

# What is the difference between UuidToString, StringFromCLSID, StringFromIID, and StringFromGUID2?



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This is the counterpart article to [What's the difference between UuidFromString, IIDFromString, CLSIDFromString, GUIDFromString...](#).

Here's the table:

Function	Output	
	Buffer management	Character set support
UuidToString	xxxxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxxxx	
	Free with <code>RpcStringFree</code>	ANSI and Unicode
StringFromIID	{xxxxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxxxx}	
	Free with <code>CoTaskMemFree</code>	Unicode only
StringFromCLSID	{xxxxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxxxx}	
	Free with <code>CoTaskMemFree</code>	Unicode only
StringFromGUID2	{xxxxxxxx-xxxx-xxxx-xxxx-xxxxxxxxxxxx}	
	Provided by caller	Unicode only

Since the size of a stringized GUID/UUID/IID is fixed, `StringFromGUID2` is probably the most convenient function to use, since you can just have it generate the string into its final destination.