00 00 AA 10 02 00 00 10 00 00 00 00	24 24 00 00 00 00 00 00 00 00 00 00 00 00 00	EA 4 EA 3 EA 5 00 0 00 0 00 0 00 0 00 0 00 0 00 0 0	3 23 2 69 0 00 0 45 0 00 0 1C 0 00 0 00 0 00 0 00 0 00 0 00	F8 63 00 00 00 00 00 00 00 00 00 00 00 00 00	ênz \$ê3#AêA êoz \$ê3#úêoz hNZ \$ê. .LÇè_ .a.!. āß.	Z\$êNZ\$ [\$ê3#ø Z\$êRic PE.		
009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0	0090 00A0 00B0 00C0 00D0 00E0 00F0 0110 0120 0130 0140 0150 0140 0150 0140	EA 68 00 00 00 00 00 00 00 00 00 00 00 00 00	4E 4F 4C 00 00 00 00 00 00 00 00 00 00 00 00 00	5A 5A 00 00 00 00 00 00 00 00 00 00 00 00 00	24 24 00 02 00 00 00 00 00 00 00 00 00 00 00	EA EA 00 21 00 10 00 00 00 00 00 00 00 00 00 00 00	33 30 00 5F 08 E4 00 00 00 00 00 00 00 00 00 00 00 00	23 00 E7 01 DF 10 00 00 00 00 00 00 00 00 00 00 00 00	C1 E FA E 00 0 00 0 E8 5 0C 0 00 0 00 0 00 0 00 0 00 0 00 0 00	A CO A 4F 0 00 0 00 F 00 0 00 0 00 0 00 0 00 0	5B 5A 00 00 AA 10 02 00 00 10 00 00 00 00 00 00	24 24 00 00 00 00 00 00 00 00 00 00 00 00 00	EA 4 EA 3 EA 5 00 0 00 0 00 0 00 0 00 0 00 0 00 0 0	3 23 2 69 0 00 0 45 0 00 0 1C 0 00 0 00 0 00 0 00 0 00 0 00	F8 63 00 00 00 00 00 00 00 00 00 00 00 00 00	ênz \$ê3#AêA êoz \$ê3#úêoz hnz \$ê. .Lçè .a.! .äß	Z\$êNZ\$ [\$ê3#ø Z\$êRic PE.		
009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0	0090 00A0 00B0 00C0 00D0 00E0 00F0 0110 0120 0130 0140 0150 0150 0150 0150 0150 0150 015	EA 68 00 00 00 00 00 00 00 00 00 00 00 00 00	4E 4F 4C 00 4C EO 00 00 00 00 00 00 00 00 00 00 58 00 00	5A 5A 00 01 00 00 00 00 00 00 00 00 00 00 00	24 24 00 04 02 00 00 00 00 00 00 00 00 00 00 00 00	EA EA 00 00 21 00 00 00 00 00 00 00 00 00 00 00 00 00	33 33 00 00 5F 08 E4 00 00 00 00 00 00 00 00 00 00 00 00 00	23 00 E7 01 DF 10 00 00 00 00 00 00 00 00 00 00 00 00	C1 E FA E 00 0 00 0 E8 5 0C 0 00 0 00 0 00 0 00 0 00 0 00 0 00	A CO A 4F 0 00 0 00 F 00 0 00 0 00 0 00 0 00 0	5B 5A 00 00 AA 10 02 00 00 00 00 00 00 00 00 00 00	24 24 00 00 00 00 00 00 00 00 00 00 00 00 00	EA 4 EA 3 EA 5 00 0 00 0 00 0 00 0 00 0 00 0 00 0 0	3 23 2 69 0 00 0 45 0 00 0 1C 0 C0 6 00 0 00 0 00 0 00 0 00 0 00 0 0	F8 63 00 00 00 00 00 00 00 00 00 00 00 00 00	ênz \$ê3#AêA êoz \$ê3#úêoz hnz \$ê. .Lçè .a.! .äß	Z\$êNZ\$ [\$ê3#ø Z\$êRic PE.		
