

Microspeak: bar check

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A *bar check* sounds like the sort of thing you receive at the end of a long evening of drinking, but that's not what a bar check is. Among the things that happen at ship room meetings is reviewing each bug that has a proposed fix and deciding whether to accept or reject the fix.

Another thing that happens at ship room meetings is the *bar check*: The person representing the bug describes the issue and what is known about it so far and asks for a preliminary assessment from the ship room as to whether this is the sort of bug they would approve if a fix were available, in other words, whether it meets the *bug bar*. If the answer is No, then there is no need to go to the effort of developing a fix for it right now, since you know it would get rejected anyway.

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