

Rotating the Z-order

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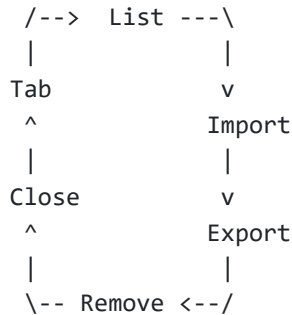
Sometimes you run into a conflict where you need the controls laid out in one Z-order to get hit-testing to work, but need a different order to get keyboard TAB order working.

For example, consider this dialog template, which has been simplified for expository purposes.

```
////////////////////////////////////  
//  
// Note: The ListView control has to be listed BEFORE the tab control in  
// order for drag-drop to work properly.  
//  
IDD_MAIN DIALOGEX 0, 0, 335, 270  
STYLE DS_MODALFRAME | WS_POPUP | WS_CAPTION | WS_SYSMENU  
        | DS_CONTEXTHELP | DS_SHELLFONT  
CAPTION "Blah blah"  
FONT 8, "MS Shell Dlg"  
BEGIN  
    CONTROL        "List", IDC_LIST, WC_LISTVIEW, LVS_REPORT |  
                    WS_BORDER | WS_TABSTOP |  
                    LVS_SHOWSELALWAYS, 15, 46, 305, 111  
    CONTROL        "Tab", IDC_TAB, WC_TABCONTROL,  
                    WS_TABSTOP, 7, 24, 321, 141  
    PUSHBUTTON     "&Import...", IDC_IMPORT, 7, 172, 51, 14  
    PUSHBUTTON     "&Export...", IDC_EXPORT, 62, 172, 51, 14  
    PUSHBUTTON     "&Remove", IDC_REMOVE, 117, 172, 51, 14  
    DEFPUSHBUTTON  "&Close", IDOK, 277, 249, 51, 14  
END
```

The dialog looks like this:

Once you view it this way, you realize that you can rotate the circle and the tab order remains unchanged. So let's rotate it so List comes first, since we need List to come first in the Z-order.



Now cut the circle open, yielding the linear diagram:

```
List -> Import -> Export -> Remove -> Close -> Tab
```

This gives us our final dialog template:

```

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//
IDD_MAIN DIALOGEX 0, 0, 335, 270
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                | DS_CONTEXTHELP | DS_SHELLFONT
CAPTION "Blah blah"
FONT 8, "MS Shell Dlg"
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    CONTROL        "List", IDC_LIST, WC_LISTVIEW, LVS_REPORT |
                WS_BORDER | WS_TABSTOP |
                LVS_SHOWSELALWAYS, 15, 46, 305, 111
    PUSHBUTTON     "&Import...", IDC_IMPORT, 7, 172, 51, 14
    PUSHBUTTON     "&Export...", IDC_EXPORT, 62, 172, 51, 14
    PUSHBUTTON     "&Remove", IDC_REMOVE, 117, 172, 51, 14
    DEFPUSHBUTTON  "&Close", IDOK, 277, 249, 51, 14
    CONTROL        "Tab", IDC_TAB, WC_TABCONTROL,
                WS_TABSTOP, 7, 24, 321, 141
END

```

Now you get the best of both worlds. List is at the top of the Z-order, and the tab order is still correct.

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