009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0	0090 00A0 00B0 00C0 00E0 00F0 0100 0110 0120 0130 0140 0150 0170 0170 0180 0190 01A0	EA 68 00 00 00 00 00 00 00 00 00 00 00 00 00	4E 4F 4E 00 4C EO 00 00 00 00 00 00 00 00 00 00 58 00 00 00 00 00	5A 5A 00 01 00 00 00 00 00 00 00 00 00 00 00	24 24 00 04 02 00 00 00 00 00 00 00 00 00 00 00 00	EA EA 00 00 21 00 00 00 00 00 00 00 00 00 00 00 00 00	33 33 00 00 5F 08 E4 00 00 00 00 00 00 00 00 00 00 00 00 00	23 00 00 E7 01 DF 10 00 00 00 00 00 00 00 00 00 00 00 00	C1 E FA E 00 0 00 0 E8 5 0C 0 00 0 00 0 00 0 00 0 00 0 00 0 00	A CO A 4F 0 00 0 00 F 00 0 00 0 00 0 00 0 00 0	5B 5A 00 00 AA 10 02 00 00 00 00 00 00 00 00 00 00 00	24 24 00 00 00 00 00 00 00 00 00 00 00 00 00	EA 4 EA 5 00 0 00 5 00 0 00 0 00 0 00 0 00 0 0	3 23 2 69 0 00 0 45 0 00 0 1C 0 C0 6 00 0 00 0 00 0 00 0 00 0 00 0 0	F8 63 00 00 00 00 00 00 00 00 00 00 00 00 00	ênz \$ê3#AêA êoz \$ê3#úêoz hnz \$ê. .Lçè .a.! .äß	Z\$êNZ\$ [\$ê3#ø Z\$êRic PE.		
009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0	0090 00A0 00B0 00C0 00E0 00F0 0100 0110 0120 0130 0140 0150 0170 0170 0180 0180	EA 68 00 00 00 00 00 00 00 00 00 00 00 00 00	4E 4F 4E 00 4C EO 00 00 00 00 00 00 00 00 00 58 00 00 00 00 00 00 00 00 00 00 00 00 00	5A 5A 00 01 00 00 00 00 00 00 00 00 00 00 00	24 24 00 04 02 00 00 00 00 00 00 00 00 00 00 00 00	EA EA 00 00 21 00 00 00 00 00 00 00 00 00 00 00 00 00	33 33 00 5F 08 E4 00 00 00 00 00 00 00 00 00 00 00 00 00	23 00 00 E7 01 DF 10 00 00 00 00 00 00 00 00 00 00 00 00	C1 E FA E 00 0 E8 5 0C 0 00 0 00 0 00 0 00 0 00 0 00 0 00	A CO A 4F 0 00 0 00 0 00 0 00 0 00 0 00 0 00 0	5B 5A 00 00 AA 10 02 00 00 00 00 00 00 00 00 00 00 00 00	24 24 00 00 00 00 00 00 00 00 00 00 00 00 00	EA 4 EA 5 000 5 000 0 000 0 000000	3 23 2 69 0 00 0 45 0 00 0 1C 0 00 0 00 0 00 0 00 0 00 0 00	F8 63 00 00 00 00 00 00 00 00 00 00 00 00 00	ênz \$ê3#AêA êoz \$ê3#úêoz hnz \$ê. .Lçè .a.! .äß.	z\$êNZ\$ [\$ê3#ø Z\$êRic .PE. .A.		
009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0	0090 00A0 00B0 00D0 00D0 00F0 0100 0110 0120 0130 0140 0150 0140 0150 0140 0150 0140 0150 0140 0150 0140	EA 68 00 00 00 00 00 00 00 00 00 00 00 00 00	4E 4F 4E 00 4C E0 00 00 00 00 00 00 00 00 00 00 00 00	5A 5A 00 01 00 00 00 00 00 00 00 00 00 00 00	24 24 00 04 02 00 00 00 00 00 00 00 00 00 00 00 00	EA EA EA 00 00 21 00 00 00 00 00 00 00 00 00 00 00 00 00	33 33 00 00 5F 08 E4 00 00 00 00 00 00 00 00 00 00 00 00 00	23 00 00 E7 01 DF 10 00 00 00 00 00 00 00 00 00 00 00 00	