# **GuLoader's VM-Exit Instruction Hammering explained**

Discussion of the security of



In <u>Joe Sandbox Cloud Basic</u>, our community version of Joe Sandbox, we often get very interesting and recent malware samples. On the September 16th, 2020 we came across a new GuLoader variant (MD5: 01a54f73856cfb74a3bbba47bcec227b). GuLoader is a malware loader well known for its anti-evasion techniques.

### **Slow VM Exits**

The initial analysis on a virtual machine showed the following results:



As we can see in the Signature section, there are some RDTSC based evasion checks executed:

#### Malware Analysis System Evasion:

Tries to detect sandboxes and other dynamic analysis tools (process name or module or function)					
Tries to detect virtualization through RDTSC time measurements					
Source: C:\Users\user\Desktop\New Inquiry 90383873777772 1102029393003938.exe	RDTSC instruction interceptor: First address: 00000000211468B second address: 000 00007F4C3CDD4508h 0x0000000f lfence 0x00000012 mov edx, dword ptr [7FFE0014h 024 pop ecx 0x00000025 add edi, edx 0x00000027 dec ecx 0x00000028 cmp cx, dx 0x0 007F4C3CDD452Bh 0x00000039 call 00007F4C3CDD451Ah 0x0000003e lfence 0x000 rdtsc				

Among many other anti-evasion checks, GuLoader uses the following code to detect that it is running in a virtual machine:

```
#include <stdio.h>
2
    #include <windows.h>
 3

    declspec(naked) int fun() {

 4
      _asm {
5 8
      _loop:
6
      lfence
 7
         rdtsc
8
                   // (1)
9
         lfence
         shl edx, 0x20
or edx, eax
        mov esi, edx
       pushad
mov eax, 0x1
cpuid
bt ecx, 0x1F
13
14
15
16
          jb _here
18
     _here:
       popad
19
          lfence
21
                 // (2)
         rdtsc
         lfence
         shl edx, 0x20
or edx, eax
23
24
25
         sub edx, esi
26
         cmp edx, 0x0
27
          jle _loop
28
          mov eax, edx
29
          retn
      };
   L)
31
   Eint main() {
34 for (int r = 5; r; r--) {
        int sum = 0;
        for (int i = 100000; i; i--) {
36
   白
         sum += fun();
38
       - 1
39
40
        int expected = 110000000;
      printf("expected between: [0, %d)\n got : %d\n result : %s\n\n",
41 🗄
                   expected, sum, (sum < 0 || sum >= expected) ? "failed" : "passed");
42
43
         Sleep(500);
44
      }
45
      Sleep(5000);
46
47
       return 0;
48 L)
```

The code has two main purposes. First, it measures how long the execution of the CPUID instructions takes. On real hardware, CPUID is directly executed by the CPU. Inside a virtual machine, the CPUID instruction forces a VM exit - execution is transferred from the guest VM to the host. The hypervisor handles the instructions and switches back. This transition is much slower compared to direct CPU execution. The same is true for other instructions like RDTSC. This difference is measured and used to decide if the loader is going to execute the payload or not.

## **Instruction Hammering**

Secondly, the measurements are not executed once but executed thousands of times. The result is an overall delay which often exceeds the execution time on a sandboxed analyzer. As a result, the payload execution is never reached. This method of executing massive amounts of delay instructions to prevent the execution - also known as **Instruction Hammering** - is very similar to <u>API hammering</u>, a technique we saw in TrickBot and many other malware samples.

Instruction Hammering is extremely powerful since it is hard to detect and challenging to bypass, as it exploits the architecture of virtualization. The GuLoader creators seem to have noticed that, and in the new version they have even increased the number of delay instructions being executed:

### Disassembly:

	0:	0f	31					rdtsc				
	2:	b8	01	00	00	00		mov	eax,0x1			
	7:	0f	a2					cpuid				
	9:	61						popa				
	a:	e8	03	00	00	00		call	0×12			
_	f:	0f	ae	e8				lfence				
Γ	12:	8b	15	14	00	fe	7f	mov	edx,DWORD	PTR	ds:0x7ffe0014	٦
	18:	0f	ae	e8				lfence				
	1b:	c3						ret				
I	1c:	29	+2					sub	edx,esi			
1	1e:	с3						ret				
	1f:	66	39	с8				cmp	ax,cx			
	22:	85	c2					test	edx,eax			
	24:	59						рор	ecx			
	25:	01	d7					add	edi,edx			
	27:	49						dec	ecx			
	28:	66	39	d1				cmp	cx,dx			
	2b:	83	f9	00				cmp	ecx,0x0			
	2e:	75	e6					jne	0x16			
	30:	51						push	ecx			
	31:	66	39	c0				cmp	ax,ax			
	34:	e8	26	00	00	00		call	0x5f			
	39:	e8	15	00	00	00		call	0x53			
	3e:	Øf	ae	e8				lfence				
L	41:	8b	15	14	00	fe	7f	mov	edx,DWORD	PTR	ds:0x7ffe0014	]
	47:	Øf	ae	e8				lfence				
_	4a:	c3						ret				_
L	4b:	89	d6					mov	esi,edx			1
	4d:	60						pusha				-
	4e:	Øf	31					rdtsc				