C1 E FA E 00 0 E8 5 0C 0 00 0 00 0 00 0 00 0 00 0 00 0 00	A CO A 4F 0 00 F 00 0 00 F 00 0 00 0 00 0 00 0	5B 5A 00 00 AA 10 02 00 00 00 00 00 00 00 00 00 00 00 00	24 24 00 00 00 00 00 00 00 00 00 00 00 00 00	EA 4 EA 5 00 5 00 0 00 0 00 0 00 0 00 0 00 0 0	3 23 2 69 0 00 0 45 0 00 0 10 0 00 0 00 0 00 0 00 0 00 0 0	F8 63 00 00 00 00 00 00 00 00 00 00 00 00 00	ênz \$ê3#AêA êoz \$ê3#úêoz hnz \$ê. .Lçè .a.! .äß	z\$êNZ\$ [\$ê3#ø Z\$êRic .PE. .A.		
009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0	0090 00A0 00B0 00C0 00C0 00E0 00F0 0110 0110 0120 0130 0140 0150 0160 0170 0180 0190 0180 0180 0180 0180	EA 68 00 00 00 00 00 00 00 00 00 00 00 00 00	4E 4F 4E 00 4C E0 00 00 00 00 00 00 00 00 00 00 00 00	5A 5A 00 01 00 00 00 00 00 00 00 00 00 00 00	$\begin{array}{c} 24\\ 24\\ 00\\ 04\\ 02\\ 00\\ 00\\ 00\\ 00\\ 00\\ 00\\ 00\\ 00\\ 00$	EA EA EA 00 00 21 00 00 00 00 00 00 00 00 00 00 00 00 00	33 33 00 5F 08 E4 00 06 00 00 00 00 00 00 00 00 00 00 00	23 23 00 00 E7 10 00 00 00 00 00 00 00 00 00 00 00 00	C1 E FA E 000 0 E8 5 000 0 000 000 000000	A CO A 4F 0 00 F 00 0 00 0 00 0 00 0 00 0 00 0	5B 5A 00 00 AA 10 02 00 00 00 00 00 00 00 00 00 00 00 00	24 24 00 00 00 00 00 00 00 00 00 00 00 00 00	EA 4 EA 5 000 0 000 0 000000	3 23 2 69 0 00 0 45 0 00 0 00 0 00 0 00 0 00 0 00	F8 63 00 00 00 00 00 00 00 00 00 00 00 00 00	<pre>ênz \$ê3#AêA êoz \$ê3#úêoz hNZ \$ê.</pre>	z\$êNZ\$ [\$ê3#ø z\$êRic PE. À. .@		
009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0 009C0	0090 00A0 00B0 00C0 00D0 00E0 00F0 0110 0120 0130 0140 0150 0170 0170 0170 0170 0170 0170 017	EA 68 00 00 00 00 00 00 00 00 00 00 00 00 00	4E 4F 4E 00 4C EO 00 00 00 00 00 00 00 00 00 00 00 00 00	5A 5A 00 01 00 00 00 00 00 00 00 00 00 00 00	$\begin{array}{c} 24\\ 24\\ 00\\ 04\\ 02\\ 00\\ 00\\ 00\\ 00\\ 00\\ 00\\ 00\\ 00\\ 00$	EA EA EA 00 00 21 00 00 00 00 00 00 00 00 00 00 00 00 00	33 33 00 00 5F 08 4 00 00 00 00 00 00 00 00 00 00 00 00 0	23 23 00 E7 01 DF 10 00 00 00 00 00 00 00 00 00 00 00 00	C1 E	A CO A 4F 0 000 F 000 0 000000	5B 5A 00 00 AA 10 02 00 00 00 00 00 00 00 00 00 00 00 00	24 24 00 00 00 00 00 00 00 00 00 00 00 00 00	EA 4 EA 5 00 0 00 0 00 0 00 0 00 0 00 0 00 0 0	3 23 2 69 0 00 0 45 0 00 0 00 0 00 0 00 0 00 0 00	F8 63 00 00 00 00 00 00 00 00 00 00 00 00 00	ênz \$ê3#AêA êoz \$ê3#úêoz hnz \$ê. .Lçè .a.! .äß.	z\$êNZ\$ [\$ê3#ø z\$êRic .PE. .A.		1

The next PE is revealed: X.dll:

and the second second					
Offset	Name	Value	Meaning		
1AE10	Characteri	0			
1AE14	TimeDateS	5FE8E75E	niedziela, i	27.12.2020 19:5	58:22 UTC
1AE18	MajorVersion	0			
1AE1A	MinorVersion	0			
1AE1C	Name	1C04C	X.dll		
1AE20	Base	1			
1AE24	NumberOf	2			
1AE28	NumberOf	2			
1AE2C	AddressOf	1C038			
1AE30	AddressOf				
1AE34	AddressOf	1C048			
Exported	Functions [3	2 entries]			
Offset	Ordinal I	Function RV	Name RVA	Name	Forwarder
1AE38	1	1B520	1C052	Control RunDL	La de la companya de
1AE3C	2	1B5A4	1C061	RunDLL	

After decrypting the payload, the execution is redirected to the beginning of the revealed buffer that starts with a jump:

CPU	👰 Graph	Log 🖺 Notes	Breakpoints	Memory Map Call Stack
E TOWERST-0	009C0000	✓ E9 00C00100	jmp 9DC005	
	009C0005	4D	dec ebp	
	0090006	5A	pop edx	
	00900007	90	nop	
	0090008	0003	add byte ptr	ds:[ebx],a]
	009C000A	0000		ds [eax] al
	00900000	000400	add byte ptr	ds:[eax+eax],a]
	009C000F	0000	add byte ptr	ds:[eax].al
	009C0011	FF	272	

This jump leads to a reflective loader routine. After mapping the DLL to a virtual format, in the freshly allocated area in the memory, the loader redirects the execution there.

	09DC228 8B4 09DC228 850 09DC230 0F2 09DC239 8B4 09DC239 8B4 09DC232 6A 09DC23E 6A 09DC23E 6A 09DC23E 6A 09DC240 FF7 09DC243 030 09DC244 FF0 09DC247 8B4 09DC247 8B4 09DC24A 8B4	48 04 mov 29 tes 25 6FFFFFF jme 75 F8 mov 46 28 mov 00 pus 01 pus 23 add 23 add 23 add 20 ca 46 78 4418 1C 941.8 mov	<pre>v ecx,dword ptr ds:[eax+4] st ecx,ecx st ecx,ecx y ecx,dword ptr ds:[ebp-8] v esi,dword ptr ds:[esi+28] v eax,dword ptr ds:[esi+28] i eax,ebx v eax,dword ptr ds:[esi+78] v eax,dword ptr ds:[eax+ebx+1C] v eax,dword ptr ds:[eax+ebx] i eax,ebx</pre>	[ebp-8]:"PE" call DllMain
	090C253 FFE	00 cal	1 eax	call export: Control_RunDLL
00 00 00 00 00 00 00	09DC255 5E 09DC256 5B 09DC257 88 09DC257 5F 09DC25D 8BE 09DC255 5D 09DC255 5D 09DC256 C3	01000000 mov pop 5 mov	esi ebx / eax,1 o edi / esp,ebp ebp	esi:"PE"

First, the DllMain of X.dll is called (it is used for the initialization only). Then, the execution is redirected to one of the exported functions – in the currently analyzed case it is Control_RunDll.

The execution is continued by the second dll (X.dll). The functions inside this module are obfuscated.