This code executes RDTSC and CPUID 11 million times. In addition, *UserSharedData.SystemTime* is being used for time measurements.

On a Windows 10 x64 system running on VirtualBox the delay loop takes several minutes to finish:

🛱 New Inqui	iry 90383873777772	102029393003938	- 🗆 X
Threads	TCP/IP Securit	y Environment	Job Strings
Image	Performance	Performance Graph	GPU Graph
CPU Usage			
30.31%			
Private Byt	es		
2.9 MB			
1/O			
0			
		OK	Cancel

On real hardware, the loop is executed in under one second!

### **Bare Metal Analysis to the Rescue**

Joe Sandbox is one of a few vendors offering analysis on bare metal. In this setup, the malware sample is run on a real physical machine. Physical machines are much closer to the real target of the malware. As a result, VM-based evasions don't work and the sandbox can catch and record the real payload. If we analyze GuLoader on bare metal the delay loop is passed in under a second and we can see that the LuminosityLink RAT is dropped:

### JÜ⊖Sandbox Cloud<sup>™</sup>

#### Analysis Report New Inquiry 903838737777721102029393003938.exe

#### Overview



Startup
System is w10x64native
• Cs. New Inquiry 903838737777721102029393003938 exe (PID: 6652 cmdline: 'C.'Usersluser/Desktop/New Inquiry 903838737777721102029393003938 exe' MD5: 01A54F73856CFB74A388BA478CEC227B)
• 🔳 RegAsm.exe (PID: 1576 cmdline: "C:Users/user/Desktop/New Inquiry 903636737777721102029393003938.exe' MD5: 6AFAE79566E125202DCF103FE74A3638) 📋
• 🔳 RegAsm.exe (PID: 1440 cmdline: "C:/Usersiuser/Desktop/New Inquiry 903838737777721102029393003938.exe' MD5: 6AFAE79556E125202DCF1D3FE74A3638) 📋
conhost exe (PID: 1584 cmdine: C: Windowsisystem32/conhost.exe 0xffffff -ForceV1 MD5: C221707E5CE93615AC87507E19181E2A)
Image: Instant and Image: Instant Image: Instant Image:
Conhost.exe (PID: 1500 cmdline: C:/Windows/system32/conhost.exe 0xdfffff - ForceV1 MD5: C221707E5CE93515AC87507E19181E2A)
<ul> <li>demisphereklediskene.exe (PID: 1812 cmdline: 'C:Users/user/Hustankesgy3/demisphereklediskene.exe' MD5: 01454F73856CFB74A3BBBA478CEC227B)</li> </ul>
🔳 RegAsm ere (PID: 4328 cmdline: 'C'./Users/user/Hustankesgy3/demisphereklediskene exei' MD5: 6AFAE79556E125202DCF1D3FE74A3638) 🖞
<ul> <li>conhost.exe (PID: 4084 cmdline: C. Windows)system32(conhost.exe 0xffffff - ForceV1 MD5: C221707E5CE93515AC87507E19181E2A)</li> </ul>
🛛 🔳 RegAsm.exe (PID: 2652 cmdline: "C:Windows/Microsoft.NET/Framework/v2.0.50727/RegAsm.exe" MD5: 6AFAE79556E125202DCF103FE74A3638) 💼
conhost exe (PID: 5952 cmdline: C:Windowsisystem32iconhost exe 0xffffff -ForceV1 MD5: C221707E5CE93515AC87507E19181E2A)
<ul> <li>Carringhereklediskene.exe (PID: 2140 cmdline: 'C'.U.sers/user/Hustankesgy3/demisphereklediskene.exe' MD5: 01454F73856CFB74A3BBBA478CEC227B)</li> </ul>
cleanup

The full analysis report of the GuLoader variant is available here.

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#### Create Interactive Tour

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Overview- Startup Domains/Ps Dropped Static Network Haola Stata Behavior