	009FB520	push ebp	inside the payload: Control_RunDll
	009FB521	mov ebp.esp	
	009FB523	sub esp, 10	
	009FB526	mov dword ptr ss:[ebp-4],A60F	
	009FB52D	xor edx.edx	
	009FB52F	shr dword ptr ss:[ebp-4],A	
	009FB533	or dword ptr ss: [ebp-4],41DE99A	
	009FB53A	mov eax, dword ptr ss:[ebp-4]	
	009FB53D	push 71	
	009FB53F	pop ecx	
	009FB540	div ecx	
	009FB542	mov dword ptr ss:[ebp-4],eax	
	009FB545	xor dword ptr ss:[ebp-4],92347	
	009FB54C	mov dword ptr ss:[ebp-8],63AA	[ebp-8]:"PE"
	009FB553	shl dword ptr ss:[ebp-8],6	[ebp-8]:"PE"
	009FB557	<pre>xor dword ptr ss:[ebp-8],18F551</pre>	[ebp-8]:"PE"
	009FB55E	mov dword ptr ss:[ebp-10],8A1E	
•	009FB565	or dword ptr ss:[ebp-10],A78ADF1F	
•	009FB56C	xor dword ptr ss:[ebp-10],A78A9FCB	
•	009FB573	mov dword ptr ss: ebp-C],CC64	
•	009FB57A	xor dword ptr ss: ebp-C ,ECC485E5	
•	009FB581	xor dword ptr ss:[ebp-C],ECC45CD5	
•	009FB588	mov eax, dword ptr ss: [ebp-8]	[ebp-8]:"PE"
۰	009FB58B	mov eax, dword ptr ss:[ebp-4]	
•	009FB58E	call 9F53C0	
•	009FB593	mov eax, dword ptr ss: [ebp-C]	
•	009FB596	mov eax, dword ptr ss: [ebp-10]	
•	009FB599	push ecx	
•	009FB59A	call 9F8256	
•	009FB59F	pop ecx	
•	009FB5A0	mov esp,ebp	
•	009FB5A2	pop ebp	
	009FB5A3	ret	

The payload that is called now looks very similar to the regular Emotet payload. Analogical DLL, and also named X.dll such as: this <u>one</u> could be found in earlier Emotet samples (without the cleanup routine), for example in this <u>sample</u>.

The second stage payload: X.dll

The second stage payload <u>X.dll</u> is a typical Emotet DLL, loaded in case the hardcoded deadline didn't pass yet.

This DLL is heavily obfuscated and all the used APIs are loaded dynamically. Also their parameters are not readable – they are dynamically calculated before use, sometimes with the help of a long chain of operations involving many variables:

* CEVE: 100101 21 2011	[cobiner 70]) tou
.text:10016F5B xor	[ebp+var_8], 0A13F2CE0h
.text:10016F62 mov	[ebp+var_4], 95C8h
.text:10016F69 shr	[ebp+var_4], 0Eh
.text:10016F6D add	[ebp+var_4], 0CF58h
.text:10016F74 xor	[ebp+var_4], 0D1D7h
.text:10016F7B mov	eax, [ebp+var_4]
.text:10016F7E mov	eax, [ebp+var_8]
.text:10016F81 push	5D8F3128h
.text:10016F86 push	ecx
.text:10016F87 push	270h
.text:10016F8C mov	ecx, 3CB036D5h
.text:10016F91 call	sub_10006248
.text:10016F96 add	esp, OCh
.text:10016F99 push	[ebp+arg_1C]
.text:10016F9C push	[ebp+arg_18]
.text:10016F9F push	ØFFFFFFFh
.text:10016FA1 push	[ebp+arg_0]
.text:10016FA4 push	esi 🔺 🔺
.text:10016FA5 call	eax ; wininet.HttpSendRequestW
.text:10016FA7 pop	esi
.text:10016FA8 mov	esp, ebp
.text:10016FAA pop	ebp

This type of obfuscation is typical for Emotet's payloads, and it is designed to confuse researchers. Yet, <u>thanks to tracing</u> we were able to reconstruct what APIs are being called at what offsets.

The payload has two alternative paths of execution. First it checks if it was already installed. If not, it follows <u>the first execution path</u>, and proceeds to install itself. It generates a random installation name, and moves itself under this name into a specific directory, at the same time adding persistence. Then it re-runs itself from the new location.

If the payload detects that it was run from the destination path, it takes an <u>alternative</u> <u>execution path</u> instead. It <u>connects to the C2</u> and communicates with it.

70886F6D 70886F74 70886F7B 70886F7E 70886F81 70886F86 70886F86 70886F87 70886F91 70886F91 70886F96 70886F99	add dword ptr ss: [ebp-4],CF58 xor dword ptr ss: [ebp-4],D1D7 mov eax,dword ptr ss: [ebp-4] mov eax,dword ptr ss: [ebp-8] push 5D8F3128 push scx push 270 mov ecx,3CB036D5 call x.70876248 add esp,C push dword ptr ss: [ebp+24]	
70886F9C 70886F9F	push dword ptr ss:[ebp+20] push FFFFFFF	
70886FA1	push dword ptr ss:[ebp+8]	[ebp+8]:L"DNT: 0\r\nReferer: 80.158.3.161/i8funy5rv04bw
70886FA4	push esi call eax	HttpSendRequestW
70886FA7	pop esi	The poend of the set
70886FA8 70886FAA	mov esp,ebp	
	Annala	Referer: 80.158.3.161/i8funy5rv04bwu1a/\r\nContent-Type:
.text:70886F	A1 x.dll:\$16FA1 #163A1	🕮 Dump 5 👹 Watch 1 🛛 [x=] Locals 🎾 Struct
Address Hex		ASCII
0113F140 44 0113F150 52 0113F160 20 0113F170 33 0113F180 66 0113F190 34 0113F180 2D 0113F180 2D 0113F1C0 75 0113F1C0 75 0113F1C0 2F 0113F1C0 44 0113F1C0 2D 0113F200 2D	00 4E 00 54 00 3A 00 20 00 30 00 00 65 00 66 00 65 00 72 00 65 00 00 38 00 30 00 2E 00 31 00 35 00 00 2E 00 31 00 36 00 31 00 2F 00 00 75 00 31 00 61 00 00 43 00 6F 00 6E 00 74 00 65 00 00 64 00 79 00 70 00 65 00 3A 00 00 64 00 69 00 2D 00 00 2D 00 00 61 00 3B 00 2D 00 2D 00 00	OD 00 0A 00 D.N.T.:0 72 00 3A 00 R.e.f.e.r.e.r.:. 38 00 2E 00 .8.015.8 69 00 38 00 316.1./.i.8. 76 00 30 00 f.u.n.y.5.r.v.0. 2F 00 00 00 4.b.w.u.1.a./ 6E 00 74 00 u.l.t.i.p.a.r.t. 64 00 61 0 /.f.o.r.md.a. 75 00 6E 00 t.a.; .b.o.u.n. 2D 00 2D 00

The current sample sends a request to one of the sinkholed servers. Content:

L"DNT: 0\r\nReferer: 80.158.3.161/i8funy5rv04bwu1a/\r\nContent-Type: multipart/formdata; boundary=-----GgmgQLhRJIOZRUuEhSKo\r\n"

The following image shows web traffic from a system infected via a malicious document downloading the special update file and reaching back to the command and control server owned by law enforcement:

Host	URL	Body	Process	Comments
ordertaker.jakagroup.com	/2f77k7i6/E/	512	powershell:3	Compromised site hosting Emotet
edge-tech.uk	/flacon/61RO7/	918	powershell:3	Compromised site hosting Emotet
solicwebaps.azurewebsites.net	/allam-cycle-1c4gn/KLBX/	338,264	powershell:3	Emotet payload
190.55.186.229	/ner6z5d4dh/e47cown0z	512	rundll32:8184	Call to C2
203.157.152.9:7080	/1lcvhfsck6o/czlwa886i8	512	rundll32:8184	Call to C2
157.245.145.87:443	/77frwqx8q2mhdi/zzm8s	562	rundll32:8184	Call to C2
109.99.146.210:8080	/dpfc/	512	rundll32:8184	Call to C2
116.202.10.123:8080	/79b5wupy1h72aq8w2k/	413,844	rundll32:8184	Uninstaller update (encoded)
116.202.10.123:8080	/6px17ok/efqo1iwrxg/b4j	132	rundll32:8184	
80.158.3.161:443	/6bye/rehbzlr4xm/ujw9fl	132	rundll32:2276	LE controlled C2

Motives behind the uninstaller

The version with the uninstaller is now pushed via channels that were meant to distribute the original Emotet. Although currently the deletion routine won't be called yet, the infrastructure behind Emotet is already controlled by law enforcement, so the bots are not able to perform their malicious action.

For victims with an existing Emotet infection, the new version will come as an update, replacing the former one. This is how it will be aware of its installation paths and able to clean itself once the deadline has passed.

Pushing code via a botnet, even with good intentions, has always been a thorny topic mainly because of the legal ramifications such actions imply. The DOJ affidavit makes a note of how the "Foreign law enforcement agents, not FBI agents, replaced the Emotet malware, which is stored on a server located overseas, with the file created by law enforcement".

The lengthy delay for the cleanup routine to activate may be explained by the need to give system administrators time for forensics analysis and checking for other infections.